

Affiliated to

DR. A.P.J. ABDUL KALAM TECHNICAL UNIVERSITY, LUCKNOW



Evaluation Scheme & Syllabus

For

Master Of Integrated Technology

Computer Science and Engineering

First Year

(Effective from the Session: 2023-24)

Master Of Integrated Technology Computer Science and Engineering EVALUATION SCHEME SEMESTER-I

End **Evaluation Schemes Periods** S. **Subject** Semester | Total | Credit **Subject** Codes No. L T P CT TA TOTAL PS TE PE **3 WEEKS COMPULSORY INDUCTION PROGRAM** BMIAS0103 **Engineering Mathematics-I** BMIAS0101A **Engineering Physics** Acquiring Business BMIASL0101 Communication (ABC) BMICSE0103 Design Thinking-I Problem-Solving using BMICSE0151 Python BMIAS0151A **Engineering Physics Lab** Acquiring Business BMIASL0151 Communication (ABC) Lab CAD and Digital BMIME0151 Manufacturing MOOCs (For B.Tech. Hons. Degree) **TOTAL**

* List of MOOCs Based Recommended Courses for first year (Semester-I) B. Tech Students

S.No.	Subject Code	Course Name	University / Industry Partner Name	No of Hours	Credits
1	BMC0001	Design Thinking for innovation	Infosys Springboard	6 hrs	0.5
2	BMC0003	Programming Fundamentals using Python - Part 1	Infosys Springboard	43h 25m	3.5

Abbreviation Used:-

Master Of Integrated Technology Computer Science and Engineering EVALUATION SCHEME

SEMESTER-II

Sl.	Subject	SIIDIACT		erio	ds	Eva	aluati	ion Schen	nes	End Semester		Total	Credit
No.	Codes		L	T	P	CT	TA	TOTAL	PS	TE	PE		
1	BMIAS0203	Engineering Mathematics-II	3	1	0	30	20	50		100		150	4
2	BMIEC0201	Basic Electrical and Electronics Engineering	3	1	0	30	20	50		100		150	4
3	1	Foreign Language	2	0	0	30	20	50		50		100	2
4	BMICSE0252	Advanced Python	0	0	6				5 0		100	150	3
5	BMIASL0251	Communication for Career Enhancement	0	0	4				5 0		50	100	2
6	BMIEC0251	Basic Electrical and Electronics Engineering Lab	0	0	2				2 5		25	50	1
7	BMICSE0251	C Programming	0	0	6				5 0		100	150	3
8		MOOCs (For B.Tech. Hons. Degree)											
		TOTAL										850	19

*Foreign Language:

- 1. BMIASL0202 French
- 2. BMIASL0203 German
- 3. BMIASL0204 Japanese

* List of MOOCs Based Recommended Courses for first year (Semester-II) B. Tech Students.

S. No.	Subject Code	Course Name	University/ Industry Partner Name	N. of Hours	Credits
1.	BMC0002	Next Gen Technologies	Infosys Springboard	10h 14m	0.5
2	BMC0004	Programming In C	Infosys Springboard	17h 7 m	1

PLEASE NOTE:-

• Internship (3-4 weeks) shall be conducted during summer break after II semester and will be assessed during III semester

Abbreviation Used:-

L: Lecture, T: Tutorial, P: Practical, CT: Class Test, TA: Teacher Assessment, PS: Practical Sessional, TE: Theory End Semester Exam., PE: Practical End Semester Exam.

A student will be eligible to get Under Graduate degree with Honours only, if he/she completes the additional MOOCs courses such as Coursera certifications, or any other online courses recommended by the Institute (Equivalent to 20 credits). During Complete B.Tech. Program Guidelines for credit calculations are as follows.

- 1. For 6 to 12 Hours =0.5 Credit
- 2. For 13 to 18 = 1 Credit
- 3. For 19 to 24 = 1.5 Credit
- 4. For 25 to 30 = 2 Credit
- 5. For 31 to 35 = 2.5 Credit
- 6. For 36 to 41 = 3 Credit
- 7. For 42 to 47 = 3.5 Credit
- 8. For 48 and above =4 Credit

For registration to MOOCs Courses, the students shall follow Coursera registration details as per the assigned login and password by the Institute these courses may be cleared during the B. Tech degree program (as per the list provided). After successful completion of these MOOCs courses, the students shall provide their successful completion status/certificates to the Controller of Examination (COE) of the Institute through their coordinators/Mentors only.

The students shall be awarded Honours Degree as per following criterion.

- i. If he / she secures 7.50 as above CGPA.
- ii. Passed each subject of that degree program in the single attempt without any grace.
- iii. Successful completion of MOOCs based 20 credits

SYLLABUS

B. Tech.:- First Semester

Branch- CSE/CSE-R/CS/IT/CSE(IOT)/ECE/ECE(VLSI)/ME/M.Tech.(Integrated)

Subject Code- BMIAS0103	L - T - P
	3 - 1 - 0
Subject Name- ENGINEERING MATHEMATICS - I	No. of hours- 42

Course Objective- The objective of this course is to familiarize the graduate engineers with techniques in linear algebra, differential calculus-I, differential calculus-II and multivariable calculus. It aims to equip the students with standard concepts and tools from intermediate to advanced level that will enable them to tackle more advanced level of mathematics and applications that they would find useful in their disciplines.

Course Outcome – After completion of this course students are able to:

- **CO1** Apply the concept of matrices to solve linear simultaneous equations
- **CO2-** Apply the concept of successive differentiation and partial differentiation to solve problems of Leibnitz theorems and total derivatives.
- **CO3-** Apply partial differentiation for evaluating maxima, minima, Taylor's series and Jacobians.
- **CO4-** Apply the concept of multiple integral to find area, volume.
- **CO5-** Solve the problems of Profit, Loss, Number & Series, Coding & decoding, Algebra.

Uni t	Module	Topics Covered	Pedagogy	Lecture Require d (T=L+P)	Aligned Practical/Assignment/ Lab	CO Mappin g
Unit 1	Matrices	Types of Matrices: Symmetric, Skew-	Classroom,PP T,	8	1.1, 1.2, 1.3, 1.4	CO1

		symmetric	M.Tutor,			
		and	Smart Board			
			Siliait Board			
		Orthogonal				
		Matrices;				
		Complex				
		Matrices,				
		Inverse and				
		Rank of				
		matrix using				
		elementary				
		transformatio				
		ns, System of				
		linear				
		equations,				
		Characteristic				
		equation,				
		Cayley-				
		Hamilton				
		Theorem and				
		its				
		application,				
		Eigen values				
		and				
		eigenvectors;				
		Diagonalisatio				
		n of a Matrix.				
		Successive				
		Differentiatio				
		n (nth order				
		derivatives),				
		Leibnitz	Classroom,PP			
		theorem and	Т,			
Unit	Differential	its	M Tutor	8	21222	CO2
2	Calculus -I	application,	M.Tutor, Smart Board	٥	2.1, 2.2, 2.3	CO2
		Asymptotes,	Siliait DUdiu			
		Curve tracing:				
		Cartesian and				
		Polar co-				
		ordinates.				
		Partial				
		derivatives,				
		derivatives,				

		Total derivative, Euler's Theorem for homogeneous functions				
Unit 3	Differential Calculus -II	Taylor and Maclaurin's theorems for a function of one and two variables, Jacobians, Approximatio n of errors. Maxima and Minima of functions of several variables, Lagrange Method of Multipliers.	Classroom,PP T, M.Tutor, Smart Board	8	3.1, 3.2, 3.3	CO3
Unit 4	Multivariab le Calculus	Multiple integration: Double integral, Triple integral, Change of order of integration, Change of variables, Application: Areas and volumes, Beta & Gama function and	Classroom,PP T, M.Tutor, Smart Board	10	4.1, 4.2, 4.3	CO4

		their properties, Dirichlet's integral and its applications.				
Unit 5	Aptitude-I	Simplification , Percentage, Profit, loss & discount, Average, Number & Series, Coding & decoding, Algebra.	Classroom,PP T, M.Tutor, Smart Board	8	5.1, 5.2, 5.3, 5.4	CO5

References-

Text Books:

- 1. B. V. Ramana, Higher Engineering Mathematics, Tata Mc Grew-Hill Publishing Company Ltd.
- **2.** B. S. Grewal, Higher Engineering Mathematics, Khanna Publisher.
- 3. R K. Jain & S R K. Iyenger, Advance Engineering Mathematics, Narosa Publishing House.

