List of Open Elective Subjects (VII Semester)

S.No.	Subject Code	Name of open Elective Subjects	Subject offered to Program	Semester
1	AOE0761	Project Management	All Programs	7
2	AOE0762	Biology for Engineers	All Programs except BT	7
3	AOE0763	Object Oriented Programming	EC, ME,BT	7
4	AOE0764	Cloud computing	EC, ME,BT	7
5	AOE0765	Human Psychology and Organizational Behaviour	All Programs	7
6	AOE0766	Sensor Technologies	All Programs	7
7	AOE0767	Nano Technology	All Programs except BT	7
8	AOE0768	Web Technologies	EC, ME,BT	7
9	AOE0769	Database Management System	EC, ME,BT	7
10	AOE0770	Finance for Engineers	All Programs	7
11	AOE0771	Entrepreneurship Development and IPR	All Programs	7
12	AOE0772	Wireless communication	All Programs except EC,ME,BT, IOT	7
13	AOE0773	Digital Image Processing	ME,BT,IOT	7

List of Open Elective Subjects (VIII Semester)

S.No.	Subject Code	Name of open Elective Subjects	Subject offered to Program	Semester
1	AOE0861	Total Quality Management	All Programs	8
2	AOE0862	Food Nutition for Healthy Living All Programs except BT		8
3	AOE0863	Augmented Reality and Virtual Reality	ALL the Programs Except CSE & Allied	8
4	AOE0864	Introduction to Block Chain	EC,ME,BT	8
5	AOE0865	Customer Relationship Management	ALL Programs	8
6	AOE0866	Sustainable Technologies	ALL the Programs except ME, BT	8
7	AOE0867	Industry 4.0	Industry 4.0 All Programs except ME	
8	AOE0868	Internet of Things	ME,BT	
9	AOE0870	Finance for Engineers	All Programs	8

		B.TECH FOURTH YEAR				
Course	Code	AOE0761	L	T	P	Credit
Course	Title	Project Management	3	0	0	3
Course	Objectives	Objectives of this course are to:	Dui	ation	: 40 Ho	urs
1	Understand	I the basics of project management and its role in f	facilitating	econo	mic gro	wth
	and prospe	rity in the country.				
2	Gain insigl	nts into markets and understand the feasibility of p	rojects.			
3	Understand	and analyse the economic viability of projects.				
4	Enable the	students to plan and schedule project tasks.				
5	Equip stud	ents to be able to monitor and control projects.				
		Course Contents / Syllabus	3			
UNIT-I		Introduction to Project Management				8 Hours
Projects,	Project M	anagement, Objectives and Importance of Project	Managem	ent, T	ools and	d Techniques for
Project 1	Managemer	t, Project Team, Roles and Responsibilities of Roles and Roles and Responsibilities of Roles and Role and Roles and	roject Man	ager,	Determi	nants of project
success;	phases of	project life cycle, classification of projects;	generation	of pr	oject id	eas; preliminary
screenin	g.					
UNIT-I	Ī	Project Identification and Selection				8 Hours
Generati	on of idea	as, Pre-feasibility Report, Stages of Project F	easibility	Analy	sis, Ma	rket, Technical,
		nalysis, Project Implementation Stages Comparativ	_			
-	_	nd Selection, Project Rating Index. Pre-feasibility	-	_		-
	-	Management: Concepts and Types of Project Ri	isks, Risk	Identii	fication,	Risks Analysis,
	itigation St					1 0
UNIT-I		Financial Analysis				8 Hours
		ental components of Project Cost, Types of Co				=
		g, Fixed, Variable, Normal, Expedite costs Mo		_	•	
		on – Improving cost estimates – Budget uncert	=		_	
	Schedul	ing the project – Gantt chart – Resource alloca	tion and l	oading	g – Soc	ial Cost Benefit
	Analysis	(SCBA) of Project: Concept & significance of	of SCBA, A	Appro	aches t	o SCBA.
UNIT-I	V	Project Scheduling and Network Analys	is			8 Hours
	Steps in	Project Scheduling and Network design, Gar	ntt Chart,	Work	Break	down Structure
	(WBS)	& Responsibility Assignment Matrix. Proje	ect Netwo	rk D	esign:	Identifying the
	Nodes a	nd Activities, Activity on Arrow (AoA) and	Activitie	s on I	Node (AoN) methods,
	Introduc	tion to PERT and CPM, Crashing in Projects.				
UNIT-V	7	Project Control				8 Hours
Monitor	ing the pro	ject – Control cycle – Project control – Design	ning the co	ontrol	system	 Evaluation of
project:	Milestone	Analysis and Tracking Gantt chart. Earned Valu	e Analysis	(EVA	A): Plan	ned Value (PV),
Earned '	Value (EV)	, Cost Variance (CV), Schedule Variance (SV),	Cost perfor	rmanc	e Index	(CPI), Schedule
performa	ance Index	(SPI) – Project auditing – Project termination.				
Course	outcome:	At the end of course, the student will be able	to:			
CO1	Understan	d the concept and role of project management.		Ţ	Indersta	nding (K2)
(,(,))						

CO 2	Able to conduct the feasibility of the project.	Applying (K3)
CO 3	Understand, calculate, and evaluate project costs.	Evaluate (K5)
CO 4	Enable the students to understand and apply project scheduling techniques.	Applying (K3)
CO 5	Understanding and applying the project control techniques.	Applying (K3)

Text books

- 1. Larsen, E.W., Gray C.F., & Joshi, R. (2021). *Project management: The Managerial process*. McGraw Hill.
- 2. Chandra, P. (2019). *Projects: Planning, Analysis, Selection, Financing, Implementation and Review.* McGraw Hill.

- 1. Nagarajan, K. (2017). Project Management. New Age International Pvt. Ltd.
- 2. Paneerselvam, R., & Senthilkumar, P. (2013). *Project Management*. Prentice Hall India Learning Pvt. Ltd.
- 3. Pinto, J.K. (2020). Project Management. Global EduTech.
- 4. Desai, V. (2016). Project Management. Himalaya Publishing House.

