Subject Code:- ACSE0302

### Roll. No:

## NOIDA INSTITUTE OF ENGINEERING AND TECHNOLOGY, GREATER NOIDA

## (An Autonomous Institute Affiliated to AKTU, Lucknow)

## **B.Tech**

## **SEM: III - CARRY OVER THEORY EXAMINATION - APRIL 2023** Subject: Object Oriented Techniques using Java

## Time: 3 Hours

**Printed Page:-**

## **General Instructions:**

**IMP:** *Verify that you have received the question paper with the correct course, code, branch etc.* 

1. This Question paper comprises of three Sections -A, B, & C. It consists of Multiple Choice *Questions (MCQ's) & Subjective type questions.* 

2. Maximum marks for each question are indicated on right -hand side of each question.

**3.** Illustrate your answers with neat sketches wherever necessary.

**4.** Assume suitable data if necessary.

**5.** *Preferably, write the answers in sequential order.* 

6. No sheet should be left blank. Any written material after a blank sheet will not be evaluated/checked.

# SECTION A

## 1. Attempt all parts:-

- If a variable, object or method perform different behaviour according to 1-a. 1 situation, it is called abstraction [CO1]
  - (a) Inheritance

(b) Polymorphism

(c) Abstraction

(d) Encapsulation

which is not the type of Inheritance are [CO1]

(a) Multiple

(b) Graph

(c) Multilevel

(d) Single level

### Minimum numbers of abstract method in an abstract class? [CO2] 1-c.

(a) 1

(b) 0

1-b.

20

1



Max. Marks: 100

	(c) 2	
	(d) Any	
1-d.	Java is invoked at the time of object creation. [CO2]	1
	(a) constructor	
	(b) class	
	(c) method	
	(d) array	
1-e.	package Exception class exist ?[CO3]	1
	(a) java.lang	
	(b) java.util	<b>C</b>
	(c) java.io	
	(d) java.awt	
1-f.	is superclass of String and StringBuffer class[CO3]	1
	(a) java.util	
	(b) Object	
	(c) Throwable	
	(d) java.lang	
1-g.	Identify the data type of isDaemon() method in thread[CO4]	1
	(a) boolean	
	(b) int	
	(c) byte	
	(d) none of the above	
1-h.	The keyword that is used to protect the methods from simultaneous access in	1
	Threads is [CO4]	
	(a) save	
	(b) synchronized	
	(c) Both	
	(d) This task is not possible in threads	
1-i.	arranges the components horizontally.[CO5]	1
	(a) BorderLayout	
	(b) CardLayout	

- (c) GridLayout
- (d) FlowLayout

\_\_\_\_ is the given classes present in System.Collection.Generic.namespace. 1-j. 1 [CO5]

- (a) Stack
- (b) Tree
- (c) Sorted Array
- (d) All of the mentioned

## 2. Attempt all parts:-

- 2 2.a. Explain the word "Abstraction". [CO1] 2.b. What is a class in java. [CO2] 2 2.c. Can a source file contain more than one class declaration?[CO3] 2.d. Describe Java Buffered Reader Class. [CO4] 2.e. What do you understand by Collection Framework in Java? [CO5] 30 SECTION B 3. Answer any five of the following:-
- 3-a. Explain the conditional operator and the instance of operator? [CO1] 6 3-b. Explain nested-if condition with its syntax and an example. [CO1] 6 3-c. Explain the advantages of inheritance? [CO2] 6 3-d. Differentiate Abstract classes and interface. [CO2] 6 3.e. Differentiate between error and exception?[CO3] 6 Write a Java program to get file size in bytes, kb, mb.[CO4] 3.f. 6 Define Collections. [CO5] 3.q. 6 50

## SECTION C

## 4. Answer any one of the following:-

4-a. Explain return statement with its syntax and an example. [CO1] 10

10

4-b. Differentiate between overloading and overriding [CO1]

## 5. Answer any one of the following:-

- What is ArrayIndexOutOfBoundsException in java? When it occurs in java 5-a. 10 program. Illustrate with example. (CO2)
- 5-b. Create a java program to display "Hello! Java" using Class, Object and Method. 10 [CO2]
- 6. Answer any one of the following:-
- Write the differences between String, StringBuffer and StringBuilder classes. 6-a. 10

With proper syntax, explain the following methods. [CO3]

- 1. Method to extract a particular character of a string.
- 2. Reverse a String.
- 6-b. What is checked exception. How to handle a chain of exception explain with 10 example?[CO3]

## 7. Answer any <u>one</u> of the following:-

- 7-a. What is the difference between thread and a process? Explain the concept of 10 Inter Thread Communication and describe the role of wait(), notify(), and notifyAll() methods in inter thread communication. [CO4]
- 7-b. Write a program for writing bytes to a file[CO4]

## 8. Answer any one of the following:-

- 8-a. Discuss some general rules for using layout managers. Describe the various 10 layout managers available in AWT. [CO5]
- 8-b. Illustrate Container class with real life example. [CO5]

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