Reference Books:

- **1.** E. Kreyszig, Advance Engineering Mathematics, John Wiley & Sons.
- 2. Peter V. O'Neil, Advance Engineering Mathematics, Thomson (Cengage) Learning.
- 3. Maurice D. Weir, Joel Hass, Frank R. Giordano, Thomas, Calculus, Eleventh Edition, Pearson.
- **4.** D. Poole, Linear Algebra: A Modern Introduction, 2nd Edition, Brooks/Cole.
- **5.** Veerarajan T., Engineering Mathematics for first year, Tata McGraw-Hill, New Delhi.
- **6.** Ray Wylie C and Louis C Barret, Advanced Engineering Mathematics, Tata Mc-Grew-Hill; Sixth Edition.

- **7.** P. Siva Ramakrishna Das and C. Vijayakumari, Engineering Mathematics, 1st Edition, Pearson India Education Services Pvt. Ltd
- **8.** Advanced Engineering Mathematics. Chandrika Prasad, Reena Garg.
- **9.** Engineering Mathematics I. Reena Garg.
- **10.** Quantitative Aptitude by R.S. Agrawal.

Links:

Unit 1: https://www.youtube.com/watch?v=kcL5WWJjmIU

https://www.youtube.com/watch?v=VTHz4gjzsKI

https://youtu.be/56dEt9EOZ_M

https://www.youtube.com/watch?v=njDiwB43w80

https://www.youtube.com/watch?v=N33SOw1A5fo

https://www.youtube.com/watch?v=yLi8RxqfowA

www.math.ku.edu/~lerner/LAnotes/Chapter5.pdf

http://www.math.hawaii.edu/~lee/linear/sys-eq.pdf

https://youtu.be/41Y38WjHbtE

https://www.youtube.com/watch?v=4jcvZmMK_28

https://www.youtube.com/watch?v=G4N8vJpf7hM

https://www.youtube.com/watch?v=r5dIXpssvrA

https://youtu.be/ZX5YnDMzwbs

http://web.mit.edu/2.151/www/Handouts/CayleyHamilton.pdf

https://www.youtube.com/watch?v=iKQESPLDnnI

https://math.okstate.edu/people/binegar/3013-S99/3013-I16.pdf

Unit 2: https://www.youtube.com/watch?v=tQxk5IX9S_8&list=PLbu_fGT0MPstS3DTIyqkUecSW_7axdxKe

https://www.youtube.com/watch?v=U5sGFf0DjLs&t=34s

https://www.youtube.com/watch?v=TCPPvRfHtXw

https://www.youtube.com/watch?v=PkuPGKSacu0&list=PL2FUpm_Ld1Q3H00wVFuwjWOo1gtMXk1eb

https://www.youtube.com/watch?v=QeWrQ9Fz3Wo&t=22s

https://www.youtube.com/watch?v=5dFrWCE6bHg

https://www.youtube.com/watch?v=WX6O9TiFYsA&t=110s

https://www.youtube.com/watch?v=GII1ssdR2cg&list=PLhSp9OSVmeyK2yt8hdoo3Qze3O0Y67qaY

Unit 3: https://www.youtube.com/watch?v=6tQTRlbkbc8

https://www.youtube.com/watch?v=McT-UsFx1Es

https://www.youtube.com/watch?v= 1TNtFqiFQo

https://www.youtube.com/watch?v=X6kp2o3mGtA

https://www.youtube.com/watch?v=btLWNJdHzSQ

https://www.youtube.com/watch?v=jiEaKYI0ATY

https://www.youtube.com/watch?v=r6lDwJZmfGA

https://www.youtube.com/watch?v=Jk9xMY4mPH8

https://www.youtube.com/watch?v=fqq_UR4zhfI

https://www.youtube.com/watch?v=G0V_yp0jz5c

https://www.youtube.com/watch?v=9-tir2V3vYY

https://www.youtube.com/watch?v=jGwA4hknYp4

Unit 4: https://www.youtube.com/watch?v=3BbrC9JcjOU https://www.youtube.com/watch?v=-DduB46CoZY

https://www.youtube.com/watch?v=VvKAuFBJLs0

https://www.youtube.com/watch?v=4rc3w1sGoNU

https://www.youtube.com/watch?v=X6kp2o3mGtA&t=1003s

https://www.youtube.com/watch?v=wtY5fx6VMGQ&t=1151s

https://www.youtube.com/watch?v=-I3HUeHi1Ys&t=1933s

https://www.youtube.com/watch?v=kfv9h3c46CI

https://www.youtube.com/watch?v=9_m36W3cK74

https://www.youtube.com/watch?v=HQM7XMd5QQo

- https://www.GovernmentAdda.com

Unit 5: https://www.GovernmentAdda.com

Subject Name- ENGINEERING PHYSICS	No. of hours-40						
	3 – 1- 0						
Subject Code-BMIAS0101A	L - T - P						
Branch- CSE/CSE-R/CS/CYS/IT/CSE(AI)/CSE(IOT)/CSE(DS)/CSE(AIML)/M. Tech. Integrated							
B. Tech First Semester							

Course Objective-

- **1.** To provide the knowledge of Relativistic Mechanics and their uses to engineering applications.
- 2. To provide the knowledge of Quantum Mechanics and to explore possible engineering utilization.
- **3.** To provide the knowledge of interference and diffraction.
- **4.** To provide the knowledge of the phenomenon of semiconductors and its uses to engineering applications.

5. To provide the basic knowledge of Optical Fiber and Laser which is necessary to understand the working of modern engineering tools and techniques.

Course Outcome – After completion of this course students will be able to:

- **CO1** Solve the relativistic mechanics problems.
- **CO2-** Apply the concept of quantum mechanics.
- **CO3-** Apply the laws of optics and their application in various processes.
- **CO4-** Define the laws of semiconductors.
- **CO5-** Explain the working of modern engineering tools and techniques of optical fiber and laser.

Uni t	Module	Topics Covered	Pedago gy	Lecture Requir ed (T=L+P)	Aligned Practical/Assignment /Lab	CO Mappi ng
Unit 1	Relativistic Mechanics	Frame of reference, Inertial & non- inertial frames, Galilean transformations, Michelson Morley experiment, Postulates of special theory of relativity, Lorentz transformations, Length contraction, Time dilation, Velocity addition theorem, Variation of mass with velocity, Einstein's mass energy relation, Relativistic	Smartboa rd, PPT	8	Assignment 1.1,1.2,1.3	CO1

		relation between energy and momentum, Massless particle. Some engineering applications(qualitative): Global positioning system (GPS), Application to Satellites.				
Unit 2	Quantum Mechanics	Introduction to wave-particle duality, de Broglie matter waves, Phase and group velocities, Heisenberg's uncertainty principle and its applications, Wave function characteristics and significance, Time-dependent and time-independent Schrödinger's wave equations, Particle in one-dimensional rigid box, Theory of Quantum excitation of the Higgs field (Higgs Boson or GOD particle)(qualitative) .	Smartboa rd, PPT	8	Assignment 2.1, 2.2, 2.3/Exp. 7,5, 19	CO2
Unit 3	Wave Optics	Coherent sources, Interference in uniform and wedge shaped thin films, Necessity of	Smartboa rd, PPT	10	Assignment 3.1, 3.2/Exp.1,2,4	CO3

		extended sources, Newton's Rings and its applications, Fraunhofer diffraction at single slit and at double slit, absent spectra, Diffraction grating, grating spectra, Rayleigh's criterion of resolution, Resolving power of grating, Optical filters. (a) Introduction to the concept of electrical				
Unit 4	Semiconduc tor Physics and Information Storage	conductivity, conductivity of conductors and semiconductors, Fermi-Dirac probability distribution function, Position of Fermi level in intrinsic semiconductors and extrinsic semiconductors, variation of Fermi level with temperature (qualitative), Photovoltaic effect, working of a solar cell on the basis of band diagrams and Applications.	Smartboa rd, PPT	6	Assignment 4.1, 4.2/Exp.5, 8, 9, 11, 12, 20, 22	CO4