	PO1	PO2	PO3	PO4	PO5	PO6
CO1	Н	L				
CO2	L	Н		M	L	M
CO3		M	L	M	Н	M
CO4				M		Н
CO5	L	М	M	Н	Н	Н

Diagram and Object Diagram Object Oriented Programming: Introduction and Features - Abstraction, Encapsulation, Polymorphism, and Inheritance Dynamic Modelling Basic Behavioural Modelling: Use cases, Use case Diagrams, Activity Diagrams, State Machine, Process and thread Structural Modelling: Translating classes into data structures, passing arguments to methods, Implementing inheritance Programming Style Object- Oriented Programming Style: reusability, extensibility, robustness, programming in the large concept, Procedural v/s OOP, Object-oriented language features, Abstraction and Encapsulation Java Basics: Overview, Program structure, identifiers, variables, constants & operators Control Statements: Decision Making, Looping and Branching, method argument, Command Line Argument Class and Object: Object Reference, Constructor, Abstract Class, Interface and its uses, Defining Methods, Use of "This" and "Super" keyword, Garbage Collection and finalize () Method Features of Java Inheritance: Introduction and Types of Inheritance in Java, Constructors in Inheritance: Polymorphism: Introduction and Types, Overloading and Overriding. Exception Handling: Exceptions vs. Errors, Handling of Exception & Throw keyword, Try, Catch and Finally Block, Multiple Catch Block Course Outcomes —			B.TECH FOURTH YEAR				
Course objective: The objective of this course is to understand the object-oriented methodology and its techniques to design and develop conceptual models and demonstrate the standard concepts of object-oriented techniques modularity. Pre-requisites: Basic Knowledge of any programming language like C/C++/Python. Course Contents/Syllabus Introduction to Modelling Modelling Concepts: Importance of modelling, principles of modelling, object-oriented modelling, Introduction to UML, Introduction to Class Diagram and Object Diagram Object Oriented Programming: Introduction and Features - Abstraction, Encapsulation, Polymorphism, and Inheritance Dynamic Modelling Basic Behavioural Modelling: Use cases, Use case Diagrams, Activity Diagrams, State Machine, Process and thread Structural Modelling: Translating classes into data structures, passing arguments to methods, Implementing inheritance Programming Style Object- Oriented Programming Style: reusability, extensibility, robustness, programming in the large concept, Procedural v/s OOP, Object-oriented language features, Abstraction and Encapsulation Java Basics: Overview, Program structure, identifiers, variables, constants & operators Control Statements: Decision Making, Looping and Branching, method argument, Command Line Argument Class and Object: Object Reference, Constructor, Abstract Class, Interface and its uses, Defining Methods, Use of "This" and "Super" keyword, Garbage Collection and finalize () Method Features of Java Inheritance: Introduction and Types, Overloading and Overriding. Exception Handling: Exceptions vs. Errors, Handling of Exception & Throw keyword, Try, Catch and Finally Block, Multiple Catch Block Course Outcomes — Identify the key concepts of object-oriented programming that are essential	Subjec	t Code	AOE0763 L	- T - P	(Credits	
methodology and its techniques to design and develop conceptual models and demonstrate the standard concepts of object-oriented techniques modularity. Pre-requisites: Basic Knowledge of any programming language like C/C++/Python. Course Contents/Syllabus Introduction to Modelling Modelling Concepts: Importance of modelling, principles of modelling, object-oriented modelling, Introduction to UML, Introduction to Class Diagram and Object Diagram Object Oriented Programming: Introduction and Features - Abstraction, Encapsulation, Polymorphism, and Inheritance Dynamic Modelling Basic Behavioural Modelling: Use cases, Use case Diagrams, Activity Diagrams, State Machine, Process and thread Structural Modelling: Translating classes into data structures, passing arguments to methods, Implementing inheritance Programming Style Object- Oriented Programming Style: reusability, extensibility, robustness, programming in the large concept, Procedural v/s OOP, Object-oriented language features, Abstraction and Encapsulation Java Basics: Overview, Program structure, identifiers, variables, constants & operators Control Statements: Decision Making, Looping and Branching, method argument, Command Line Argument Class and Object: Object Reference, Constructor, Abstract Class, Interface and its uses, Defining Methods, Use of "This" and "Super" keyword, Garbage Collection and finalize () Method Features of Java Inheritance: Introduction and Types of Inheritance in Java, Constructors in Inheritance. Polymorphism: Introduction and Types, Overloading and Overriding. Exception Handling: Exceptions vs. Errors, Handling of Exception & Throw keyword, Try, Catch and Finally Block, Multiple Catch Block Course Outcomes — Identify the key concepts of object-oriented programming that are essential	Subjec	t Name	Object Oriented Programming 3	-0-0		3	
methodology and its techniques to design and develop conceptual models and demonstrate the standard concepts of object-oriented techniques modularity. Pre-requisites: Basic Knowledge of any programming language like C/C++/Python. Course Contents/Syllabus Introduction to Modelling Modelling Concepts: Importance of modelling, principles of modelling, object-oriented modelling, Introduction to UML, Introduction to Class Diagram and Object Diagram Object Oriented Programming: Introduction and Features - Abstraction, Encapsulation, Polymorphism, and Inheritance Dynamic Modelling Basic Behavioural Modelling: Use cases, Use case Diagrams, Activity Diagrams, State Machine, Process and thread Structural Modelling: Translating classes into data structures, passing arguments to methods, Implementing inheritance Programming Style Object- Oriented Programming Style: reusability, extensibility, robustness, programming in the large concept, Procedural v/s OOP, Object-oriented language features, Abstraction and Encapsulation Java Basics: Overview, Program structure, identifiers, variables, constants & operators Control Statements: Decision Making, Looping and Branching, method argument, Command Line Argument Class and Object: Object Reference, Constructor, Abstract Class, Interface and its uses, Defining Methods, Use of "This" and "Super" keyword, Garbage Collection and finalize () Method Features of Java Inheritance: Introduction and Types of Inheritance in Java, Constructors in Inheritance. Polymorphism: Introduction and Types, Overloading and Overriding. Exception Handling: Exceptions vs. Errors, Handling of Exception & Throw keyword, Try, Catch and Finally Block, Multiple Catch Block Course Outcomes — Identify the key concepts of object-oriented programming that are essential	Course	objective:	The objective of this course is to understand	I the obje	ect-ori	iented	
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Course Contents/Syllabus		<u> </u>					
Unit 1 Introduction to Modelling Modelling Concepts: Importance of modelling, principles of modelling, object-oriented modelling, Introduction to UML, Introduction to Class Diagram and Object Diagram Object Oriented Programming: Introduction and Features - Abstraction, Encapsulation, Polymorphism, and Inheritance Dynamic Modelling Basic Behavioural Modelling: Use cases, Use case Diagrams, Activity Diagrams, State Machine, Process and thread Structural Modelling: Translating classes into data structures, passing arguments to methods, Implementing inheritance Programming Style Object- Oriented Programming Style: reusability, extensibility, robustness, programming in the large concept, Procedural V/s OOP, Object-oriented language features, Abstraction and Encapsulation Java Basics: Overview, Program structure, identifiers, variables, constants & operators Control Statements: Decision Making, Looping and Branching, method argument, Command Line Argument Class and Object: Object Reference, Constructor, Abstract Class, Interface and its uses, Defining Methods, Use of "This" and "Super" keyword, Garbage Collection and finalize () Method Features of Java Inheritance: Introduction and Types of Inheritance in Java, Constructors in Inheritance. Polymorphism: Introduction and Types, Overloading and Overriding. Exception Handling: Exceptions vs. Errors, Handling of Exception & Throw keyword, Try, Catch and Finally Block, Multiple Catch Block Course Outcomes — Course Outcomes —							
Unit 1 Modelling Concepts: Importance of modelling, principles of modelling, object-oriented modelling, Introduction to UML, Introduction to Class Diagram and Object Diagram Object Oriented Programming: Introduction and Features - Abstraction, Encapsulation, Polymorphism, and Inheritance Dynamic Modelling Basic Behavioural Modelling: Use cases, Use case Diagrams, Activity Diagrams, State Machine, Process and thread Structural Modelling: Translating classes into data structures, passing arguments to methods, Implementing inheritance Programming Style Object-Oriented Programming Style: reusability, extensibility, robustness, programming in the large concept, Procedural v/s OOP, Object-oriented language features, Abstraction and Encapsulation Java Basics: Overview, Program structure, identifiers, variables, constants & operators Control Statements: Decision Making, Looping and Branching, method argument, Command Line Argument Class and Object: Object Reference, Constructor, Abstract Class, Interface and its uses, Defining Methods, Use of "This" and "Super" keyword, Garbage Collection and finalize () Method Features of Java Inheritance: Introduction and Types of Inheritance in Java, Constructors in Inheritance. Polymorphism: Introduction and Types, Overloading and Overriding. Exception Handling: Exceptions vs. Errors, Handling of Exception & Throw keyword, Try, Catch and Finally Block, Multiple Catch Block Course Outcomes —			Course Contents/Syllabus				
Diagram and Object Diagram Object Oriented Programming: Introduction and Features - Abstraction, Encapsulation, Polymorphism, and Inheritance Dynamic Modelling Basic Behavioural Modelling: Use cases, Use case Diagrams, Activity Diagrams, State Machine, Process and thread Structural Modelling: Translating classes into data structures, passing arguments to methods, Implementing inheritance Programming Style Object- Oriented Programming Style: reusability, extensibility, robustness, programming in the large concept, Procedural v/s OOP, Object-oriented language features, Abstraction and Encapsulation Java Basics: Overview, Program structure, identifiers, variables, constants & operators Control Statements: Decision Making, Looping and Branching, method argument, Command Line Argument Class and Object: Object Reference, Constructor, Abstract Class, Interface and its uses, Defining Methods, Use of "This" and "Super" keyword, Garbage Collection and finalize () Method Features of Java Inheritance: Introduction and Types of Inheritance in Java, Constructors in Inheritance. Polymorphism: Introduction and Types, Overloading and Overriding. Exception Handling: Exceptions vs. Errors, Handling of Exception & Throw keyword, Try, Catch and Finally Block, Multiple Catch Block Course Outcomes — CO1 Identify the key concepts of object-oriented programming that are essential K2		Modelling	Concepts: Importance of modelling, principles		-		
Unit 2 Dynamic Modelling Basic Behavioural Modelling: Use cases, Use case Diagrams, Activity Diagrams, State Machine, Process and thread Structural Modelling: Translating classes into data structures, passing arguments to methods, Implementing inheritance Programming Style Object- Oriented Programming Style: reusability, extensibility, robustness, programming in the large concept, Procedural v/s OOP, Object-oriented language features, Abstraction and Encapsulation Java Basics: Overview, Program structure, identifiers, variables, constants & operators Control Statements: Decision Making, Looping and Branching, method argument, Command Line Argument Class and Object: Object Reference, Constructor, Abstract Class, Interface and its uses, Defining Methods, Use of "This" and "Super" keyword, Garbage Collection and finalize () Method Features of Java Inheritance: Introduction and Types of Inheritance in Java, Constructors in Inheritance. Polymorphism: Introduction and Types, Overloading and Overriding. Exception Handling: Exceptions vs. Errors, Handling of Exception & Throw keyword, Try, Catch and Finally Block, Multiple Catch Block Course Outcomes — Identify the key concepts of object-oriented programming that are essential	Unit 1	Diagram and Object Diagram Object Oriented Programming: Introduction and Features - Abstraction,					
Unit 3 Object- Oriented Programming Style: reusability, extensibility, robustness, programming in the large concept, Procedural v/s OOP, Object-oriented language features, Abstraction and Encapsulation Java Basics: Overview, Program structure, identifiers, variables, constants & operators Control Statements: Decision Making, Looping and Branching, method argument, Command Line Argument Class and Object: Object Reference, Constructor, Abstract Class, Interface and its uses, Defining Methods, Use of "This" and "Super" keyword, Garbage Collection and finalize () Method Features of Java Inheritance: Introduction and Types of Inheritance in Java, Constructors in Inheritance. Polymorphism: Introduction and Types, Overloading and Overriding. Exception Handling: Exceptions vs. Errors, Handling of Exception & Throw keyword, Try, Catch and Finally Block, Multiple Catch Block Course Outcomes — Identify the key concepts of object-oriented programming that are essential K2	Unit 2	Basic Behavioural Modelling: Use cases, Use case Diagrams, Activity Diagrams, State Machine, Process and thread Structural Modelling: Translating classes into data structures, passing					
Operators Control Statements: Decision Making, Looping and Branching, method argument, Command Line Argument Class and Object: Object Reference, Constructor, Abstract Class, Interface and its uses, Defining Methods, Use of "This" and "Super" keyword, Garbage Collection and finalize () Method Features of Java Inheritance: Introduction and Types of Inheritance in Java, Constructors in Inheritance. Polymorphism: Introduction and Types, Overloading and Overriding. Exception Handling: Exceptions vs. Errors, Handling of Exception & Throw keyword, Try, Catch and Finally Block, Multiple Catch Block Course Outcomes — Identify the key concepts of object-oriented programming that are essential	Unit 3	Object- Oriented Programming Style: reusability, extensibility, robustness, programming in the large concept, Procedural v/s OOP, Object-oriented				8 HOURS	
Unit 5 Inheritance: Introduction and Types of Inheritance in Java, Constructors in Inheritance. Polymorphism: Introduction and Types, Overloading and Overriding. Exception Handling: Exceptions vs. Errors, Handling of Exception & Throw keyword, Try, Catch and Finally Block, Multiple Catch Block Course Outcomes — Identify the key concepts of object-oriented programming that are essential K2	Unit 4	Java Basics: Overview, Program structure, identifiers, variables, constants & operators Control Statements: Decision Making, Looping and Branching, method argument, Command Line Argument Class and Object: Object Reference, Constructor, Abstract Class, Interface and its uses, Defining Methods, Use of "This" and "Super" keyword, Garbage					
Identify the key concepts of object-oriented programming that are essential K2	Unit 5	Features of Java Inheritance: Introduction and Types of Inheritance in Java, Constructors in Inheritance. Polymorphism: Introduction and Types, Overloading and Overriding. Exception Handling: Exceptions vs. Errors, Handling of Exception & Throw					
CO(1)	Course	Outcomes	_				
	CO1	Identify the k	key concepts of object-oriented programming that a		ial	K2	

Understand, analyse and apply the role of dynamic modelling concepts.

Κ4

CO2

CO3	Understand, analyse and apply OOPs concepts (i.e. abstraction, encapsulation).	K4					
CO4	Understand the basic concepts of Java to implement the object-oriented concepts	К3					
CO5	To understand the object-oriented approach to implement real world problems.						
Text B	ooks:						
	Rumbaugh James et. al, "Object Oriented Modeling and Design", Pearson Educati edition ,1990	on, 1 st					
	Booch Grady, Rumbaugh James, Jacobson Ivar, "The Unified Modeling Language User Guide", Pearson Education, 2 nd edition, 2005						
3.	Herbert Schildt, "Java: A Beginner's Guide", McGraw-Hill Education 2nd edition, 2	003					
Refere	nce Books:						
1.	Horstmann Cay S., "Core Java Volume I – Fundamentals", Prentice Hall ,12 th edition	on, 2007					
2.	Bloch Joshua," Effective Java", Addison Wesley, 3 rd edition, 2017						
3.	Balagurusamy E., "Programming with Java A Primer", TMH, 4 th edition, 2010						
Links: NPTEL/You Tube/Web Link							
Unit 1	1 https://www.youtube.com/watch?v=r59xYe3Vyks&list=PLS1QulWo1RlbfTjQvTdj8Y6yyq4R7g-Al ,2014						
Unit 2	https://www.youtube.com/watch?v=ZHLdVRXIuC8&list=PLS1QulWo1RIbfTjQvTdj8Y6yyq4R7g- Al&index=18, 2014						
Unit 3	https://www.youtube.com/watch?v=hBh_CC5y8-s_,2019						
Unit 4	https://www.youtube.com/watch?v=qQVqfvs3p48 ,2017						

https://www.youtube.com/watch?v=2qWPpgALJyw, 2019

Unit 5

	B. TECH FOURTH YEAR		
Course code	AOE0764	LTP	Credits
Course title	CLOUD COMPUTING	2 0 0	2

Course objective: To provide comprehensive knowledge of Cloud Computing concepts, technologies, and applications by introducing and researching state-of-the-art in Cloud Computing fundamental issues, technologies, applications and implementations.

Pre-requisites: Adequate knowledge of Basics of Computers along with an online course "Google Cloud Computing Foundation Course", IIT Kharagpur, NPTEL.

Course Contents / Syllabus

UNIT-I CLOUD COMPUTING AND ITS INFRASTRUCTURE 8 Hours

Introduction to Cloud Computing, Definition of Cloud, Evolution of Cloud Computing, Underlying Principles of Parallel and Distributed Computing, Cloud Characteristics, Scalability & Elasticity in Cloud, On-demand Provisioning, Multitenancy, Cloud economics.

