Printed Pa	ige:-	Subject Code:- ACSE0402 Roll. No:		
	NOIDA INSTITUTE OF ENGINEERING A (An Autonomous Institute A)	filiated to AKTU, Lucknow)	DA	
	B.T SEM: IV - THEORY EXA			
Time: 3	0 0	Techniques Using Java	x. Marks: 100	
Time: 3	nours	ivia	x. Marks: 100	
General Instructions: 1. The question paper comprises three sections, A, B, and C. You are expected to answer them as directed. 2. Section A - Question No- 1 is 1 marker & Question No- 2 carries 2 mark each. 3. Section B - Question No-3 is based on external choice carrying 6 marks each. 4. Section C - Questions No. 4-8 are within unit choice questions carrying 10 marks each. 5. No sheet should be left blank. Any written material after a blank sheet will not be evaluated/checked.				
	SECTION	A	20	
1. Attemp	t all parts:-			
1-a.	Constant that can not be changed are JAVA(CO1)	declared using the keyword	in 1	
	(a) static			
	(b) final			
	(c) abstract(d) immutable			
1-b.	Which is the keyword used to specify the D	FFAULT access modifier in java? (CO1)	1	
1-0.	(a) default	ErACLI access mounter in Java: (COI)	1	
	(b) bydefault			
	(c) normal			
	(d) There is no keyword			
1-c.	The mechanism of deriving a new class from	n an old one is called(C	CO2). 1	
	(a) Method overriding			
	(b) Method overloading			
	(c) Operator overloading			
4 1	(d) Inheritance	0. 1. 1. 0.(000)		
1-d.	Which of the following statement is not true	for polymorphism? (CO2)	1	
	(a) It is feature of OOP(b) Ease in readability of program			
	(c) Helps in redefining the same fund	etionality		
	(d) Increases overhead of function do	•		
1-e.	How to compile and run JAVA package pro	•	1	
	(a) javac -d . <classname>.java</classname>			
	java <packagename>.<classname></classname></packagename>			
	(b) javac -d <classname>.java java <classname></classname></classname>			
	(c) javac <classname>.java java <classname></classname></classname>			
	(d) javac -d <classname>.java</classname>			
	java <packagename>.<classname></classname></packagename>			
1-f.	Which of these keywords is used to manual	y throw an exception?(CO3)	1	
	(a) try			

	(b) finally	
	(c) throw	
	(d) catch	
1-g.	method of FileReader class is used to read characters from a file (CO4)	1
	(a) read()	
	(b) scanf()	
	(c) get()	
	(d) getInteger()	
1-h.	A thread can be interrupted in which of the following state? (CO4)	1
	(a) in sleep state	
	(b) in wait state	
	(c) in both states (d) none of the states	
1-i.	Package of drawstring() method is (CO5)	1
1 1.	(a) java.applet	
	(b) java.io	
	(c) javax.swing	
	(d) java.awt	
1-j.	Which of the below does not implement Map interface? (CO5)	1
	(a) HashMap	
	(b) Vector	
	(c) Hashtable	
	(d) EnumMap	
2. Atter	npt all parts:-	
2.a.	What does the static keyword mean? (CO1)	2
2.b.	What is copy constructor? Write an example of your choice.(CO2)	2
2.c.	What is the difference between StringBuffer and StringBuilder?(CO3)	2
2.d.	Explain the concept of countDownLatch. (CO4)	2
2.e.	What is the difference between Array and ArrayList? (CO5)	2
	SECTION B 30	
	wer any <u>five</u> of the following:-	
3-a.	Define command line arguments. Why are they important? Justify your answer with suitable example. (CO1)	ϵ
3-b.	Illustrate the Iteration Statements and return statement with JAVA examples. (CO1)	6
3-c.	What is Abstraction in Java? Explain with example. How to achieve or implement Abstraction in Java? (CO2)	ϵ
3-d.	Compare overloading and overriding of methods in java using proper examples. (CO2)	6
3.e.	Define String? Explain different String declarations with an example. Why string objects are immutable in JAVA? (CO3)	
3.f.	Write a JAVA program for creating, applying and accessing annotation.(CO4)	6
3.g.	Differentiate between HashMap and TreeMap. (CO5)	6
	SECTION C 50	
4. Ansv	ver any <u>one</u> of the following:-	
4-a.	Write a JAVA program that takes values of name, age, department and marks of 4 subjects from the user. Display the name, total and average of marks computed. (CO1)	10
4-b.	Differentiate between overloading and overriding (CO1)	10

5. Answer any one of the following:-What is an abstract class? Create an abstract class 'Animals' with two abstract methods 5-a. 10 'meow' and 'dogs'. Now create a class 'Cats' with a method 'cats' which prints "Cats meow" and a class 'Dogs' with a method 'dogs' which prints "Dogs bark", both inheriting the class 'Animals'. Now create an object for each of the subclasses and call their respective methods. (CO2) 5-b. What is ArrayIndexOutOfBoundsException in java? When it occurs in java program. 10 Illustrate with example. (CO2) 6. Answer any one of the following:-6-a. What is the difference between error and an exception? Is it necessary that each try block 10 must be followed by a catch block? Explain the different ways to handle exceptions. (CO3) 6-b. What is string in JAVA? What are the different ways to create String Object? Write a JAVA 10 program to display the entered string in uppercase? (CO3) 7. Answer any one of the following:-What is stream? What are two different streams? Write a Java program to read a file content 7-a. 10 line by line and display it on monitor. (CO4) 7-b. Differentiate between thread and process. Describe the lifecycle of a thread. (CO4) 10 8. Answer any <u>one</u> of the following:-What is a layout manager and what are different types of layout managers available in Java 10 8-a. Swing? (CO5)

Compare HashMap and Hashtable. Explain with the help of an examples. (CO5)

10

8-b.