Unit 5	Fiber Optics & Laser	(b) Basics of magnetic, and semiconductor memories Fiber Optics: Introduction to fiber optics, Acceptance angle, Numerical aperture, Normalized frequency, Classification of fiber, Attenuation and Dispersion in optical fibers. Laser: Absorption of radiation, Spontaneous and stimulated emission of radiation, Einstein's coefficients, Population inversion, Ruby Laser, He-Ne Laser. Recent applications of optical fibers and Laser(Qualitative): Laser-guided UAV (Drone).	Smartboa rd, PPT	8	Assignment 5.1, 5.2/ Exp.16, 17, 18	CO5
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References-

Text Books:

1. A. Beiser, Concepts of Modern Physics (McGraw Hill)

- **2.** Brijlal & Subramanian, Optics (S. Chand)
- **3.** Neeraj Mehta, Applied Physics for Engineers (PHI Learning, New)

Reference Books:

- **1.** Robert Resnick, Introduction to Special Theory of Relativity (Wiley)
- **2.** Katiyar and Pandey, Engineering Physics: Theory and Practical (Wiley India)
- **3.** H. K. Malik and A. K. Singh, Engineering Physics- (McGrawHill)
- **4.** J.W. Jewett , Jr. and R. A. Serway , Physics for Scientists and Engineers with Modern Physics,7th Edn. (CENGAGE Learning)
- **5.** C. Kittel, Solid State Physics,7th Edn. (Wiley Eastern)
- **6.** V. Raghavan, Materials Science and Engineering (Prentice Hall, India)
- **7.** S.O. Pillai , Solid State Physics,5th Edn (New Age International)
- **8.** R. Booker and E. Boysen, Nanotechnology (Wiley Publ.)
- **9.** K.Rajagopal, Engineering Physics, 2nd Edn. (PHI Learning)
- **10.** G. Aruldhas, Engineering Physics (PHI Learning)
- **11.** S.D. Jain and G.S. Sahasrabudhe, Engineering Physics (Universities Press)
- **12.** L. F. Bates, Modern Magnetism, (Cambridge Univ. Press)
- **13.** F.T.S.Yu , X.-Y.Yang, Introduction to Optical Engineering (Cambridge Univ.Press)
- **14.** G.Keiser, Optical Communications Essentials (Tata McGrawHill)

Links:

UNIT1: https://www.youtube.com/watch?v=lzBK1Y4f1XA&list=PL10WTjZXSIIHKMnU4UCxpPsH-vAf-n1O6&index=11

UNIT2: http://nptel.ac.in/, http://www.mit.edu/

UNIT3: https://www.youtube.com/watch?v=bWTxf5dSUBE, http://ocw.mit.edu/, http://nptel.ac.in/

UNIT4: https://www.youtube.com/watch?v=6vyYRnLvnqI

UNIT5: https://www.youtube.com/watch?v=0GD-18Jqnro,

https://www.youtube.com/watch?v=dQhhcgn8YZo

B. Tech. – First Semester	
Branch – CS/CSE/ CSE (R)/ IT/CSE(DS)/CSE(IOT)/CSE(AIML)/CSE(AI)/C ECE/ECE(VLSI) /ME/M. Tech (Int)/BT	YS/
Subject Code-BMIASL0101	L - T -
	P
	2 - 0 -
	0
Subject Name- Acquiring Business Communication (ABC)	No. of
	hours-
	24 +
	48 =
	72
	L

Course Objectives:

- To improve proficiency in the English language to the Intermediate level (B1/B2) of CEFR (Common European Framework of Languages).
- To impart business communication skills.
- To motivate students to look within and create a better version of 'self.'
- To introduce the key concepts of ethics, etiquette, and life skills.
- To train for enhanced career prospects.

Course Outcomes:

After the completion of the course, the students will be able to

- **CO1** Improve proficiency in English to the next level of CEFR.
- **CO2 -** Develop business communication skills.
- **CO3** Demonstrate improved versions of themselves.
- **CO4** Acquire the concepts to cope better at the workplace.
- **CO5** Participate in the placement process with confidence.

Module	Topics Covered	Pedagogy	Lecture Requir ed (T=L+P)	Aligned Practical/Assignmen t/Lab	CO Mappin g
I - Reading with Cognitive Skills	Importance of communicating in English Overview of ABC Objective: To motivate the students to acquire the skill of communicating well. Outcome: The students realize the importance and understand the course and what is expected of them.	Video Clips of famous personalities who have learnt to communicate well e.g., Kapil Dev, Jahnvi Panwar, APJ Abdul Kalam, etc.	1	Assignment 1: Story Review (PDF of short stories to be shared to encourage reading habits)	CO1
	Basics of Workplace Communication Process Barriers Objective: To facilitate the student's ability to identify and analyse	Video streaming followed by Discussions and problem-solving activities.	1	Humorous video clips on miscommunication - Students will analyse the video clips for a deeper understanding of the nuances of effective and	CO2

aspects of miscommunication in real-life situations. Outcome: The students can identify impediments to effective communication and learn to overcome those.			ineffective communication.	
Reading Comprehension Objective: To foster students' reading comprehension skills by engaging them in activities that involve comprehending texts - understanding instructions, filling forms, interpreting professional contents. Outcome: The students will become adept at navigating diverse texts, understanding, and following directions, and accurately filling out official forms.	Students will actively interact with the reading material by engaging in this activity, collaborating with their peers, and refining their comprehension skills. The thinkpair-share approach fosters critical thinking, oral communication, and the ability to construct meaning from written texts.	1	Think-Pair-Share for Reading Comprehension (academic texts, Journals, research papers, general interest)	CO1
Reading Techniques for Time Management	Practice reading a variety of texts and focus on identifying	1	Activity 1: Skim and Scan Race	CO4

st q ir C	Objective: To develop tudents' ability to quickly locate relevant information in texts. Outcome: Students will earn to read and comprehend faster.	keywords, headings, and topic sentences. Also, to analyze and synthesize information from a selected text and use it for tasks such as paraphrasing, note making, chart and table representation.		Activity 2: Speed Reading Challenge Activity 3: Information Gap Activity	
A v te	Online Assessment: Apply the various reading echniques to extract information from a given text.	Online Assessment	1		
C constant of the constant of	Objective: To promote critical thinking and engage students in houghtful discussions about a selected reading material. Outcome: The students will develop skills in dentifying key arguments, evaluating evidence, and challenging assumptions.	Group discussion on selected material.	1	Critical Reading Discussion Circle – On short stories, movies, reviews.	CO3
C si a: th C w a:	Hansei Session Objective: To develop tudents' cognitive skills and critical thinking. hrough a Outcome: The students will develop self-twareness, metacognition, and a	The students will be able to reflect on their reading experiences, evaluate their cognitive skills employed during the process, and identify	1	Hansei activity focused on reading comprehension.	CO4

II – Business Writing	growth mindset, empowering students to become more effective and efficient readers. Vocabulary Building Objective: To expand participants' vocabulary and deepen their understanding of word formation. Outcome: Students will develop business vocabulary and effectively communicate in various professional settings.	strategies for improving their comprehension. Introduction to the General Service List of Words by Michael West, to familiarize students with word formation concepts in the context of business communication, enhancing their ability to understand and create a specialized vocabulary for effective professional interactions.	1	Activity 1: Word Association Activity 2: Vocabulary Charades Activity 3: Word Formation Relay using prefixes and suffixes. Activity 4: Root Word Finder	CO2
	Language Toolbox Objective: To enhance language proficiency of the students by helping them bring in variety in their usage of words. Outcome: The students will become familiar with good workplace vocabulary and acquire linguistic versatility.	Studying and practising abbreviations, one-word substitutions, homophones, homonyms, synonyms, and antonyms. Students will develop a deeper understanding of these language tools and improve their ability to	2	Activity 1: Homophone Pictionary Activity 2: Synonym and Antonym Match-Up Activity 3: One-Word Substitution Brainstorm Activity 4: Abbreviation Scavenger Hunt Class Assignment: To fill in or identify the corporate terms, cliches and technical terminology in the assigned text.	CO2