UNIT-II CLOUD VIRTUALIZATION BASICS

8 Hours

Basics and need of Virtualization, Types of Virtualizations, Implementation Levels of Virtualization, Virtualization Structures, Tools and Mechanisms, Virtualization of CPU, Memory – I/O Devices, VMM and its types, Virtual Machines, Virtualization tools, Virtualization Support and Disaster Recovery, Resource Provisioning and Resource Provisioning Methods.

UNIT-III SERVICE MODELS AND REFERENCE ARCHITECTURES 8 Hours

Service Oriented Architecture, Systems of Systems, Web Services, REST, Publish Subscribe Model, Deployment Model- Public, Private and Hybrid Clouds, IaaS, PaaS, SaaS, Layered Cloud Architecture Design, Challenges and NIST Cloud Computing Reference Architecture, Benefits of CCRA, Architecture Overview – The conceptual Reference Model, Cloud Consumer, Cloud provider, Cloud Auditor, Cloud carrier, Scope of control between Provider and Consumer, IBM's Cloud Computing Reference Architecture (CCRA 2.0).

UNIT-IV RESOURCE MANAGEMENT

8 Hours

Managed and Unmanaged resources in cloud, **Instance Management**- EC2, Azure Virtual Machine, Google Compute Engine. **Storage Services**: Block Storage, Elastic File Storage, Object Storage- S3, RDS, DynamoDB, Backup, disaster recovery and storage migration. **Network Services**: VPC, Subnets, Routing, Security Groups, DNS, Direct Connect, VPC Endpoints,

UNIT-V CLOUD SECURITY, MONITORING AND AUDITING

8 Hours

Challenges and Objectives; Cloud data life cycle; Common Attacks in Cloud; Security Standard: Confidentiality, Integrity, and Availability (CIA), Authentication and Authorization, Access controls: Role based access controls, multi-factor authentication; Security policy management, IAM; Security Governance and Open Security Architecture; Monitoring and Auditing.

Course outcor	me: After completion of this course students will be able to:	
CO 1	Understand the fundamentals of cloud computing and computing techniques.	K2
CO 2	Understand the concepts of virtualization and its role in cloud service delivery.	K2
CO 3	Discuss various services and architecture of cloud	K4
CO4	Understand and analyze the management of various cloud resources like instances, storage and network.	K2
CO 5	Analyze the importance of cloud security solutions with monitoring and auditing.	K4

Textbooks:

- 1. Ritting house, John W., And James F. Ransome, —Cloud Computing: Implementation, Management And Security, CRC Press, 2017.
- 2. Kai Hwang, Geoffrey C. Fox, Jack G. Dongarra, "Distributed And Cloud Computing, From Parallel Processing To The Internet Of Things", Morgan Kaufmann Publishers, 2013.
- 3. Raj kumar Buyya, Christian Vecchiola, S. Thamaraiselvi, —Mastering Cloud Computing, Tata Mcgraw Hill, 2013.

Reference Books:

- 1. Toby Velte, Anthony Velte, Robert Elsenpeter, "Cloud Computing A Practical Approach, Tata Mcgraw Hill, 2009.
- 2. George Reese, "Cloud Application Architectures: Building Applications and Infrastructure In The Cloud: Transactional Systems For EC2 And Beyond (Theory In Practice), O'Reilly, 2009.

Links: Prerequisite: https://nptel.ac.in/courses/106105223

- 1) https://docs.aws.amazon.com/EC2
- 2) https://docs.aws.amazon.com/vpc
- 3) https://docs.aws.amazon.com/vpcEndpoint
- 4) https://docs.aws.amazon.com/S3
- 5) https://docs.aws.amazon.com/Security

		В	TECH	FOURTH YEAR					
Course Code	AO	E0765				L	T	P	Credit
Course Title	Hui	man Psychology	and Or	ganizational Behav	vior	3	0	0	3
Course objective	e:					Dura	tion:	40 Ho	urs
1	To	understand the var	rious di	mensions of Human	psychol	logy.			
2	To	familiarize studen	ts with	the concept of Organ	nization	al Bel	avior.		
3				ibe how people be			ifferen	t	
				hy people behave as					
4			ts to the	e concepts of Team	and Org	ganiza	tion		
D •••• G		ange.		1, 60	3.7				
Prerequisites: S	tudent			anding of General	Manag	emen	t .		
			ourse C	ontents / Syllabus					
UNIT- I		Introduction Behavior	to	Organizational			Hou	rs- 8	
Introduction to C	DB , Def	inition, Nature ar	d Scope	e – Environmental a	ınd orga	nizati	onal co	ontext	Impact
of globalization	n, Diver	sity, Ethics, cult	ure. In	nportance of OB in	n unders	standi	ng Hu	man I	Behavior.
Cognitive Proces	sses, I:	Perception and A	ttributio	on: Nature and imp	ortance	of Pe	rceptic	on – P	erceptual
selectivity and o	organiza	tion, Social perc	eption	- Attribution Theor	ries ,Loc	cus of	contr	ol –A	ttribution
Errors.									
UNIT-II		Dimensions of Psychology	Huma	n Behavior and		Hours-8			
Cognitive Proces	sses, II:		ttitudes	, Personality as a co	ntinuun	n - Me	aning	of per	sonality,
Johari Window	and Tra	nsactional Analys	sis , Nat	ture and Dimension	of Atti	itudes	-Job s	satisfac	ction and
organizational co	ommitm	ent, Motivational	needs a	nd processes, Theor	ies of M	lotivat	ion		
UNIT- III		Conflict and Stre	ss Mana	agement		Hours-8			
		ning and types of dual conflict, Con		Stress Management, nagement.	Meanin	ng and	types	of con	flict, Effect
UNIT-IV		Group Dynamic	cs				Hot	ırs-8	
Groups Vs. Tea				nics of informal gro	oups – c	dysfur	ctions	of gr	oups and
teams – teams in	modern	work place. Pow	er and F	Politics: Meaning an	d types	of pov	ver – e	mpow	erment
UNIT-V Leadership and Organizational Change. Hours-8									
• •	•		•	nance management: re			•		
-				adership theories, Sty					
Organizational cha	ange, me	eaning, factors in O	rganizati	ional change, process	of planne	ed Cha	inge, R	esistan	ce to change.
Course outcome	e: At	the end of cours	se, the s	tudent will be able	to				
CO 1 psycho	Understand the concept of Organization Behavior and human psychology in terms of the key factors that influence organizational behavior. Knowledge (K2), Remembering (K1)								

CO 2	Analyze and evaluate the behavior for enhancing individual and	Comprehending (K 3)
CO 2	group performance.	
	Demonstrate the applicability of analyzing the complexities	Knowledge (K2), Applying
CO 3	associated with management of individual behavior in the	(K4)
	organization.	
CO 4	Analyze the complexities associated with management of the group	Knowledge (K2), Analyzing
	behavior in the organization.	(K5)
CO 5	Create the conducive work environment encompassing the theories of	Applying (K4)
	leadership and change management.	

Text books

- 1. Robbins Stephen P& Judge Timothy A. —Organizational Behavior (2019, 9th edition, Pearson)
- 2. Newstrom J. W., & Davis, K. (2011) Human behavior at work (12th ed.). Tata McGraw Hill

- 1. Robbins &Coulter: Management (Pearson, 19th Edition, 2019)
- 2. Luthans Fred: Organizational Behavior, (McGraw Hill International Edition, 12th Edition, 2013)
- 3. Prasad L. M.: Principles and Practices of Management, (Sultan Chand& Sons, 9th edition, 2016)
- 4. Pareek. U. (2010). Understanding Organizational Behavior (2nd ed.). Oxford University Press

B.TECH FOURTH YEAR									
Course cod	е	AOE0766	LT	Р	Credits				
Course Titl	е	Sensor Technology	3 0	0	3				
Course Object	Course Objectives: Student will learn about								
1	The	concept of sensors and it's characteristics.							
2	Var	ious sensor materials and technology used in desig	ning se	nsors.					
3		nmonly used sensors in industry for measurement ition, accelerometer, vibration sensor, flow and lev	•	oeratu	re,				
4		use of basic electronics circuits and intelligent sen omation.	sors fo	rindus	strial				
5		fundamentals of mechanical terms like pressure, places sure, places sure, places application in different areas.	osition	, force	e, strain				
Pre-requisite	s: Ba	sic Electronics and Electrical Engineering							
-		Course Contents / Syllabus							
UNIT-I		Sensors Fundamentals			8 hours				
Characteristic	cs, N	sducers: Definition, Classification & selection Measurement of displacement using Potentiom I effect sensors							
UNIT-II		Sensor Materials and Technologies			8 hours				
and Ceramic	cs, S loT s	e Materials, Active Materials, Silicon, Polysilicon, se Sensor Fabrication, Sensor Technologies: Surfa ensors. Pollution sensors, RFID sensors, image sens sensors.	ce Pro	ocessir	ng, Nano-				
UNIT-III		Measurement of Physical parameters			8 hours				
imaging, Pro	ximit	temperature using Thermistors, Thermocouple & R ty sensors: Capacitive, Use of proximity sensor Flow Sensors: Ultrasonic & Laser, Level Sensors: Ult	as acc	eleror	neter and				
UNIT-IV		Interface Electronic Circuits & Intelligent Sens	sors		8 hours				
Input Characteristics of Interface Circuits, Excitation Circuits, Analog to Digital Converters, Direct Digitization and Processing, Bridge Circuits, Data Transmission.									
smart sensor	Intelligent Sensors: General Structure of smart sensors & its components, Characteristic of smart sensors: Self calibration, Self-testing & self-communicating, Application of smart sensors: Automatic robot control & automobile engine control.								
UNIT-V		Sensor application in Different Areas			8 hours				

Velocity and Acceleration; Force, Strain, Pressure Sensors. Batteries for Low Power Sensors, LVDT & Optical Encoder, Measurement of force using strain gauge, Measurement of pressure using LVDT based diaphragm & piezoelectric sensor.

Course outcome: After successful completion of this course, students will be able to				
CO1	Explain the concept of sensors and its characteristics.	K ₁		
CO2	Explain the different materials and technologies used in designing sensors.	K1, K2		
соз	Explain and apply sensors in industry for measurement of temperature, position, accelerometer, vibration sensor, flow and level.	K2,K3		
CO4	Apply the basic electronics circuits and intelligent sensors for industrial automation.	K2 , K3		
CO5	Explain the basic fundamentals of mechanical terms like position, strain, and apply sensor for measurement of parameters in different areas.	K2, K3		

Text books:

- 1. DVS Murthy, Transducers and Instrumentation, PHI 2nd Edition 2013
- 2. S. Gupta, J.P. Gupta / PC interfacing for Data Acquisition & Process Control, 2nd ED / Instrument Society of America, 1994.
- **3.** "The Internet of Things: Enabling Technologies, Platforms, and Use Cases", by Pethuru Raj and Anupama C. Raman (CRC Press).

Reference Books:

- 1. Arun K. Ghosh, Introduction to measurements and Instrumentation, PHI, 4th Edition 2012.
- 2. D. Patranabis, Sensors and Transducers, PHI Publication, New Delhi
- 3. Mechatronics- Ganesh S. Hegde, Published by University Science Press (An imprint of Laxmi Publication Private Limited).

NPTEL/ YouTube /Learning Source:

https://youtu.be/1uPTyjxZzyo

https://youtu.be/q8UuRkOQ9A0

www.nptel.ac.in

B.TECH FOURTH YEAR					
Subject Code	AOE0768	L - T - P	Credits		
Subject Name-	Web Technology	3 – 0- 0	3		

Course objective: This course covers different aspects of web technology such as HTML, CSS, JavaScript, while imparting fundamental knowledge of the Internet, web technology, and web programming. By the end of the course, students will possess the skills to construct both static and dynamic websites proficiently.

