Printed Page:-	04 Subject Code:- AMCA0201N
	Roll. No:
NOIDA	A INSTITUTE OF ENGINEERING AND TECHNOLOGY, GREATER NOIDA
	(An Autonomous Institute Affiliated to AKTU, Lucknow)
	MCA
	SEM: II - CARRY OVER THEORY EXAMINATION - JUNE 2023
	Subject: Object Oriented Programming with JAVA
Time: 3 Hour	s Max. Marks: 100
General Instru	ictions:
IMP: Verify that	you have received the question paper with the correct course, code, branch etc.
1. This Question	n paper comprises of three Sections -A, B, & C. It consists of Multiple Choice
Questions (MCQ	's) & Subjective type questions.
<b>2.</b> Maximum ma	arks for each question are indicated on right -hand side of each question.
<b>3.</b> Illustrate you	r answers with neat sketches wherever necessary.
<b>4.</b> Assume suital	ble data if necessary.
<b>5.</b> Preferably, wi	rite the answers in sequential order.
<b>6.</b> No sheet sh	ould be left blank. Any written material after a blank sheet will not be
evaluated/check	red.
	SECTION A 20
1. Attempt all	
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	n of these jump statements can skip processing the remainder of the code 1
in its i	body for a particular iteration? (CO1)
	(a) break
	(b) return
	(c) exit
	(d) continue
1-b. The m	nain difference between a WHILE and a DO-WHILE loop in Java is: (CO1)
	(a) WHILE loop executes the statements inside of it at least once even if the
	condition is false.
	(b) DO-WHILE loop executes the statements inside of it at least once even if
	the condition is false.

1

Select the following which shows the correct constructor. (CO2)

(c) WHILE loop is fast.

(a) ( ) class\_name

1-c.

(d) DO-WHILE loop is fast.

	(b) [ ] class_name	
	(c) class_name ( )	
	(d) ~ class_name ( )	
1-d.	A Static method of an Interface should be accessed with and a DOT operator. (CO2)	1
	(a) Class Name	
	(b) Interface Name	
	(c) An object of a concrete class	
	(d) None of the above	
1-e.	Which of these keywords is used by the calling function to guard against the exception that is thrown by called function? (CO3)	1
	(a) try	
	(b) throw	
	(c) throws	
	(d) catch	
1-f.	Packages that are inside another package are the(CO3)	1
	(a) packages	
	(b) nested packages	
	(c) util subpackages	
	(d) subpackages	
1-g.	Which of these is used to read a string from the input stream? (CO4)	1
	(a) get()	
	(b) getLine()	
	(c) read()	
	(d) readLine()	
1-h.	Which of these class is not a member class of java.io package? (CO4)	1
	(a) File	
	(b) StringReader	
	(c) Writer	
	(d) String	
1-i.	Which object can be constructed to show any number of choices in the visible window? (CO5)	1
	(a) Labels	

1-j.	Which of these events is generated when a button is pressed? (CO5)	1
	(a) ActionEvent	
	(b) KeyEvent	
	(c) WindowEvent	
	(d) AdjustmentEvent	
2. Atte	mpt all parts:-	
2.a.	Describe OOP Paradigm. (CO1)	2
2.b.	Explain Lambda Expression in Java. (CO2)	2
2.c.	Define Java package with example. (CO3)	2
2.d.	Define deadlock. (CO4)	2
2.e.	Define HashMap in java? (CO5)	2
	SECTION B	30
3. Ansv	wer any <u>five</u> of the following:-	
3-a.	Explain data input technique in a program using the Scanner class. (CO1)	6
3-b.	Define Java Ternary operator and conditional operator with example. (CO1)	6
3-c.	Differentiate between constructors & user defined method. (CO2)	6
3-d.	Explain array and its different types. (CO2)	6
3.e.	How to send the class file to another directory or drive? (CO3)	6
3.f.	Explain context switching. (CO4)	6
3.g.	Explain Java Generic programming? (CO5)	6
	SECTION C	50
4. Ansv	wer any <u>one</u> of the following:-	
4-a.	Discuss various data types in Java. (CO1)	10
4-b.	Describe different types of Java applications & Java Editions. (CO1)	10
5. Ansv	wer any <u>one</u> of the following:-	
5-a.	How a constructor is invoked in Java? Also explain different types of constructors in Java. (CO2)	10
5-b.	Write a Program in Java to implement an abstract method declared in abstract class. (CO2)	10

(b) Choice

(d) Checkbox

(c) List

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6-a.	Differentiate between the working of try-catch block and try-catch-finally block. (CO3)	10
6-b.	Write a program in Java to replace lower-case characters with upper-case and vice versa. (CO3)	10
7. Answ	er any <u>one</u> of the following:-	
7-a.	Explain annotations with types. (CO4)	10
7-b.	Explain briefly Console class with example. (CO4)	10
8. Answ	er any <u>one</u> of the following:-	
8-a.	Describe Jbutton and its addActionListener() method with example. (CO5)	10
8-b.	Write a Program to create an ArrayList in java. (CO5)	10
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6. Answer any one of the following:-