	Sentence Construction Objective: To help the students know the correct sentence construction rules and techniques. Outcome: The students will be able to use effective and well-formed sentences.	communicate effectively in various contexts. The students will actively participate in the Sentence Building activities, thereby enhancing their understanding of the requisites of a good sentence. The students will	2	Activity 1: Sculpting a good Sentence. Activity 2: Sentence Construction Masterclass Activity 3: Framing a story using jumbled sentences. Activity 4: Analysing famous dialogues from movies or novels.	CO1
	Paragraph writing Objective: To make the students understand the fundamental organization of a paragraph. Outcome: Students will be able to compose effective paragraphs and express their views and opinions in an organized, and logical manner.	participate in a blog writing activity wherein they will be asked to compose paragraphs based on visual and verbal prompts. Through the activity the students will be familiarised with the important aspects of paragraph writing like unity, coherence, clarity, etc.	2	Writing a blog through Visual and verbal prompts.	CO1
III - Mastering the art of listening and Speaking	Art of Listening Objective: To practice active listening,	The module includes guided practice sessions, roleplays, and simulations to	1	Activity 1: Listening exercises.	CO1

(Professiona	empathy, and effective	develop active		Activity 2: Listening to	
1&	communication.	listening skills		various suggested	
Empathetic Listening)	Outcome: Participants will engage in focused listening and learn to comprehend and respond.	and empathy. Reflection and discussion sessions encourage self- awareness and strategy exploration. Instructors provide personalized feedback to refine participants' listening abilities.		podcasts. Class Assignment: Task-based listening exercise	
	Phonetic Understanding Objective: To develop participants' ability to enunciate each sound clearly in Standard Indian English (Neutral Accent). Outcome: Participants will improve their auditory perception skills and develop a heightened awareness of the subtle sound distinctions in Standard English.	It aims to develop participants' ability to enunciate sounds clearly in Standard Indian English. It includes focused practice on sound production, auditory perception training, and increasing awareness of sound distinctions in Standard English. This pedagogy enhances participants' communication	1	Activity1: Pronunciation exercises in English Activity 2: Identifying the common English words pronounced differently in different regions of the world.	CO1

Nuances of Speaking Objective: To help participants understand, recognize and practice correct intonation, voice modulation, tone, pitch, and accent. Outcome: Participants will enhance their ability to differentiate between similar sounds and improve their pronunciation accuracy in Standard English	clarity and comprehension in English. The pedagogy focuses on understanding, recognizing, and practicing correct intonation, voice modulation, tone, pitch, and accent. Through interactive activities and targeted exercises, participants develop a keen awareness of these aspects of speech and apply them in their communication. The outcome is improved	1	Activity 1: Application-based exercises on the nuances of speaking. Activity 2: Listen to the suggested list of podcasts/ted talks. Activity 3: Practicing correct pronunciation of commonly mispronounced words.	CO3
and improve their pronunciation accuracy	communication. The outcome is			
Art of Public Speaking Objective: To help	Through interactive exercises and practical	1	Activity 1: Delivering extempore speeches on familiar topics	CO2
students speak with confidence in public,	application, students gain		Activity 2: JAM sessions	

using various verbal and non-verbal aspects of speech. Outcome: Students will gain awareness of speaking in a professional environment and enhance their overall communication in English.	awareness of professional speaking and improve their overall English communication abilities, leading to enhanced public speaking proficiency.			
Facing an Interview Objective: To develop the ability to face an interview. Outcome: Students will be able to speak in a professional environment and answer the basic questions of any interview confidently.	It focuses on providing students with practical guidance and training in interview skills through interactive exercises, mock interviews, and feedback sessions.	1	Activity 1: Speaking tests. Activity 2: Mock Interview Sessions	CO5
Hansei Session Objective: To foster self-reflection and continuous growth in professional and empathetic listening and speaking skills through a Hansei activity. Outcome: By engaging in the Hansei activity,	Reflecting on their experiences	1	Hansei Activity: Create a video on a topic that will interest college students incorporating the nuances of speaking that you have learned.	CO4

	participants will reflect on their experiences with professional and empathetic listening and speaking, identify areas of strength and areas for improvement, and develop strategies to enhance their skills. This activity promotes self-awareness, active listening, effective communication, and empathy, empowering participants to build stronger relationships, enhance their professional interactions, and become more impactful communicators in various settings.				
IV - Refining the Triad: (Ethical, Empathetica I Leadership & Synergy)	Cobjective: Recognize the values that leaders/celebrities demonstrate. Coutcome: Students will get motivated to look within and create a better version of themselves.	The teaching pedagogy for the Leadership Role Play session involves interactive role-playing activities where students portray leaders or celebrities and demonstrate their values and qualities.	1	(Hansei) Activity 2: Take the colored paper and write about the value that is closest to your heart and how you will demonstrate a leader in your life. Online Assessment: Links to videos of some famous leaders and celebrity interviews will be shared. Taking inspiration from them students will work in pairs and will enact and	CO 3

Etiquette & Ethics: Objective: Students will recognize the key features of corporate etiquette Outcome: Students will be able to learn and imbibe corporate etiquette in real situations.	The teaching pedagogy for the Etiquette & Ethics module involves interactive discussions, case studies, and role-playing exercises to help students recognize key features of corporate etiquette.	1	Activity 1: Videos on corporate etiquette and recognizing the key features. Online Assessment: Hansei Activity - Take an interview of various working-class people.	CO4
Emotional Intelligence in real-life workplace scenarios Objective: To make students identify and be aware of emotions by introducing the concepts of values and life skills Outcome: Students will be able to harness the emotions and apply it to thinking and problem solving: Manage and regulate emotions.	It involves experiential learning through discussions, case studies, and interactive exercises to help students identify and be aware of their emotions.	1	Activity 1: Think- Pair- Share activities using various emojis and emotions in different situations. Activity 2: To show NDTV's Coverage on the lead actress of "SECRET SUPERSTAR" Zaira Wasim and her battle with Anxiety and Depression.	CO4
Hansei Activity Objective: To promote self-reflection and continuous growth in	Self - reflection	1	Activity: Hansei (Self-Reflection) Understanding themselves better in terms of	CO4

ethical leadership,	Emotional Intelligence by	
empathetic leadership,	Quick-Self Check (Situation	
and creating synergy	based activity).	
through a Hansei		
activity.		
Outcome: By engaging		
in the Hansei activity,		
participants will reflect		
on their experiences		
with ethical and		
empathetic leadership		
and creating synergy		
within teams or		
organizations.		

Course Book – There are no course books. Hand-outs and materials will be prepared by the teachers, who will have an instructional manual to help them.

Reference Books:

- 1. Cambridge English Business Benchmark (Pre-intermediate to Intermediate), 2nd edition, Norman Whitby, Cambridge University Press, 2006, UK.
- 2. Improve Your Writing ed. V.N. Arora and Laxmi Chandra, Oxford Univ. Press, 2001, New Delhi.
- 3. Technical Communication Principles and Practices by Meenakshi Raman & Sangeeta Sharma, Oxford Univ. Press, 2016, New Delhi.
- 4. Talbot, Fiona. Improve Your Global Business English Kogan Page, 2012.
- 5. Leech Geoffery. Communicative Grammar of English. Pearson Education Harlow, United Kingdom, 1994.
- 6. Sethi. J. A Course in Phonetics and Spoken English Prentice Hall India Learning Private Limited; second edition (1999)
- 7. Anderson, Paul V. Technical communication. 8th ed. Cengage Learning, 2011.
- 8. IELTS 11: General Training with answers. Cambridge English

Links:

Online reference e books and other reference materials:

1. http://promeng.eu/downloads/training-materials/ebooks/soft-skills/effective-communication-skills.pdf

- 2. http://ncert.nic.in/textbook/pdf/iees101.pdf
- **3.** http://www.infocobuild.com/education/audio-video-courses/literature/CommunicationSkills-IIT-Kanpur/lecture-09.html

Online Resources:

- 4. https://www.youtube.com/watch?v=JIKU_WT0Bls
- 5. https://www.youtube.com/watch?v=6Ql5mQdxeWk
- 6. https://www.youtube.com/watch?v=fE_cS75Lcvc

(MTUTOR LINK):