Pre- requisites: Basic Knowledge of any programming language like C/C++/Python/Java. Familiarity with basic concepts of Internet.

Course Contents/Syllabus

Unit 1	Introduction to Web Technology History of Web and Internet, connecting to the Internet, Introduction to Internet services and tools, Client-Server Computing, Protocols Governing Web, Basic principles involved in developing a Web site, Types of Websites, Web Standards and W3C recommendations	8 HOURS
Unit 2	Introduction to HTML: What is HTML, HTML Documents, Basic structure of an HTML document, creating an HTML document, Mark up Tags, Heading-Paragraphs and Line Breaks Elements of HTML: HTML Tags, Working with Text, Lists, Tables and Frames, Hyperlinks, Images, Forms and controls	8 HOURS
Unit 3	Concept of CSS: Creating Style Sheet, CSS Properties, CSS Styling (Background, Text Format, Controlling Fonts), Working with block elements, objects, Lists and Tables, CSS Id and Class, Box Model (Introduction, Border properties, Padding Properties, Margin properties)	8 HOURS
Unit 4	JavaScript Introduction to Client-Side Scripting, Introduction to JavaScript, JavaScript Types, Variables in JS, Operators in JS, Conditional Statements, JavaScript Loops, JS Popup Boxes, JS Events, JS Objects and JS Functions	8 HOURS

	Woh Hosting	
	Web Hosting Pasies Types of Hosting Paskages, registering	
Unit 5	Web Hosting Basics, Types of Hosting Packages, registering	8 HOURS
	domains, Defining Name Servers, Using Control Panel, Creating	
	Emails in cPanel, Using FTP Client and Maintaining a website	
Course	Outcomes –	
CO1	Identify the essential elements and provide an explanation of the	K2
	fundamental principles behind Web technology and the Internet.	
CO2	Applying various HTML5 elements and applications with working on	K3
COZ	HTML forms for user input.	
CO3	Understanding and applying the concepts of CSS	К3
604	Analysing and implementing the concept of Java Script and its	K4
CO4	applications for client-side validation.	
CO5	Understand and Analyse the web hosting concepts	K4
Text Bo	oks:	
1. (Xavier, "Web Technology and Design", New Age International, 1 nd edi	tion, 2003
2. la	an Pouncey, Richard York, "Beginning CSS: Cascading Style Sheets for W	/eb
	esign", Wiley India, 3 rd edition, 2011	
	nce Books:	
(1) Burd	Iman Jessica, "Collaborative Web Development" Addison Wesley,1st	
edition	•	
	er C, "Web Technology and Design", New Age International,1st edition,	2018
	oss Ivan," HTML, DHTML, Java Script, Perl & CGI", BPB Publication, revi	
edition	• • •	3CU 2
carcion	2004	
Links: N	IPTEL/YouTube/Web Link	
	https://youtu.be/96xF9phMsWA, 2021	
Unit 1	https://youtu.be/Zopo5C79m2k, 2018	
	https://youtu.be/ZliIs7jHi1s, 2021 https://youtu.be/htbY9-yggB0, 2017	
	https://youtu.be/vHmUVQKXIVo, 2020	
Unit 2	https://youtu.be/qz0aGYrrlhU, 2021	
Omt 2	https://youtu.be/BsDoLVMnmZs, 2021 https://youtu.be/a8W952NBZUE, 2021	
	https://youtu.be/1Rs2ND1ryYc, 2020	
I Init 2	https://youtu.be/vpAJ0s5S2t0, 2020	
Unit 3	https://youtu.be/GBOK1-nvdU4, 2021	
	https://youtu.be/Eu7G0jV0ImY, 2021 https://youtu.be/-qfEOE4vtxE, 2022	
TT 1: 4	https://youtu.be/PkZNo7MFNFg, 2019	
Unit 4	https://youtu.be/W6NZfCO5SIk, 2019	
	https://youtu.be/DqaTKBU9TZk, 2021	

Unit 5	https://youtu.be/_GMEqhUyyFM , 2021 https://youtu.be/ImtZ5yENzgE , 2019
	https://youtu.be/xIApzP4mWyA, 2022
	https://youtu.be/qKR5V9rdht0, 2021

B.TECH FOURTH YEAR						
Subject Code	Subject Code AOE0769 L - T - P Credits					
Subject Name	Database Management System	3 – 0 - 0	3			
Course Objective: The aim of this course is to provide an introductory understanding						
of database management systems, focusing on the efficient and effective						

	ation, maintenance, and retrieval of information within relational of	datahases
	quisites: The student should have basic knowledge of discrete matl	
	a structures.	Terriacios
ana aac	Course Contents/Syllabus	
	· · ·	
Unit 1	Introduction Basic Concepts: Data, Information, Database, DBMS, History of Database, Database system Vs File system Data model: Hierarchical, Network, Relational, OODBMS, ORDBMS and Non-Relational Schema and instances, data independence and interfaces, structures of Database Data Modelling using the Entity Relationship Model: ER model concepts, Degree of relationship, notations for ER diagram, mapping constraints, reduction of ER diagrams to tables Installation of Oracle 12c/ SQL Server/ PostgreSQL	8 HOURS
Unit 2	Relational Data Model and Basics of SQL Keys: Super Key, Candidate Key, Primary Key, Alternate Key, Foreign Key and Unique Key Relational data model Concepts: Relation, Attribute, Domain, and Tuple Integrity Constraints: Entity integrity, Referential integrity, Key constraints, Domain constraints Introduction to SQL: Basics of SQL, characteristics of SQL, advantages of SQL, SQL data types and literals, Types of SQL commands Data Definition Language Commands: Create, Alter, Rename, Truncate and Drop Data Manipulation Language Commands: Insert, Delete, Select and Update Data Control Language Commands: Grant and Revoke Transaction Control Language Commands: Commit, Rollback, Set Transaction and Save Point	8 HOURS
Unit 3	Data Constraints & Clauses Data Constraint: I/O & Business Constraint Implementation of I/O & Business Constraints: Primary Key, Composite Key, Foreign Key, Null, Not Null, Default and check Constraint Aggregate Function: Min (), Max (), Count (), Avg () and Sum (), Scalar Function Clauses: Where, Group by, Having and Order by Binary Operators & Nested Query Set Theory Operator: Union, Intersect, Minus Binary Operator: Cartesian Product, Join, Inner Join - Natural Join, Equi Join &	8 HOURS

Division Operator Nested Query or Sub Query: IN, NOT IN, Exists, Not Exists, All and Any Operator & Predicates: In, And, Or, Like, Between, Aliases							
Nested Query or Sub Query: IN, NOT IN, Exists, Not Exists, All and Any Operator & Predicates: In, And, Or, Like, Between, Aliases Normalization Functional Dependencies (FD), Closure of an attribute set and FD sets, Canonical Cover of FD Sets, Normalization, Normal Form (NF), Normal Forms based on Functional Dependencies (1 NF, 2 NF, 3 NF, BCNF), Multivalued Dependencies (MVDs) and 4NF, Join Dependencies (IDs) and 5NF, Loss-Less Join Decompositions, Dependency Preservation Transaction Processing and Recovery Concept Transaction Processing and Recovery Concept Transaction Concepts: Transaction system, Life cycle of the transaction, ACID Properties, Schedule & types of Schedules, Conflict & View serializable schedule, Recoverability & its types, Log-based recovery, checkpoints, deadlock handling. Concurrency Control Techniques: Concurrency Control, Locking Techniques for Concurrency Control, Locking Techniques for Concurrency Control, Locking Techniques for Concurrency Control Techniques: Concurrency Control, Locking Techniques for Concurrency Control Technique		Non Equi Join, Outer Join - Left Outer Join, Right Outer Join and Full Outer Join,					
Operator & Predicates: in, And, Or, Like, Between, Aliases Normalization		·					
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			B.TECH FOURTH YEAR					
Course Co	ode	AOE0	770		L	T	P	Credit
Course Ti	itle	Financ	e for Engineers	3 0 0				3
Course of	jective:				Dura	tion:	40 Hou	ırs
1		Familia	arize students with basic financial accounting conce	epts & pro	ocess			
2		Develo	p analytical skills for financial analysis					
3		issued	p capacity to apprise projects and their financing related to inventory and cash			ving v	arious	
4			stand and construct personal saving and investmen	t portfoli	os			
Prerequis	ites: Coi	mputati	onal and logical skills					
			Course Contents / Syllabus					
UNIT-I			Basics of Accounting			Hou	rs- 9	
		_	nciples of Accounting, Concept of debit & credit, ogies, Overview to Deprecation (straight line and d				ournal	, Ledgers,
UNIT-II			Financial Statements Analysis				ırs-9	
	Statemen	its: Inco	me statement & Position statement: Preparation as	nd analys	ic Ke			atios their
			of ratio with competition to identify improvement a	-	515 IXC	y IIIIa.	iiciai i	atios, then
UNIT-III			Project Finance			Hou	rs-8	
			nniques, Finance for Startups- Govt Schemes / PSU geting, Capex, Opex and Importance of tracking co					k Scrutiny for
UNIT-IV			Working Capital Management			Hou	rs-8	
Concepts	of Work	king Ca	pital and its types, Approaches to working capi	ital, Inve	ntory	mana	gemen	t: Nature,
Objective, Statement		•	inventory management, Cash Management: Ob	ojectives,	prep	aration	of C	Cash Flow
UNIT-V	una its a	iidiy 515.	Financial Products & Services	Hour	s-6			
	on to Per	rsonal F	inancial Portfolio Management, Key Options of S			tment	_ Del	nt Fauity etc
Brief Intro	duction 1	to Mutua	al Funds and Stock Market	ouvings o		,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,		n, Equity, etc
Course ou	itcome: .	At the e	nd of course, the student will be able to	T				
CO 1			record financial transactions.	Knov	vledge		Reme ving (K	mbering (K1) (4)
CO 2	Analyze and take decision based on income, expenditure, assets & liabilities Knowledge (K2), Applying (K				plying (K4)			
CO 3	Decide avenues for financing projects and Knowledge (K2)					K2)		
CO 4	Understa	and criti	cal issues in cash and inventory management	Kn	owled	ge (K	2), Ana	alyzing (K5)
CO 5	Design a	and appr	ise their savings & Investment portfolio	Kn	owled	ge (K	2), Ana	alyzing (K5)
Text book	S							
3. 4.	•	•	inancial Management (Vikas Publishing, 11 th Ed, 2 N, Financial Accounting (Vikas Publishing, 6 th Ed					

Reference Books

- 5. Van Horne JC, Wachowicz Jr, J M Fundamentals of Financial Management (FT Prentice Hall13th Ed)
- 6. Khan and Jain Financial Management (Tata McGraw Hill, 7th Ed.)
- 7. N.L. Ahuja-Financial Accounting and Analysis-Taxmann Publication-2016
- 8. R.P.Rustagi-Working Capital Management- Taxmann Publication-2021

	B.Tech III YEAR					
Course Code	AOE0771	L	T	P	Credi	
Course Title	Entrepreneurship Development and IPR	3	0	0	3	
Course object	ive:	Du	ration	ı: 40 I	Hours	
1	Explore the dimensions of creativity, innovation, and entrepre	neursl	nip			
2	Understand the various sources of idea generation and screeni	ng				
3	Develop an understanding of intellectual property rights.					
4	Develop an understanding of an idea to a project and varies ources.	ous fu	unding			
5	Understand the various requirements of sources of funds for project and financial statements					
Pre-requisite	s: N/A			•		
	Course Contents / Syllabus					
UNIT-I	Entrepreneurship		08 H	ours		

Entrepreneurship: need, scope, Entrepreneurial competencies & traits, Factors affecting entrepreneurial development, Entrepreneurial motivation (Mc Clellend's Achievement motivation theory), conceptual model of entrepreneurship, entrepreneur vs. intrapreneur; Classification of entrepreneurs; Entrepreneurial Development Programmes.

