Department of Computer Science and Engineering

ACTIVITY BASED LEARNING REPORT

B.Tech IInd year Sem IV
Branch: CSE

Subject Name: Computer Graphics   **Paper Code:** NCS 403

Time: 2:10 p.m.-3:05 p.m.   **Section:** A

Date: 28/02/2017

1. **Title :** Projection

2. **Methodology:** Poster Presentation

3. **Procedure for conducting the activity:** Group of 7 students explained the topic Projection using posters and white board, Students were coming one by one to present their topic. Mean while a student was engaged in taking pictures and video of the entire session.

4. **Result and Analysis:** It was an interactive session. Students got familiar with the topic and gave live examples. It was for the overall development. Students learned and enjoyed this activity.

5. **Photograph :**