- 7. https://www.m-tutor.com/courses-detail.php?tid=859133&topicid=198404&viewtype=&searchtopics=&selectedcourse=396&selectedsubject=5710&selectedunit=&filter=landing
- 8. https://www.m-tutor.com/courses-detail.php?tid=858987&topicid=198291&viewtype=&searchtopics=&selectedcourse=396&selectedsubject=5710&selectedunit=&filter=landing
- 9. https://www.m-tutor.com/courses-detail.php?tid=858472&topicid=197673&viewtype=&searchtopics=&selectedcourse=396&selectedsubject=5710&selectedunit=&filter=landing
- 10. https://www.m-tutor.com/courses-detail.php?tid=858967&topicid=198195&viewtype=&searchtopics=&selectedcourse=396&selectedsubject=5710&selectedunit=&filter=landing

Free Apps to Practice English:

- 1. Memrise https://www.memrise.com
- 2. Open Language https://open-language.en.uptodown.com
- 3. Duolingo https://englishtest.duolingo.com/applicants
- 4. Rosetta Stone https://www.rosettastone.com/product/mobile-apps/
- 5. FluentU https://www.rosettastone.com/product/mobile-apps/

B. Tech.-First Semester

Branch - CS/CSE/ CSE (R)/ IT/CSE(DS)/CSE(IOT)/CSE(AIML)/CSE(AI)/CYS/ ECE/ECE(VLSI) /ME/M. Tech (Int.)/BT

Subject Code-BMICSE0103	L - T - P
	2-1-0
Subject Name- Design Thinking- I	No. of hours-40

Course Objective- The objective of this course is to familiarize students with design thinking process as a tool for breakthrough innovation. It aims to equip students with design thinking skills and ignite the minds to create innovative ideas, develop solutions for real-time problems.

Course Outcome – After completion of this course students will be able to:

- **CO1** Develop a strong understanding of the design process and apply it in a variety of business settings
- **CO2-**Analyze self, culture, teamwork to work in a multidisciplinary environment and exhibit empathetic behaviour
- **CO3-** Formulate specific problem statements of real time issues and generate innovative ideas using design tools
- **CO4-** Apply critical thinking skills in order to arrive at the root cause from a set of likely causes
- CO5- Demonstrate an enhanced ability to apply design thinking skills for evaluation of claims and arguments

Uni t	Module	Topics Covered	Pedagogy	Lecture Require d (T=L+P	Aligned Practical/Assignment/ Lab	CO Mappi ng
Uni t 1	Introduction	An overview of future skills, introduction to design thinking, traditional		10	Practical Approach (Discussion and Activities), Workshop at School of Future Skills	

	problem		Activity related to	
	problem			
	solving	Smartboard/PPT/T	observation & team	CO 1
	versus	ext	building exercise	
	design	book/Reference		
	thinking,	book		
	history of	OOOK		
	design			
	thinking,			
	wicked			
	problems.			
	Innovation			
	and			
	creativity,			
	the role of			
	innovation			
	and			
	creativity in			
	organization			
	s, creativity			
	in teams and			
	their			
	environment			
	s, design			
	mindset.			
	Introduction			
	to elements			
	and			
	principles of			
	design, 13			
	Musical			
	Notes for			
	Design			
	Mindset,			
	Examples of			
	Great			
	Design,			
	Design, Design			
	Approaches			
	across the			
	world.			
	World.			
	•			

Uni t 2	Ethical Values and Empathy	Understanding humans as a combination of I (self) and body, basic physical needs up to actualization, prosperity, the gap between desires and actualization. Understanding culture in family, society, institution, startup, socialization process. Ethical behaviour: effects on self, society, understanding core values and feelings, negative sentiments and how to overcome them, definite human conduct:	Smartboard/PPT/T ext book/Reference book	8	Practical Approach (Discussion and Activities)/ Assignment Activity related to Empathy Map and Journey Mapping	CO 2
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universal	
human goal,	
developing	
human	
consciousne	
ss in values,	
policy,	
and	
character.	
Understand	
stakeholders	
, techniques	
to	
empathize,	
identify key	
user	
problems.	
prodems.	
Empathy	
tools-	
Interviews,	
empathy	
maps,	
emotional	
mapping,	
immersion	
and	
observations	
, Emotional	
Intelligence,	
customer	
journey	
maps,	
classifying	
insights after	
Observation Observation	
S,	
Classifying	
Stakeholders	
, Individual	
, 1101110001	

ideas, idea evaluation, double diamond approach,
--

	analyze – four W's, 5				
	why's,				
	"How Might We",				
	Defining the				
	problem				
	using Ice-				
	Cream				
	Sticks,				
	Metaphor &				
	Random				
	Association				
	Technique,				
	Mind-Map,				
	ideation activity				
	games - six				
	thinking				
	hats,				
	million-				
	dollar idea,				
	introduction				
	to visual				
	collaboratio				
	n and				
	brainstormin				
	g tools - Mural,				
	JamBoard.				
		Case outile a suid/DDTE/TE			
	Fundamental concepts of			Practical Approach	
	critical	book/Reference			
Uni	thinking, the		6	(Discussion and Activities)/Assignment	
t 4	difference				
	between			Activity related to	
	critical and			identifying Biases	

	Critical Thinking	ordinary thinking, characteristi cs of critical thinkers, critical thinking skills- linking ideas, structuring arguments,	CO 4
		recognizing incongruenc es, five pillars of critical thinking, argumentati on versus rhetoric, cognitive	
		bias, tribalism, and politics. Case study on applying critical thinking on different scenarios.	
Uni t 5		The argument, claim, and statement, identifying premises and conclusion, truth and	

	logic	Smartboard/PPT/T		Practical Approach	
	conditions,	ext		(Discussion and	
Logic and	valid/invalid	book/Reference	8	Activities)/Assignment	
Argumentati	arguments,	book		7 teti vities)// issignment	GO 5
on	strong/weak	DOOK			CO 5
	arguments,				
	deductive				
	argument,				
	argument				
	diagrams,				
	logical				
	reasoning,				
	scientific				
	reasoning,				
	logical				
	fallacies,				
	propositiona				
	l logic,				
	probability,				
	and				
	judgment,				
	judgment,				
	obstacles to				
	critical				
	thinking.				
	Group				
	activity/role				
	plays on				
	evaluating				
	arguments.				
	argamonto.				

References-

Text Books:

- 1. Arun Jain, UnMukt : Science & Art of Design Thinking, 2020, Polaris
- 2. Jeanne Liedta, Andrew King and Kevin Benett, Solving Problems with Design Thinking Ten Stories of What Works,2013,Columbia Business School Publishing

3. RR Gaur, R Sangal, G P Bagaria, A Foundation Course in Human Values and Professional

Ethics, First Edition, 2009, Excel Books: New Delhi

Reference Books:

- 1. Vijay Kumar, 101 Design Methods: A Structured Approach for Driving Innovation in Your Organization, 2013, John Wiley and Sons Inc, New Jersey
- 2. Mootee, I. (2013). Design thinking for strategic innovation: What they can't teach you at business or design school. John Wiley & Sons.
- 3. Gavin Ambrose and Paul Harris, Basics Design 08: Design Thinking, 2010, AVA Publishing SA
- 4. Roger L. Martin, Design of Business: Why Design Thinking is the Next Competitive Advantage, 2009, Harvard Business Press, Boston MA

Links:

Unit I

https://nptel.ac.in/courses/110/106/110106124/

https://nptel.ac.in/courses/109/104/109104109/

https://designthinking.ideo.com/

https://blog.hypeinnovation.com/an-introduction-to-design-thinking-for-innovation-managers

https://www.creativityatwork.com/design-thinking-strategy-for-innovation/

https://www.youtube.com/watch?v=GFffb2H-gK0

Unit II

https://aktu.ac.in/hvpe/

http://aktu.uhv.org.in/

https://nptel.ac.in/courses/110/106/110106124/

https://swayam.gov.in/nd1_noc19_mg60/preview

Unit III

https://nptel.ac.in/courses/110/106/110106124/

https://swayam.gov.in/nd1_noc19_mg60/preview

https://www.udemy.com/course/design-thinking-for-beginners/

https://www.designthinking-methods.com/en/

https://www.interaction-design.org/literature/article/personas-why-and-how-you-should-use-them

Unit IV

https://www.forbes.com/sites/sap/2016/08/25/innovation-with-design-thinking-demands-critical-thinking/#340511486908

https://www.criticalthinking.org/pages/defining-critical-thinking/766

Unit V

https://www.udemy.com/course/critical-thinker-academy/

https://swayam.gov.in/nd2_aic19_ma06/preview

List of Suggested projects: An indicative list of projects where you will have to be actively engaged in field work to interact with stakeholders & apply Design Tools, such as –

Institutional Projects

- 1. Improving canteen experience
- 2. Improving library usage by students
- 3. Facilitating interaction between students of diverse ethnic backgrounds
- 4. Making college campus plastic-free
- 5. Segregating different kind of domestic waste
- 6. Adopting to plastic-ban
- 7. How can we improve classroom experience of students?
- 8. How can we ensure better communication with our institution alumni?