UNIT-II Entrepreneurial Idea and Innovation 08 Hours

Introduction to Innovation, Entrepreneurial Idea Generation and Identifying Business Opportunities, Management skills for Entrepreneurs and managing for Value Creation, Creating and Sustaining Enterprising Model & Organizational Effectiveness, New initiatives taken by government to promote entrepreneurship in India at larger scale.

UNIT-III Intellectual Property Rights 08 Hours

Introduction to intellectual property right (IPR), intellectual property and its protection, Forms of Protection depending on product; Patent, copyright, trademark, design knowhow, trade secrets etc.

UNIT-IV Project Management 08 Hours

Project management: meaning, scope & importance, role of PROJECT manager; project life-cycle, Project appraisal: Preparation of a real time project feasibility report containing Technical appraisal; Environmental appraisal, Market appraisal (including market survey for forecasting future demand and sales) and Managerial appraisal. Introduction to the Project Management tool like P6 Primavera Enterprise Project Portfolio Management.

UNIT-V Project Financing 08 Hours

Project cost estimation & working capital requirements, sources of funds, capital budgeting, Risk & uncertainty in project evaluation, preparation of projected financial statements viz. Projected balance sheet, projected income statement, projected funds & cash flow statements, Preparation of detailed project report, Project finance.

Course outcome: At the end of course, the student will be able to

CO 1	Develop understanding of basic concepts of entrepreneurship	Knowledge (K2), Remembering (K1) (This an example)
CO 2	Develop an entrepreneurial mindset through knowledge of creativity and innovation	Applying (K 3) Analyzing (K 4)
CO 3	Evaluating and understanding of intellectual property rights.	Analyzing (K4)
CO 4	Understanding of converting an idea to a project and various funding sources	Understanding (K2)
CO 5	Develop knowledge on project finance and financial statements	Applying (K4) Evaluating(K5)

Text books

- 1. Kumar, Arya; Entrepreneurship; Pearson Education.
- 2. Blundel, R. and Lockett, N.; Exploring Entrepreneurship Practices and Perspectives; Oxford Publications.
- 3. Text Book of Project Management: Gopalkrishnan, P. and Ramamoorthy, V.E.; McMillan
- 4. Project Management for Engineering, Business and Technology: Nicholas, J.M., and Steyn, H.;PHI

- 1. Entrepreneurship 10th Ed (Indian Edition) 2016 by Robert Hisrich Michael Peters Dean Shepherd, McGraw Hill
- 2. Desai, Vasant; Dynamics of Entrepreneurial Development and Management; Himalaya Publishing.
- 3. Project Management: The Managerial Process: Gray, C.F., Larson, E.W. and Desai, G

B.TECH FOURTH YEAR							
Course Code	AOE	0772	LTP	Credits			
Course Name	Wireless Communication 3 0 0						
Course Object	Course Objective: Student will learn about						
1	The f	fundamentals of mobile communication systems.					
2	The o	concept of cellular communication.					
3	Prop	agation Models and channel fading					
4		ention free Multiple access technique (TDMA/Fention based (Pure ALOHA, Slotted ALOHA, CSM					
5	Vario	ous modern wireless technologies.					
Pre-requisites	: Basi	c Knowledge of Digital Communication		•			
	ı	Course Contents / Syllabus					
UNIT-I	Intro	oduction of Wireless Communication		8 Hours			
-	le wire	n of mobile radio systems. General Model of Weless services/systems-Cellular, WLL, Paging, Sate tems.					
UNIT-II		Cellular Concepts and System Design Fundame	entals	8 Hours			
		re, Cellular System Components, Antennas for Co equency reuse, channel assignment, handoff strate	•				
UNIT-III	•	Mobile Radio Propagation Models		8 Hours			
Radio wave propagation issues in personal wireless systems, Propagation models, Channel Noise and Losses, Fading in Land Mobile Systems, Multipath Fading, Fading Effects on Signal and Frequency, Shadowing; Wireless Channel Modeling: AWGN Channel, Rayleigh Channel,							
UNIT- IV Equalization, Diversity Techniques & Multiple Access Techniques 8							
coding. Multip Radio Packet S Reservation Ba	Equalization, Rake receiver concepts, Diversity Techniques, Linear predictive coders and channel coding. Multiplexing and Multiple Access: FDMA, TDMA, CDMA, OFDMA, Multiple Access for Radio Packet Systems: Pure ALOHA, Slotted ALOHA, CSMA and their versions; Packet and Pooling Reservation Based Multiple Access Schemes.						
UNIT-V		Wireless Systems & Standards		8 Hours			

GSM system for mobile Telecommunication, General Packet Radio Service, Edge Technology; CDMA 2000, IMT 2000 and UMTS, Long Term Evolution (LTE), Introduction to Mobile Adhoc Networks, Li-Fi Communication, Ultra-Wideband Communication, Mobile data networks, Introduction to 4G, 5G and concept of NGN.

Course Outcomes: After completion of this course students will be a	ble to
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CO 1	Explain with various generations of mobile communications.	K1, K2
CO 2	Explain concept of cellular communication.	K2
CO 3	Describe the basics of wireless communication.	K2
CO 4	Explain and differentiate contention free and contention based multiple access techniques.	K2,K4
CO 5	Explain Various modern wireless technologies.	K2

Text Books:

- 1. T.S. Rappaport, "Wireless Communication-Principles and practice", Pearson Publications, Second Edition.
- 2. Upena Dalal, "Wireless Communication and Networks", Oxford Press Publications.
- 3. T L Singal, "Wireless Communications", McGraw Hill Publications.

- 1. Andrea Goldsmith, "Wireless Communications", Cambridge University Press.
- 2. S. Haykin & M. Moher, "Modern wireless communication", Pearson, 2005.

NPTFI /	YouTube/	Faculty	Video	I ink.
	I UU I UUC/	racuity	VIUCU	Lillin.

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Unit 1	https://youtu.be/JCGMP37-2EA
Unit 2	https://youtu.be/f2wlHL1Sok8
Umt 2	https://youtu.be/0PWILK-hqbQ
	https://youtu.be/SFcRtZ30rqs
Unit 3	https://youtu.be/BKf2mN9W6Nk
	https://youtu.be/tePZhxRLsjE
Unit 4	https://youtu.be/GLmF3YB0pQU
Umt 4	https://youtu.be/QHqZwBoTJRY
T1:4 E	https://youtu.be/t3FVP5wuG4g
Unit 5	https://youtu.be/ixY0Cau4mBM

		EAD	
Course Code	B.TECH FOURTH Y	LTP	Credits
Course Title	Digital Image Processing	300	3
Course Objecti	ve: Student will learn about		
1	Basics of digital image and various ope	erations on it.	
2	Image enhancement techniques in diffe	rent domains.	
3	The various noises in images and restor	ration methods.	
4	The skills to segment a digital image w	ith different methods.	
5	The basics of color image processi techniques.	ng and various image	compression
Pre-requisites:	Basic fundamental of mathematics and s	ignal processing	
	Course Contents / Syllabus		Hours
TINITED T			
UNIT-I	Digital Image Fundamentals:		8
Introduction to Components of a	Digital Image Fundamentals: Digital Image Processing, Fundamenta an Image Processing System, Image Sens an, Basic Relationship between Pixels, Ap	sing and Acquisition, Im	e Processing,
Introduction to Components of a	Digital Image Processing, Fundamenta an Image Processing System, Image Sens	sing and Acquisition, Im	e Processing,
Introduction to Components of a and Quantization UNIT-II Spatial Domain	Digital Image Processing, Fundamenta an Image Processing System, Image Senson, Basic Relationship between Pixels, Apular Image Enhancement: in: Basic Gray Level Transformating Arithmetic/Logic Operations, Spatia	sing and Acquisition, Implications of DIP. ons, Histogram based	e Processing, age Sampling 8 Processing,
Introduction to Components of a and Quantization UNIT-II Spatial Domai Enhancement us by Spatial Filteri Frequency Domai	Digital Image Processing, Fundamenta an Image Processing System, Image Senson, Basic Relationship between Pixels, Apular Image Enhancement: in: Basic Gray Level Transformating Arithmetic/Logic Operations, Spatia	sing and Acquisition, Implications of DIP. ons, Histogram based I Filtering, Smoothing an	e Processing, age Sampling 8 Processing, ad Sharpening
Introduction to Components of a and Quantization UNIT-II Spatial Domai Enhancement us by Spatial Filteri Frequency Domai	Digital Image Processing, Fundamenta an Image Processing System, Image Sensa, Basic Relationship between Pixels, Ap Image Enhancement: in: Basic Gray Level Transformating Arithmetic/Logic Operations, Spatialing. ain: Filtering in the Frequency Domain, Image Ima	sing and Acquisition, Implications of DIP. ons, Histogram based I Filtering, Smoothing an	e Processing, age Sampling 8 Processing, ad Sharpening
Introduction to Components of a and Quantization UNIT-II Spatial Domai Enhancement us by Spatial Filter Frequency Domai Using Frequency UNIT-III Image Degradat	Digital Image Processing, Fundamenta an Image Processing System, Image Sensin, Basic Relationship between Pixels, Apartmage Enhancement: In: Basic Gray Level Transformating Arithmetic/Logic Operations, Spatialing. ain: Filtering in the Frequency Domain, Important Processing Selective Filtering.	ons, Histogram based Filtering, Smoothing and Ima	e Processing, age Sampling 8 Processing, ad Sharpening ge Sharpening 8 e presence of

Point, Line and Edge Detection, Thresholding: Otsu Method, segmentation by region growing

and by region

Splitting and merging, region segmentation using clustering and Super pixels, segmentation: Morphological Watershed.

UNIT-V	Colour fundamentals and Image compression:	8
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Colour Fundamentals, Colour Models, Pseudocolour Image Processing. Fundamentals, Some Basic Compression Methods: Huffman Coding, Arithmetic Coding, LZW Coding, Run Length Coding.

Course Outcomes: After completion of this course students will be able to

CO 1	Apply knowledge of mathematics for image understanding and analysis.	K1
CO 2	Analyse of image enhancement techniques in different domains.	K3,K4
CO 3	Recognize various noises in images and apply restoration methods.	K3,K4
CO 4	Apply different segmentation techniques on image.	K3, K4
CO 5	Apply knowledge of mathematics for color image processing and apply different image compression techniques.	K2,K3

Text Books:

- **1.** Rafael C. Gonzalez, Richard E. Woods, Digital Image Processing Pearson, Third Edition, 2010.", Prentice Hall of India.
- 2. Anil K. Jain, Fundamentals of Digital Image Processing Pearson, 2002.

Reference Books:

- **1.** Milan Sonka, Vaclav Hlavav, Roger Boyle, —Image Processing, Analysis and MachineVision, 2nd ed., Thomson Learning, 2001.
- 2. Rangaraj M. Rangayyan, —Biomedical Image Analysis I, CRC Press, 2005
- 3. Pratt W.K, —Digital Image Processing, 3rd ed., John Wiley & Sons, 2007
- **4.** Digital Image Processing, 3rd Edition, by Rafael C Gonzalez and Richard E Woods. Publisher: Pearson Education

NPTEL/ Youtube/ Faculty Video Link:

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Unit 1	https://youtu.be/T0bgf3V7u-E
	https://youtu.be/bJjgyTQ-BT4
Unit 2	https://youtu.be/M7JxDHUW5cc
	https://youtu.be/JfrcMYBouJE
TI:4 2	https://youtu.be/MrNafUqh860
Unit 3	https://youtu.be/gLTIQPYY_pw
T I:4 /	https://youtu.be/j3 Ck5oP5oI
Unit 4	https://youtu.be/q1J0VAYFkHg
TIm:4 5	https://youtu.be/kSzramCsHA4
Unit 5	https://youtu.be/nlwH07G9Efg

			B.TECH FOURTH YEAR				
Course C	ode	AOE	61 L		Т	Р	Credit
Course T	itle	Total	Quality Management 3	3	0	0	3
Course C	Course Objective: The objective of this course is to: Duration: 40 Hour						ours
1	Get far	miliariz	d with the basic concept and framework of Total Qual	lity r	mana	gemer	nt.
2	Unders	stand t	e Implication of Quality on Business.				
3	Unders	stand t	e tools and techniques used in TQM.				
4	Outline	e the e	olution of the TQM philosophy.				
5	Unders	stand t	e Continuous Process Improvement in TQM.				
Pre-requ	isites: NI	L					
			Course Contents / Syllabus				
UNIT-I			Introduction to Quality Management				8 Hours
Introduc	tion – Ne	ed for	uality –Definitions of quality — Basic concepts of TQN	M –	TQM	Frame	work –Barriers to
TON4	Custome	•		^uct	0 m 0 r	comr	plaints. Customer
IQIVI —	Custonic	er focu	- Customer orientation, Customer satisfaction, C	Lusti	omer	COITIF	
retention		er focu	 Customer orientation, Customer satisfaction, C 	Lusti	omer	COM	
		er focu	- Customer orientation, Customer satisfaction, C FQM Thinkers and Thoughts		omer	COIII	8 Hours
retention	n.						8 Hours
retention UNIT-II Quality 0	n.	- Emplo	ΓQM Thinkers and Thoughts				8 Hours
retention UNIT-II Quality 0	n. Councils –	- Emplo	ΓQM Thinkers and Thoughts	nd R			8 Hours
retention UNIT-II Quality C Kaizen- T	Councils – TQM Guru The se	- Emplous	FQM Thinkers and Thoughts ee involvement –Team and Teamwork- Recognition as Fools and Techniques for Quality Management litional tools of quality – New management tools – DMAIC, applications to manufacturing, service services	nd F	Rewar x sig	rd- PD0 ma: C	8 Hours CA cycle, 5S- 8 Hours oncepts,
retention UNIT-II Quality C Kaizen- T	n. Councils – TQM Guru The se	- Emplous	FQM Thinkers and Thoughts ee involvement –Team and Teamwork- Recognition as Fools and Techniques for Quality Management litional tools of quality – New management tools – DMAIC, applications to manufacturing, service services	nd F	Rewar x sig	rd- PD0 ma: C	8 Hours CA cycle, 5S- 8 Hours oncepts,
retention UNIT-II Quality C Kaizen- T UNIT-III	The se Methodiarkin	- Emplous ven tradology	FQM Thinkers and Thoughts ee involvement –Team and Teamwork- Recognition and Techniques for Quality Management litional tools of quality – New management tools – DMAIC, applications to manufacturing, service seess	nd F	Rewar x sig	rd- PD0 ma: C	8 Hours CA cycle, 5S- 8 Hours Concepts, g IT –Bench 8 Hours
retention UNIT-II Quality C Kaizen- T UNIT-III	The se Methodiarkin	- Emplous ven tradology	FQM Thinkers and Thoughts ee involvement –Team and Teamwork- Recognition and Tools and Techniques for Quality Management litional tools of quality – New management tools – DMAIC, applications to manufacturing, service seess Statistical process and Quality control O Statistical process control -Quality function deple	nd F	Rewar x sig	rd- PD0 ma: C	8 Hours CA cycle, 5S- 8 Hours Concepts, g IT –Bench 8 Hours
retention UNIT-II Quality (Kaizen- T UNIT-III UNIT-IV UNIT-V	The se Method markin Introdu quality	ven tradology ng proo	FQM Thinkers and Thoughts ee involvement –Team and Teamwork- Recognition and Tools and Techniques for Quality Management litional tools of quality – New management tools – DMAIC, applications to manufacturing, service seess Statistical process and Quality control of Statistical process control – Quality function deplenance — Total Productive Maintenance (TPM)	nd F	x signor inconent (ma: Colluding	8 Hours CA cycle, 5S- 8 Hours concepts, g IT –Bench 8 Hours) – Taguchi
retention UNIT-II Quality (Kaizen- T UNIT-III UNIT-IV UNIT-V Quality S	The se Method markin Introdu quality	ven tradology ng production / loss f	FQM Thinkers and Thoughts ee involvement –Team and Teamwork- Recognition and Tools and Techniques for Quality Management litional tools of quality – New management tools – DMAIC, applications to manufacturing, service seess Statistical process and Quality control of Statistical process control – Quality function deplenction – Total Productive Maintenance (TPM) Quality Systems and Certification	nd F	x signor inconent (ma: Colluding	8 Hours CA cycle, 5S- 8 Hours concepts, g IT –Bench 8 Hours) – Taguchi
retention UNIT-II Quality (Kaizen- T UNIT-III UNIT-IV UNIT-V Quality S	The se Methodical Meth	ven tradology proo	FQM Thinkers and Thoughts ee involvement –Team and Teamwork- Recognition and Tools and Techniques for Quality Management litional tools of quality – New management tools – DMAIC, applications to manufacturing, service seess Statistical process and Quality control O Statistical process control -Quality function deplenction – Total Productive Maintenance (TPM) Quality Systems and Certification O, ISO 9000:2000, ISO 14000, other quality systems. Quality Systems.	nd F	x signor inconent (ma: Colluding	8 Hours CA cycle, 5S- 8 Hours concepts, g IT –Bench 8 Hours) – Taguchi
UNIT-IV UNIT-V Quality S Course of	The se Methodian arking Introduction quality Systems- I Unders	ven tradology ng production valoss for stand the stand t	FQM Thinkers and Thoughts ee involvement –Team and Teamwork- Recognition and Fools and Techniques for Quality Management litional tools of quality – New management tools – DMAIC, applications to manufacturing, service seess Statistical process and Quality control O Statistical process control –Quality function deplenction – Total Productive Maintenance (TPM) Quality Systems and Certification O, ISO 9000:2000, ISO 14000, other quality systems. Quality end of course, the student will be able to:	nd F	x signor inconent (ma: Colluding	8 Hours CA cycle, 5S- 8 Hours Concepts, g IT -Bench 8 Hours) - Taguchi 8 Hours

CO 4	Apply quality control concepts to solve industrial problems.	Apply (K3)
CO 5	Understand various Quality Systems and Auditing on implementation of TQM	Understand (K2)

Text books

- 1. Besterfield, D.H., Besterfield, C., Besterfield, G.H., Besterfield, M., Hemant, U. and Rashmi, U., Total QualityManagement, ed.v, 2018, Pearson.
- 2. James R. Evans and William M. Lindsay, "The Management and Control of Quality", 8th Edition, South-Western (Thomson Learning), 2011

- 1. Evans J. R, and Lidsay W. M. 'The Management and Control of Quality' Southwestern (Thomson Learning) 2002
- 2. Feigenbaum A. V. 'Total Quality Management Vol I &II ' McGraw Hill ,1991
- 3. Ramasamy, S., Total Quality Management, , McGraw Hill Education, 2017
- 4. Suganthi.L and Anand Samuel, "Total Quality Management", Prentice Hall (India) Pvt. Ltd., 2006.

	B.TECH FOURTH YEAR		
Subject Code	AOE0863	L - T - P	Credits
Subject Name	Augmented Reality and Virtual Reality	3 – 0 - 0	3

Course Objective: This course aims is to familiarize the students with Augmented reality and Virtual Reality and its applications. This course is designed in collaboration with the industry to ensure relevance to industry and market needs.

Pre- requisites: No

Course Contents/Syllabus				
	Introduction to Augmented Reality			
Unit 1	Overview of Augmented Reality. Explore the Unity Editor and use its essential features. Navigate in 3D space in the Scene view. Create and manipulate Game Objects, create and manage Scenes. Create and manage projects in the Unity Hub. Build and share a project in Unity. Identify the key elements of the Unity Learn ecosystem and their	8 HOURS		
	purpose. Augmented Reality Development Environment			
Unit 2	Exploring Tools and Software for Augmented Reality development on Android, exploring the Applications of Augmented Reality in Different Industries. Understanding the Building Blocks of Augmented Reality.	8 HOURS		
	Augmented Reality Components			
Unit 3	Overview of Vuforia Features and Architecture. Installing and Configuring Vuforia. Vuforia Engine in Unity. About Vuforia Engine and Adding Vuforia Engine.	8 HOURS		
	Adding Vuforia Engine Features, Adding Digital Assets, Targets Playing the scene, Building and running app, configuring a project for Digital Eyewear, Integrating Vuforia with Unity.			

	Creating an Augmented Reality Android App with Vuforia.	
Unit 4	Virtual Reality in a Nutshell Defining Virtual Reality, History of VR, Human Physiology and Perception, Key Elements of Virtual Reality Experience, Virtual Reality System, Interface to the Virtual World-Input and output, Applications of Virtual Reality.	8 HOURS
Unit 5	Representation of the Virtual Reality Representation of the Virtual World, Visual Representation in VR, Aural Representation in VR and Haptic. High-Level Concepts of Content Creation in VR - Environmental Design, Affecting Behaviour and Transitioning to VR Content Creation.	8 HOURS
Course (Dutcomes –	

CO1	Use the features of software for effective development of AR applications.	K3
CO2	Explore the applications and potential of AR in various industries.	К3
CO3	Design and develop interactive AR experiences.	К6
CO4	Evaluate the usability and user experience of VR applications.	K5
CO5	Generate innovative VR solutions by integrating various technologies and design principles.	К6

Text Books:

- 3. Maurya Rajesh K., "Computer Graphics with Virtual Reality System", John Wiley & Sons, 3rd edition, 2003
- 4. Schmalstieg Dieter, Höllerer Tobias, "Augmented Reality: Principles & Practice", Pearson Education India, 2016
- 5. Lavalle M., "Virtual Reality, Steven", Cambridge University Press, 2016
- 6. Sherman William R. and Craig Alan B., "Understanding Virtual Reality", Interface, Application and Design, (The Morgan Kaufmann Series in Computer Graphics)". Morgan Kaufmann Publishers, San Francisco, CA, 2002

- 1. Linowes Jonathan, Babilinsk Krystian, "Augmented Reality for Developers: Build practical augmented reality applications with Unity, AR Core, AR Kit, and Vuforia", Packt Publishing Limited, 1st edition, 2017.
- 2. Craig Alan B., Sherman William R. and Will Jeffrey D., "Developing Virtual Reality Applications: Foundations of Effective Design", Morgan Kaufmann, 2009.

3. Bimber Oliver and Raskar Ramesh, "Spatial Augmented Reality: Merging Real and Virtual Worlds", SpatialAR.com, online edition, 2005.

	B. TECH OPEN ELECTIVE			
Course code	AOE0864	LT	Ρ	Credits
Course title	INTRODUCTION TO BLOCKCHAIN	2 0	0	2

Course objective: To provide the technology platform for developing decentralized applications and data storage, over and beyond its role as the technology underlying the crypto currencies. The basic tenet of this platform is that it allows to create a distributed and replicated ledger of events, transactions, and data generated through various IT processes with strong cryptographic guarantees of tamper resistance, immutability, and verifiability.

Pre-requisites: Operating System, Data structures.