Or

Social Projects

- 9. How can we ensure that clean drinking water is handled properly?
- 10. How might we feed everybody in the world?
- 11. How can we solve voters' dissatisfaction by changing the voting system?
- 12. How can we help the school drop-outs to continue the study?
- 13. How to solve issue of waste management?
- 14. How can we solve issue of insensitivity of peoples towards street animals?

- 15. How to solve the issue of gender inequality in society / college / schools?
- 16. How can we improve College Experiences and helping teachers?
- 17. How can we ensure secured financial transactions and minimize scams?
- 18. Facilitating Water Conservation in domestic households
- 19. Making the elderly adapt to mobiles/smartphones.
- 20. Use design thinking to use empty lot's in our neighbourhood.

Or

A project on the theme: teens, human rights, water, privacy, violence, equity, immigration, change with growth, food waste and robotics.

Or

Industrial Projects

- 21. Windsor Airline's consistent flight delays are hurting the company's bottom line. How might we ensure that Windsor Airlines flights leave on time.
- 22. Being part of an ever-connected society, many people in the Global North can barely fathom that still more than 1.5 billion people live off the grid. Instead of simply plugging in, they use kerosene lanterns that only illuminate spots in their home, walk miles to charge their mobile phones, or run a diesel genset for their business. How do you reinvent Solar Energy Supply for them?
- 23. NGO provides services and financial support to people with developmental disabilities. But for parents of children with disabilities, navigating the long and sometimes bewildering bureaucratic process required to get such services often challenges their patience and persistence. Before NGO can determine which services, if any, are best for a child, staffers conduct a thorough assessment that entails meetings with parents, home visits by social workers, and evaluations by medical professionals including speech pathologists, psychologists, and nurses. Design a process to ensure Better and faster Service.
- 24. A company wish to provide internet access to everyone. Design a low cost, easily applicable model.
- 25. Use 'design thinking' can help lose weight, stop worrying, and change life of peoples.
- Assume you are called in to help the struggling community bank, with around 40 employees and six branches. You immediately noticed that all banks offered the same lousy experience: bland, boring, forgettable. Most banks offer the same products at basically the same rates, too. If Xling was able to come up with a great product, it would be copied by the bigger banks within days. What could you do to make the bank better?
- 27. Your city metro train service is facing issues of troublesome experiences of travelers. The team has notices that the queues often built up at the service counters because customers asked the same simple questions again and again. How would you improve the services.
- 28. Violent crime and the loss of young lives in assaults pose a frightening problem in many urban city districts. Use design thinking to find how to 'Designing Out Crime Research Center' as solution.
- 29. City Hospital simply wishes improving staff hand-washing habits could prevent these needless infections. While hospitals have plenty of communal sinks and hand-sanitizing dispensers, time-strapped caregivers simply don't use them, they noticed medical staff wiped their hands on their scrubs. Use design thinking to give solutions.
- 30. The Wiley produces traditionally crafted 'Dutch Wax Print' fabrics for Indian markets. Lately, the organization faces disrupted markets, competition, and Chinese counterfeit. Use design thinking to come up with a new vision to secure its future.

B. Tech.- First Semester

Branch-CSE/CSE-

R/CS/IT/M.Tech.(int.)/CSE(IOT)/CSE(DS)/CSE(AI)/CSE((AIML)/CYS/ECE/ECE(VLSI)/ME/B
T

Subject Code-BMICSE0151	L- T- P
	0-0-6
Subject Name- Problem Solving using Python	No. of hours-68

Course Objective- To provide Basic knowledge of Python programming and to implement programming skills for solving real-world problems.

Course Outcome -

- **CO1** Understanding basic programming logic.
- CO2- Implement python programs using decision control statements.
- **CO3-** Implement user defined functions and modules in python.
- **CO4-** Implement python data structures –lists, tuples, set, dictionaries.
- CO5- Apply programming concepts to solve real world problem

Course Content

Uni t	Module	Topics Covered	Pedagogy	Lecture Require d (T=L+P)	Aligned Practical/Assignment/ Lab	CO Mappin g
				(T=L+P)		

Unit	Basics of	Problem	Lecture ,		Implementation of basic	1
1.	python	Solving,	Hands-on	_, _,	Python programs.	
	programmi	Techniques,	exercise,	6(4+2)		
	ng	Algorithm,	Demonstratio			
		Building	n, practical			
		blocks of	lab			
		algorithms				
		(statements,				
		state, control				
		flow,				
		functions),				
		Notation,				
		Flow chart,				
		Pseudo code,				
		programming				
		language,				
		Categories of				
		programming				
		languages.				
		A Brief History		3(1+2)	Installation of IDE and	1
		of Python,			Command Prompt.	
		Applications				
		areas of				
		python, The				
		Programming				
		Cycle for				
		Python,				
		Python IDE,				
		Interacting				
		with Python				
		Programs.				
		Elements of		3(1+2)	Demonstrate the use of	1
		Python:		` ′	these in python programs.	
		keywords and				
		identifiers,				
		variables,				
		data types				
		data types				

		and type conversion, operators in python, expressions in python, strings.		3(1+2)	Develop python program to demonstrate use of Operators.	1
Unit 2	Decision Control Statements	Conditionals: Conditional statement in Python (if-else statement, its working and execution) Nested-if statement and elif statement in Python, Expression Evaluation & Float Representatio n.	al exercise, t in E-else t, its and) t elif t in n n 1 &	4(1+3)	Develop programs for the use of conditional statements. Develop programs of different types of statements.	2
		Loops: Purpose and working of loops, while loop, For Loop, Nested Loops, Break and Continue, pass statement.		7(2+5)	Hands on practice on Loops.	2

Unit 3	Function and Modules	Introduction of Function, calling a function, Function arguments, built in function, scope rules	Lecture , Hands-on exercise, Demonstratio n, practical lab	4(1+3)	Learn about how to call or create the functions.	3
		Passing function to a function, recursion, Lambda functions		7(4+3)	Hands-on functions .	
		Modules and Packages: Importing Modules, writing own modules, Standard library modules, dir() Function, Packages in Python		4(1+3)	Develop python programs for modules.	
Unit 4	Basic Data structures in Python	Strings: Basic operations, Indexing and Slicing of Strings, Comparing strings	Lecture , Hands-on exercise, Demonstratio n, practical lab	3(1+2)	Implement and play with strings.	4

		Regular		4(1+3)	Demonstration of the	
		expressions.		4(1+3)		
		•			regular expression.	
		Python Basic				
		Data				
		Structure:				
		Sequence,				
		Unpacking				
		Sequences,				
		Mutable				
		Sequences,				
		Lists, Looping		7(3+4)	Implement different	
		in lists,		7(3 1)	methods for these data	
		Tuples, Sets,			structures.	
		Dictionaries.			50. 4004. 65.	
		Map, filter,				
		Reduce,				
		Comprehensi				
		on				
		OII				
Unit	File and	Files and	Lecture ,	4(1+3)	Learn Python file handling	5
5	Exception	Directories:	Hands-on		methods and python file	
	handling	Introduction	exercise,		operations	
		to File	Demonstratio			
		Handling in	n, practical			
		Python,	lab			
		Reading and				
		Writing files,				
		Additional file				
		methods,				
		Working with				
		Directories.				
		Exception		6(2+4)	Learn about Python	5
		Handling,			exception handling methods	
		Errors, Run				
		Time Errors,				
		Handling IO				
		Exception,				

statement,		
Raise		

References-

Text Books:

- 1. Magnus Lie Hetland, "Beginning Python-From Novice to Professional"—Third Edition, Apress
- 2. Python Programming using Problem solving approach by ReemaThareja OXFORD Higher education
- 3. Kenneth A. Lambert, —Fundamentals of Python: First Programs, CENGAGE Learning, 2012.