Course Contents / Syllabus

UNIT-I Distributed System and Cryptocurrency 8 Hours

Introduction, Examples of distributed Systems, Characterization of Distributed Systems:, Resource sharing and the Web Challenges. Architectural models, Fundamental Models. Theoretical Foundation for Distributed System: Limitation of Distributed system, absence of global clock, shared memory, history and basics of the crptocurrency.

UNIT-II Cryptography 8 Hours

Introduction to cloud computing and basics of parallel and distributed computing. Classical Cryptosystem, Private key Cryptography, Public key Cryptography, Symmetric and Asymmetric keys, RSA, Diffe-Hellman, Message Authentication and Cryptographic Hash Functions, Properties of Hash Function, SHA-256, Digital Signatures.

UNIT-III Block Chain Ecosystem 8 Hours

Block chain, Issues and Needs of Block chain, Benefits and Challenges of Block chain, Public Ledgers, Block chain as public ledgers, Block chain Architecture and Design, Categories of Block chain, Block chain 2.0, Smart Contracts, Block in a Block chain, Transactions, Distributed Consensus, The Chain and the Longest Chain, Tokenized Block chain and token less Block chain, Crypto currency to Block chain 2.0, Permissioned Model of Block chain, Hash pointer and Merkle tree.

UNIT-IV Essentials of the Blockchain 8 Hours

Payments and double spending, Bitcoin P2P Network, Consensus in a Bitcoin network, Transaction in Bitcoin Network, Block Mining, Block propagation and block relay, Proof of Work (POW), Proof of Stake (POS), Mining Difficulty, Mining Pool.

UNIT-V	Permissioned Blockchain and Smart Contracts	8 Hours
Consensus mod	lels for permissioned blockchain, Paxos, RAFT Consensus, Byzantine g	general problem,
Byzantine fault	tolerant, Practical Byzantine Fault Tolerance, Objectives and principles for	or the design of
Blockchain syste	ems, Understanding Ethereum, Ethereum Basics, Smart Contracts, Ethereum	Smart Contracts,
DAO(decentralia	zed autonomous organization). Case studies of the Blockchain - Smar	rt Health Care,
Transportation, S	Smart City, Financial Service, and Supply Chain Management.	
Course outcome	e: After completion of this course students will be able to:	
CO 1	Describe the basic understanding of the distributed system.	K2
		77.1
CO 2	To analyze various Private and Public key Cryptosystem for encryption, k exchange, and hashing	ey K4
CO 3	Describe the basic understanding of Blockchain architecture along with primitive.	its K2
CO 4	Understand the structure of a blockchain and why/when it is better than simple distributed database	a K2
CO 5	Describe the role of smart contract in the Blockchain, what are its leg implications and what it can and cannot do, now and in the near future	gal K2
CO 6	Understand the concept of smart contract and case studies of the application of the block chain.	ns K2
CO 7	Attain awareness of the new challenges that exist in monetizing business around blockchains and smart contracts	ses K2

	B.TECH FOURTH YEA	R			
Course Code	AOE0865	L	T	P	Credit
Course Title	Customer Relationship Management	3	0	0	3
Course objective	:	Dur	ation	n: 40 H	ours
1	Understand the need for maintaining rel customers	ations	s wit	th the	
2	Familiarize students with the concept Relationship marketing.	of	Cus	tomer	
3	Acquaint the students with the terminology Relationship Marketing.	gy of	Cus	tomer	
4	Introduce students to the various techn emerging trends in CRM	nologi	ies a	and	
Prerequisites: St	udent must have basic understanding of Ger	neral	Man	agemei	nt.
	Course Contents / Syllabu	1S			
UNIT-I	Introduction to Customer Relationship Management			Н	ours- 8
Introduction: Definition of CRM, Emergence of CRM, Models of CRM, Importance of CRM, CRM cycle, CRM in modern context. Understanding relationships: Definition of customers and relationships, need for relationships, need to build relationships with customers, Evolution of relationship as a marketing tool, Customer satisfaction, value and loyalty. Relationship management theories					
UNIT-II	Managing Customer Acquisition and Customer Loyalty			Н	lours-8
acquisition progr retention, strategic	mer Acquisition: customer lifetime value, Nammes, tools for customer acquisition. Males for customer retention, Customer Satisfaction Concept and significance, Customer loyalty	nagin n: Co	g cu oncep	stomer ot, Mode	lifecycle: Custome els, rationale
UNIT-III	Strategic and Operational CRM			Н	lours-8
Customer Portfol	Concept, sources of customer value, deliveration Management, CPM models, strategies, ation, SFA and performance, introduction to State of the strategies of the state of the strategies of the state of the strategies of the strate	tools	s, O	peration	nal CRM: Concept

Service quality gaps, Service quality and satisfaction, service quality and loyalty, Service quality

Hours-8

Measurement scales

CRM Analytics

UNIT-IV

Analytical CRM: Concept, Analytics for CRM strategy and use of Big data, CRM technology: Database management, Data warehousing, data mining, customer care management through IT tools. E CRM: Feature, advantages, technologies, applications,

UNIT-V Emerging dimensions of CRM Hours-8

Emerging dimensions of CRM: Customer experience concepts, managing customer experience Social CRM, Artificial intelligence and CRM, Cloud CRM and handling Big Data, Emerging CRM technologies (XaaS, PaaS, IaaS), Mobile CRM, Real time CRM tools (e.g. Zoho CRM, Oracle Netsuit and EBS CRM etc.)

Challenges and opportunities of CRM.

Course outcome: At the end of course, the student will be able to							
CO 1	Understand the concept of Customer Relationship Marketing	Knowledge (K2), Remembering (K1)					
CO 2	Analyze and evaluate means of acquiring and retaining customers	Comprehending (K 3)					
CO 3	Demonstrate the applicability of CRM marketing initiatives, customer service and designing CRM strategy.	Knowledge (K2), Applying (K4)					
CO 4	Analyze the new trends in CRM, challenges and opportunities for organizations.	Knowledge (K2), Analyzing (K5)					
CO 5	Create a bridge between a customer and organization, also make the students ready to be employable in CRM jobs.	Applying (K4)					

Text books

BUTTLE F. (2019) Customer Relationship Management: Concepts and Technologies. 4th Ed. USA: Elsevier Ltd

- 1. Peelen Ed, Beltman Rob, Customer Relationship Management 2nd Edition
- 2. Baran J. Roger, Galka.J.Robert, Customer Relationship Management: The Foundation of Contemporary Marketing Strategy 2nd Edition
- 3. Alok Kumar Rai, CRM CONCEPT & CASES, Prentice Hall of India Private Limited, New Delhi. 2011
- 4. S. Shanmugasundaram, CRM, Prentice Hall of India Private Limited, New Delhi, 2008
- 5. Kaushik Mukherjee, CRM, Prentice Hall of India Private Limited, New Delhi, 2008

B.TECH FOURTH YEAR					
Course Code	AOE0866	L	T	P	Credit
Course Title	Sustainable Technologies	3	0	0	3

Course objective:

This course explores the main principles that guide modern science and technology towards sustainable solutions. It covers topics as resource management technologies, waste and wastewater treatment, renewable energy technologies, high performance buildings and transportation systems, application of informatics and feedback to sustainable systems, and more the real-life examples and taps into current practices of technology analysis.

Pre-requisites:

Course Contents / Syllabus

UNIT-I Basics of sustainability

8 hours

Principle of sustainable systems; sustainability definitions, growth and no growth dilemma, principles of sustainable design, principle of sustainable engineering, fundamental of system analysis, growth decay and tipping points.

Technology developments and lifecycle assessments; Technology as a part of anthropogenic environment. Technology readiness levels (TRL), Emerging, converging, disruptive technologies, Life Cycle Assessment

UNIT-II Metrics for Technology Evaluation

8 hours

Metrics for Technology Evaluation; Purpose of metrics and how they are selected ,Environmental Metrics, Economic Metrics , Social Metrics, Sustainability Index, Metric Balance, Green Chemistry; Principles of Green Chemistry, Mitigating Environmental Risk, Frameworks for, assessment of alternatives, Case of Garment Cleaning Solvents, Green chemistry examples, Multifunctional Materials and Their Impact on Sustainability

UNIT-III Waste management purpose and strategies

8 hour

Waste management purpose and strategies, recycling: open-loop versus closed-loop thinking, Recycling efficiency, Management of food waste and composting technologies, E-waste stream management, Solar PV Recycling, Reuse and redistribution programs, Circular Economy

UNIT-IV Applied Renewable Energy Technologies

8 hours

Renewable Energy Basics, Building Integrated Solar Energy Technologies, Solar Thermal Electric Power Generation, Utility Scale Geothermal Energy Systems, Wind Energy Applications and Technologies, Bio-mass Fuelled Combined Heat and Power Systems, Environmental Impact of Renewable Energy.

UNIT-V Base Load Energy Sustainability

8 hours

Base Load Energy Sustainability, Smart Grid and Demand Response Technologies, Examples of Demand Response Innovations, Can Renewables Meet Global Energy Demand?

Sustainable Transportation Technologies; Alternative Fuel Vehicle Technologies Zero Emission Vehicles, Sustainable Community and Mass Transit Technologies

Course	outcome: After completion of course students will be able to	
CO 1	Understand the principles of sustainable systems and demonstrate how the economic and technical performance of sustainable technologies can be measured and compared.	K_2
CO 2	Identify the technical and economic obstacles to the widespread use of sustainable technologies.	K₃
CO 3	Assess sustainable technologies to show the greatest long-term promise in terms of social, environmental, and economic metrics.	K₃
CO 4	Identify types of sustainable energy technologies that are closest to commercialization.	K ₂

Text books:

- 1. Sustainable Technologies for the Building Construction Industry" by Alevtina Smirnova
- 2. Sustainable Technologies: Environmental Issues and Solutions" by T. A. Kuder and B. C. Pijanowski
- 3. Industrial Ecology and Sustainable Engineering" by T. E. Graedel and B. R. Allenby

- 1. Sustainable Technology Development by Paul Weaver, Leo Jansen, Geert van Grootveld, Egbert van Spiegel, Philip Vergragt Routledge; 1st edition.
- 2. Sustainable Energy Technologies by Eduardo Rincon Mejia, Alejandro de las Heras, CRC press

Link: NPTE	L/ YouTube/ Faculty Video Link:
Unit 1	https://onlinecourses.nptel.ac.in/noc21_me83
Unit 2	https://www.youtube.com/watch?v=YygGzfkhtJc
Unit 3	https://www.youtube.com/watch?v=cjIacnNRLHE&list=PLwdnzlV3ogoXAap_BHeApkcF7M8nt13hv
Unit 4	https://www.youtube.com/watch?v=mh51mAUexK4&list=PLwdnzlV3ogoXUifhvYB65lLJCZ74o_fAk
Unit 5	https://www.youtube.com/watch?v=t1sNQHqt75M

	B.TECH FOURTH SEMESTER				
Course Code	AOE0867	L	T	P	Credit
Course Title	INDUSTRY 4.0	3	0	0	3

Course objective:

The student develop concept related to Automation, familiarize students with the concepts and techniques of robot manipulator, its drive systems and end effectors, introduce the students with Cloud Computing, Bigdata, Cyber Security, understand various types of systems and models in simulation and familiarize students with the concepts rapid prototyping.

Pre-requisites:

Course Contents / Syllabus

UNIT-I INTRODUCTION TO AUTOMATION

8 hours

Pneumatic system: production and distribution of compressed air, components of pneumatic system, Different types of valves, graphical symbols, graphical representation and design of pneumatic system, electro- pneumatics. Hydraulic system: Different types of valves such as flow, direction control valve, hydraulic pumps, Actuators and auxiliary elements in hydraulics, their applications and use of their graphical symbols, Synthesis and design of circuits (up to 2 cylinders), hydraulic system design, electrohydraulics.