Reference Books:

- 1. John V Guttag, —Introduction to Computation and Programming Using Python", Revised and expanded Edition, MIT Press, 2013
- 2. Charles Dierbach, —Introduction to Computer Science using Python: A Computational Problem Solving Focus, Wiley India Edition, 2013.
- **3.** Allen B. Downey, "Think Python: How to Think Like a Computer

Links:

UNIT 1: https://nptel.ac.in/courses/106/106/106106182/

UNIT 2: https://nptel.ac.in/courses/106/106/106106212/

https://www.youtube.com/watch?v=PqFKRqpHrjw

UNIT 3: https://nptel.ac.in/courses/106/106/106106145/

https://www.youtube.com/watch?v=m9n2f9lhtrw

https://www.youtube.com/watch?v=oSPMmeaiQ68

UNIT 4: https://nptel.ac.in/courses/106/106/106106145/

https://www.youtube.com/watch?v=ixEeeNjjOJ0&t=4s

UNIT 5: https://nptel.ac.in/courses/106/106/106106145/

https://www.youtube.com/watch?v=NMTEjQ8-AJM

LAB:

Total No. of Practicals: 228

List of Practicals

Lab No.	Unit	Topic	Program Logic Building	CO Mapping
1.1	1	Basic Python(Syntax, Variable, Type Conversion)	Python Program to Print Statement	CO1
1.2	1	Basic Python(Syntax, Variable, Type Conversion)	Swap two variables without using a temporary variable.	CO1
1.3	1	Basic Python(Syntax, Variable, Type Conversion)	Check if a given number is even or odd.	CO1
1.4	1	Basic Python(Syntax, Variable, Type Conversion)	Find the largest of three numbers.	CO1
1.5	1	Basic Python(Syntax, Variable, Type Conversion)	Convert a string to an integer.	CO1
1.6	1	Basic Python(Syntax, Variable, Type Conversion)	Convert an integer to a string.	CO1

1.7	1	Basic Python(Syntax, Variable, Type Conversion)	Convert a string to a floating-point number.	CO1
1.8	1	Basic Python(Syntax, Variable, Type Conversion)	Convert a floating-point number to an integer.	CO1
1.9	1	Basic Python(Syntax, Variable, Type Conversion)	WAP to demonstrate implicit and explicit type conversion.	CO1
1.10	1	Basic Python(Syntax, Variable, Type Conversion)	Convert Employee Count to Binary	CO1
1.11	1	Basic Python(Syntax, Variable, Type Conversion)	Convert Revenue to Currency Format	CO1
1.12	1	Operators	Write a program to Calculate Sum of 5 Subjects and Find Percentage (Max Mark in each subject is 100).	CO1
1.13	1	Operators	Write a program to find gross salary.	CO1
1.14	1	Operators	Write a program to Calculate Area of Rectangle, Square.	CO1
1.15	1	Operators	Write a program to Calculate Area of Scalene Triangle and Right-angle Triangle.	CO1
1.16	1	Operator	Write a program to find the perimeter of a circle, rectangle and triangle.	CO1

1.17	1	Operator	Write a program to Compute Simple Interest.	CO1
1.18	1	Operator	Write a program to Convert Fahrenheit temperature in to Celsius.	CO1
1.19	1	Operator	Write a program to Find the Gravitational Force Acting Between Two Objects.	CO1
1.20	1	Operator	Write a program to swap the values of two variables with and without using third variable.	CO1
1.21	1	Operator	Write a program to perform arithmetic operations on a = 8, b = 3.	CO1
1.22	1	Operator	Write a program to apply relational operations on a=8, b=3.	CO1
1.23	1	Operator	Write a program to apply assignment operations on a=8, b=3.	CO1
1.24	1	Operator	Write a program to apply logical operations on a=8, b=3.	CO1
1.25	1	Operator	Write a program to apply bitwise operations on a=8, b=3.	CO1
1.26	1	Operator	Write a program to apply identity operators.	CO1
1.27	1	Operator	Write a program to Swap the Contents of two Numbers using Bitwise XOR Operation	CO1
1.28	1	Operator	WAP to find the absolute value of the given number.	CO1

1.29	1	Operator	Write a program to Add two Complex Numbers.	CO1
1.30	1	Operator	Write a Program to find roots of a quadratic expression.	CO1
1.31	1	Arithmetic Operator	Program to perform basic arithmetic operations (addition, subtraction, multiplication, division) on two numbers.	CO1
1.32	1	Arithmetic Operator	Program to calculate the area of a rectangle using the multiplication operator.	CO1
1.33	1	Arithmetic Operator	Program to calculate the average of a list of numbers using the division operator.	CO1
1.34	1	Comparison Operator	Program to compare two numbers and determine if they are equal.	CO1
1.35	1	Comparison Operator	Program to compare two numbers and determine whether they are greater than or less than .	CO1
1.36	1	Comparison Operator	Program to check if a given string is equal to a specific value.	CO1
1.37	1	Logical Operator	Write a program to apply Logical AND operator on two operands.	CO1
1.38	1	Logical Operator	Write a program to apply Logical OR operator on two operands.	CO1

1.39	1	Logical Operator	Write a program to apply Logical NOT operator on	CO1
			an operand.	
1.40	1	Assignment	Program to increment or decrement a variable using	CO1
		operator	assignment operators.	
1.41	1	Assignment	Program to calculate compound interest using	CO1
		operator	compound assignment operators.	
1.42	1	Bitwise Operator	Program to perform bitwise AND, OR, XOR, left	CO1
			shift, and right shift operations.	
1 12	1	Bituing Operator	Draggers to about if a given a walk or is add an aver	CO1
1.43	1	Bitwise Operator	Program to check if a given number is odd or even	CO1
			using bitwise operators.	
2.1	2	Conditional	Write a program to Accept two Integers and Check	CO 2
		Statements	if they are Equal.	
2.2	2	Conditional	Write a program to Check if a given Integer is	CO 2
		Statements	Positive or Negative and Odd or Even.	
2.3	2	Conditional	Write a program to Check if a given Integer is	CO 2
		Statements	Divisible by 7 or not.	
2.4	2	Conditional	Write a program to find the greatest of three	CO 2
		Statements	numbers using else if ladder.	
2.5	2	Conditional	Write a program to find the greatest of three	CO 2
		Statements	numbers using Nested if.	
2.6	2	Conditional	Write a program to convert an Upper-case character	CO 2
		Statements	into lower case and vice-versa.	

2.7	2	Conditional Statements	Write a program to check weather an entered year is leap year or not.	CO 2
2.8	2	Conditional Statements	Write a Program to check whether an alphabet entered by the user is a vowel or a constant.	CO 2
2.9	2	Conditional Statements	Write a program to print day according to the day number entered by the user.	CO 2
2.10	2	Conditional Statements	Write a program to print color name, if user enters the first letter of the color name.	CO 2
2.11	2	Conditional Statements	Write a program to Simulate Arithmetic Calculator.	CO 2
2.12	2	Conditional Statements	Write a menu driven program for calculating area of different geometrical figures such as circle, square, rectangle, and triangle.	CO 2
2.13	2	Conditional Statements	WAP that accepts the marks of 5 subjects and finds the percentage marks obtained by the student. It also prints grades according to the following criteria: Between 90-100% Print 'A', 80-90% Print 'B', 60-80% Print 'C', 50-60% Print 'D', 40-50% Print 'E', Below 40% Print 'F'.	CO 2
2.14	2	Conditional Statements	WAP to enter a character and then determine whether it is a vowel, consonants, or a digit.	CO 2
2.15	2	Loops	Write a program to display all even numbers from 1 to 20	CO 2
2.16	2	Loops	Write a program to print all the Numbers Divisible by 7 from 1 to 100.	CO 2

2.17	2	Loops	Write a program to print table of any number.	CO 2
		•	, ,	
2.18	2	Loops	Write a program to Find the Sum of first 50 Natural	CO 2
			Numbers using for Loop.	
2.19	2	Loops	Write a program to calculate factorial of a given	CO 2
			number using for loop and also using while loop.	
2.20	2	Loops	Write a program to count the sum of digits in the	CO 2
			entered number.	
2.21	2	Loops	Write a program to find the reverse of a given	CO 2
			number.	
2.22	2	Loops	Write a program to Check whether a given Number	CO 2
			is Perfect Number.	
2.23	2	Loops	Write a program to Print Armstrong Number from 1	CO 2
			to 1000.	
2.24	2	Loops	Write a program to Compute the Value of X ⁿ .	CO 2
2.25	2	Loops	Write a program to Calculate the value of ⁿ C _r .	CO 2
2.26	2	Loops	Write a program to generate the Fibonacci Series.	CO 2
2.27	2	Loops	Write a program to check whether a given Number	CO 2
			is Palindrome or Not.	
2.28	2	Loops	Write a program to Check whether a given Number	CO 2
			is an Armstrong Number.	
2.29	2	Loops	Write a program to print all prime numbers from 1-	CO 2
			500.	