UNIT-II FUNDAMENTALS OF ROBOT

8 hours

Robotics – Introduction – Basic structure(manipulator) – classification of robot and Robotic systems – laws of robotics – work space, precision movement. Drive systems Hydraulic, pneumatic and electric systems— servo motors – stepper motors – servo-control. Robot Kinematics: forward and inverse kinematics – trajectory planning: interpolation and approximation. End Effectors: Types of robot end effectors – grippers: mechanical, magnetic, vacuum grippers – Tools as end effectors – Robot applications.

UNIT-III INTRODUCTION OF CLOUD, BIG DATA AND CYBER SECURITY

8 hours

Introduction to Cloud Computing: Introduction to Cloud Computing, Definition of Cloud, Characteristics of Cloud Computing, Cloud Computing Layered Architecture and Deployment Models, Cloud Computing Service Models

Introduction to Big Data: Types of digital data, history of Big Data innovation, introduction to Big Data platform, drivers for Big Data, Big Data architecture and characteristics, 5 Vs of Big Data, Big Data technology components, Introduction to Security, Security Threats and Vulnerabilities Need of security, CIA Triad, Introduction to security attacks, services and mechanism. Overview of Security threats and Vulnerability: Types of attacks on Confidentiality, Integrity and Availability.

Vulnerability and Threats, Malware: Virus, Worms, Trojan horse. Security Counter Measures:Intrusion Detection and its categories, Antivirus Software.

UNIT-IV SIMULATION 8 hours

Introduction: Simulation: a tool, advantages and disadvantages of simulation, areas of application, systems and system environment, components of a system, discrete and continuous systems, discrete event system simulation.

General Principles: Concepts in discrete event simulation, time advance algorithm, manual simulation using event scheduling, basis properties and operations.

Models In Simulation: Terminology and concepts, statistical models: queuing systems; inventory systems; reliability and maintainability, limited data, discrete distributions: Bernoulli distribution; Bionomial distribution; Geometric distribution, continuous distribution: Uniform distribution; Exponential distribution; Gamma distribution; Normal distribution; Weibull distribution; Triangular Distribution; Lognormal distribution, poisson process.

UNIT-V | Additive Manufacturing

8 hours

Elementary Introduction & Understanding of 3D Printing and necessary skill set to pursue in Technology. Design Requirements and Analysis and Career Aspects. A Model Printing on FFF Material i.e. PLA or ABS. Deep Understanding of Composite FDM 3D Printing Technology. Introduction to LDM Technology, Mechanism for Clay Extrusion, Operations & Precautions. Slurry Preparation & Material Prospects & Explanation of slicing software (Preform) for SLA technology. Detailed Explanation of Reverse Engineering, Methods of Reverse Engineering, Advantages and Applications.

Course outcome: After completion of course students will be able to

CO 1	Understand the concept of self-driven vehicles.	K ₃
CO 2	Explain the basic concepts of hardware and software architectures.	K ₃
CO 3	Know on the safety assurance for Autonomous vehicles.	K ₃
CO 4	Understand and explain latest trends and technology in vehicle dynamic modeling	K ₄
CO 5	Understand the concept related to vehicle longitudinal control.	K ₃

Text books:

1. The Handbook of Research on Integrating Industry 4.0 in Business and Manufacturing

Reference Books:

- 1) M. Gordan, "Industry 4.0 Perspectives and Applications".
- 2) Routledge," Additive Manufacturing in Industry 4.0".

Link: NPTEL/ YouTube/ Faculty Video Link:

Unit 1	https://onlinecourses.nptel.ac.in/noc21_me83
Unit 2	https://www.youtube.com/watch?v=vSaGIzbw_kQ
Unit 3	https://www.youtube.com/watch?v=PEl3RWFKOFk
Unit 4	https://www.youtube.com/watch?v=zmbS_TmNDP4&list=PLSGws_74K01-4rcWuB5BEATHSsOrBd1ye
Unit 5	https://www.youtube.com/watch?v=t7yv4gSnNkE&list=PLwdnzIV3ogoWI8QEu4hsT-n_r8UbWbquy

B. TECH. FOURTH YEAR				
Course Code	AOE0868	LTP	Credits	
Course Title	Internet of Things	300	3	

Course Objective:

To study about introduction of IoT technology, Components, architecture, network communications and protocols. Course also aims at understanding various hardware and software involved in implementation of IoT, programming concepts using Arduino and Nodemcu to build applications for smart cities.

Pre-requisites: History of Internet, Basics of programming.

Course Contents / Syllabus

UNIT-I Introduction of IoT and Design Principles 8 Hours

Vision, Definition, Characteristics of IoT, Components of the IoT, Conceptual Framework, Architectural Framework, Technology behind IoT, M2M Communication, IoT/M2M systems layers and design standardization, Difference between IoT and M2M, IoT Examples, Data enrichment and consolidation. Introduction to Integrated Developed Environments, Tools and Programming.

UNIT-II Hardware Components

8 Hours

Sensors, different types of Sensors, Transducers, Actuators, Radio Frequency Identification (RFID) Technology. Overview of IOT supported Hardware Computational platforms such as Arduino, Node MCU and its architecture

UNIT-III Programming Arduino and NodeMCU

8 Hours

Arduino platform boards anatomy, Arduino coding using emulator, using libraries, basic programming in Arduino IDE, programming the Arduino for IoT. Programming with Node MCU, Interfacing and programming the various sensors, actuators, IO's peripherals, communication technologies Bluetooth ESP8266 etc. with different platforms.

UNIT-IV Network & Communication Aspects in IoT 8 Hours

Application Protocols: Layered Architecture of IoT Protocols, Communication Technologies, Low range protocols: BLE, ZigBee, Messaging protocols such as MQTT, CoAP, HTTP, FTP (or Secured FTP), Data dissemination

UNIT-V	IoT Applications 8 He	ours			
Smart metering, e-health, Smart city automation, Automotive applications, home automation,					
communic	ating data with H/W units, mobiles, tablets, Designing of smart streetlights in sm	art city.			
Ideation of	Mini Project.				
Course o	eutcome: After completion of this course students will be able to				
CO 1	Understand conceptual framework, architecture of IoT and M2M Communication.	K2			
CO 2	Describe Sensors, actuators and microcontrollers used in IoT implementation.	K2			
CO 3	Implement programs with the help of Arduino, Node MCU and sensors used in implementation of IoT enabled solutions.				
CO 4	Interface the hardware with communication technologies to share the data across network.	К3			
CO 5	Analyze and Ideate applications like Smart metering system, Smart streetlights, home automation and smart city applications.	K4			
Textbool	xs:	•			
1. Mic	chael Miller "The Internet of Things" by Pearson. 1st Edition March 2015				
2. Raj Kamal "INTERNET OF THINGS", McGraw-Hill, 1st Edition, May 2017.					
3. Jee	va Jose, Internet of Things, Khanna Publicatiosn. 1 st Edition Jan 2018				
Reference	ee Books:				
_	ay Madisetti and ArshdeepBahga, "Internet of Things (A Hands-on-Approach)", Edition, VPT, 2014.				
	ncis daCosta, "Rethinking the Internet of Things: A Scalable Approach to Connecterything", 1st Edition, Apress Publications, 2013.	ing			
3. Jan Holler, VlasiosTsiatsis, Catherine Mulligan, Stefan Avesand, Stamatis Karnouskos, David Boyle, "From Machine-to-Machine to the Internet of Things: Introduction to a New Age of Intelligence", 1st Edition, Academic Press, 2014.					
4. Olivier Hersent, David Boswarthick, Omar Elloumi "The Internet of Things key applications and protocols". 2 nd Edition Dec 2011.					
NPTEL/ YouTube/ Faculty Video Link:					
Unit 1	https://www.youtube.com/channel/UC6ZY_csXZc7YZZm2W8HcQ6A/videos				
Unit 2	Unit 2 https://www.youtube.com/channel/UC6ZY_csXZc7YZZm2W8HcQ6A/videos				
Unit 3	nit 3 https://www.youtube.com/channel/UC6ZY_csXZc7YZZm2W8HcQ6A/videos				
Unit 4	nit 4 https://www.youtube.com/channel/UC6ZY_csXZc7YZZm2W8HcQ6A/videos				

https://www.youtube.com/channel/UC6ZY_csXZc7YZZm2W8HcQ6A/videos

Unit 5

		B.TECH FOURTH YEAR					
Course Code	AOE0	870		L	T	P	Credit
Course Title	Financ	e for Engineers		3	0	0	3
Course objective	e:			Duration: 40 Hours			
1	Familia	Familiarize students with basic financial accounting concepts & process					
2	Develo	Develop analytical skills for financial analysis					
3	Develo	Develop capacity to apprise projects and their financing along with solving various					
		issued related to inventory and cash					
4		Understand and construct personal saving and investment portfolios					
Prerequisites: C	omputati	onal and logical skills					
Course Contents / Syllabus							
UNIT-I		Basics of Accounting	Hours- 9				
Basics of Accoun	nting: Prin	nciples of Accounting, Concept of debit & credit,	Books o	f acco	unts, J	ournal	, Ledgers,
Basic Accounting	g terminol	ogies, Overview to Deprecation (straight line and o	diminishii	ng me	thod)		
UNIT-II		Financial Statements Analysis	Hours-9				
Financial Statements: Income statement & Position statement: Preparation and analysis Key financial ratios, their					tios, their		
interpretation, co	mparison	of ratio with competition to identify improvement	areas				
UNIT-III		Project Finance		Hours-8			
Appraisal of projects: Techniques, Finance for Startups- Govt Schemes / PSU & PSI			J & PSE	Bank	Financ	ce, Ban	k Scrutiny for
approvals etc., Pr	oject Bud	geting, Capex, Opex and Importance of tracking co	ost of pro	jects i	n exec	ution,	•
UNIT-IV	JNIT-IV Working Capital Management			Hours-8			
Concepts of Working Capital and its types, Approaches to working capital, Inventory management: Nature,							
Objective, Techniques of inventory management, Cash Management: Objectives, preparation of Cash Flow							
Statement and its	analysis.						
UNIT-V		Financial Products & Services	Hour	:s-6			

Introduction to Personal Financial Portfolio Management, Key Options of Savings &Investment – Debt, Equity, etc. Brief Introduction to Mutual Funds and Stock Market

Course outcome: At the end of course, the student will be able to

CO 1	Understand and record financial transactions.	Knowledge (K2), Remembering (K1), Applying (K4)
CO 2	Analyze and take decision based on income, expenditure, assets & liabilities	Knowledge (K2), Applying (K4)
CO 3	Decide avenues for financing projects and	Knowledge (K2)
CO 4	Understand critical issues in cash and inventory management	Knowledge (K2), Analyzing (K5)
CO 5	Design and apprise their savings & Investment portfolio	Knowledge (K2), Analyzing (K5)

Text books

- 5. Pandey I M, Financial Management (Vikas Publishing, 11th Ed, 2020)
- 6. Maheshwari S N, Financial Accounting (Vikas Publishing, 6th Ed. 2019)

- 9. Van Horne JC, Wachowicz Jr, J M Fundamentals of Financial Management (FT Prentice Hall13th Ed)
- 10. Khan and Jain Financial Management (Tata McGraw Hill, 7th Ed.)
- 11. N.L. Ahuja-Financial Accounting and Analysis-Taxmann Publication-2016
- 12. R.P.Rustagi-Working Capital Management- Taxmann Publication-2021