2.30	2	Loops	Write a program to find the Sum of all prime	CO 2
			numbers from 1-1000.	
2.31	2	Loops	Write a program to display the following pattern:	CO 2
			* * * *	
			* * * *	
			* * * *	
			* * * *	
			* * * * *	
2.32	2	Loops		CO 2
			Write a program to display the following pattern:	
			*	
			* *	
			* * *	
			* * * *	

2.33	2	Loops		CO 2
			Write a program to display the following pattern:	
			1	
			12	
			123	
			1234	

			12345	
2.34	2	Loops	Write a program to display the following pattern:	CO 2
			A	
			ВВ	
			ccc	
			DDDD	
			EEEEE	
2.35	2	Loops	Write a program to display the following pattern:	CO 2
			* * * * *	

			* * *	
			**	
			*	
2.36	2	Loops	Write a program to display the following pattern:	CO 2
			12345	
			1234	
			123	
			12	
			1	
2.37	2	Loops	Write a program to display the following pattern:	CO 2

	1	T		
			*	
			* * *	
			* * * *	
			* * * * *	
			* * * * *	
2.20	2	Lacras	Maile a grande to display the fallowing patterns.	60.3
2.38	2	Loops	Write a program to display the following pattern:	CO 2

			* * * * *	
			* * * *	
			* * *	
			*	
2.39	2	Loops	Write a program to display the following pattern	CO 2
			(Pascal Triangle):	
			1	
			_	
			1 1	
			1 2 1	
			1 3 3 1	
			1 4 6 4 1	
			1 5 10 10 5 1	
2.40	2	Loops	Write a program to display the following pattern:	CO 2
			1	
			1	
	l	1	I .	

			2 3	
			4 5 6	
			78910	
2.41	2	Loops	Write a program to display the following pattern:	CO 2
2.41		τουρί		CO 2
			ABCDEFGFEDCBA	
			ABCDEF FEDCBA	
			A B C D E E D C B A	
			A B C D D C B A	
			A B C C B A	
			A B B A	
			A A	
2.42	2	Loops	Write a program to display the following pattern:	CO 2
			*	
			* *	
			* * *	
			* * * *	

			* * * *	

			* * * *	
			* * * *	
			* * *	
			* *	
			*	
2.43	2	Loops	Write a program to display the following pattern:	CO 2
			0 0	
			01 10	
			010 010	
			0101 1010	
			0101001010	
2.44	2	Loops	Write a program to display the following pattern:	CO 2
			А	
			ВС	
			DEF	
			GHIJ	
			KLMNO	
2.45	2	Loops	Write a program to display the following pattern:	CO 2
			А	
			ВАВ	

			CBABC	
			DCBABCD	
			EDCBABCDE	
2.46	2	Loops	Write a program to Find the Sum of A.P Series.	CO 2
2.47	2	Loops	Write a program to Find the Sum of G.P Series.	CO 2
2.48	2	Loops	Write a program to Find the Sum of H.P Series.	CO 2
2.49	2	Loops	Write a program to print the following sequence of integers. 1, 2, 4, 8, 16, 32	CO 2
2.50	2	Loops	Write a program to find the Sum of following Series: $ (1*1) + (2*2) + (3*3) + (4*4) + (5*5) + + (n*n) $	CO 2
2.51	2	Loops	Write a program to find the Sum of following Series: $ (1^{1}) + (2^{2}) + (3^{3}) + (4^{4}) + (5^{5}) + + (n^{n}) $	CO 2
2.52	2	Loops	Write a program to find the Sum of following Series: $ (1!/1) + (2!/2) + (3!/3) + (4!/4) + (5!/5) + + (n!/n) $	CO 2
2.53	2	Loops	Write a program to print the following Series: 1, 2, 3, 6, 9, 18, 27, 54, upto n terms	CO 2
2.54	2	Loops	Write a program to print the following Series:	CO 2

			2, 15, 41, 80, 132, 197, 275, 366, 470, 587		
2.55	2	Loops	Write a program to print the following Series:1, 3, 4,	CO 2	
			8, 15, 27, 50, 92, 169, 311		
2.56	2	Loops	Write a program to Convert the given Binary	CO 2	
			Number into Decimal.		
2.57	2	Loops	Write a program to Convert Binary to Hexadecimal.	CO 2	
2.58	2	Loops	Write a program to find out L.C.M. of two numbers.	CO 2	
2.59	2	Loops	Write a program to find out H.C.F. of two numbers.	CO 2	
2.60	2	Loops	Python Program to Accept Three Digits and Print all	CO 2	
			Possible Combinations from the Digits.		
2.61	2	Loops	Python Program to Print Odd Numbers within a	CO 2	
			Given Range.		
2.62	2	Loops	Python Program to Find the Smallest Divisor of an	CO 2	
			Integer.		
2.63	2	Loops	Python Program to Count the Number of Digits in a	CO 2	
			Number		
2.64	2	Loops	Python program to find GCD between two given	CO 2	
			integer numbers.		
3.1	3	Functions	Write a Python function to find the Max of three	CO3	
			numbers.		
3.2	3	Functions	Write a Python function to sum all the numbers in a	CO3	
			list.		
			Sample List: (8, 2, 3, 0, 7)		
			Expected Output : 20		

3.3	3	Functions	Write a Python program to reverse a string.	CO3
			Sample String: "1234abcd"	
			Expected Output : "dcba4321"	
3.4	3	Functions	Write a Python function to check whether a	CO3
			number falls in a given range.	
3.5	3	Functions	Write a Python function that accepts a string and	CO3
			calculate the number of upper-case letters and	
			lower-case letters.	
			Sample String: 'The quick Brow Fox'	
			Expected Output :	
			No. of Upper case characters : 3	
			No. of Lower case Characters : 1	
3.6	3	Functions	Write a Python function that takes a number as a	CO3
			parameter and check the number is prime or not.	
3.7	3	Functions	Write a Python function that checks whether a	CO3
			passed string is palindrome or not.	
3.8	3	Functions	Write a Python function that prints out the first n	CO3
			rows of Pascal's triangle.	
3.9	3	Functions	Write a Python function that accepts a hyphen-	CO3
			separated sequence of words as input and prints	
			the words in a hyphen-separated sequence after	
			sorting them alphabetically.	
			Sample Items: green-red-yellow-black-white	
			Expected Result: black-green-red-white-yellow	
3.10	3	Functions	Python function to convert height (in feet and	CO3
			inches) to centimeters	

3.11	3	Functions	Python function to Convert Celsius to Fahrenheit.	CO3
3.12	3	Functions	Implement a function to check if two strings are anagrams of each other.	CO3
3.13	3	Functions	Python function to display all the Armstrong number from 1 to n.	CO3
3.14	3	Recursion	Write a program using recursion to compute factorial of a given number.	CO3
3.15	3	Recursion	Write a program to print Fibonacci Series using recursion.	CO3
3.16	3	Recursion	Write a program to calculate sum of numbers 1 to N using recursion.	CO3
3.17	3	Recursion	Write a program to Find Sum of Digits of the Number using Recursive Function.	CO3
3.18	3	Recursion	Write a program to print Tower of Hanoi using recursion.	CO3
3.19	3	Recursion	Python Program to Determine How Many Times a Given Letter Occurs in a String Recursively	CO3
3.20	3	Recursion	Python Program to Find the Binary Equivalent of a Number Recursively	CO3
3.21	3	Recursion	Python Program to Find the GCD of Two Numbers Using Recursion	CO3
3.22	3	Recursion	Python Program to Find the Power of a Number Using Recursion	CO3

3.23	3	Recursion	WAP to compute the sum of all the elements of the list using reduce() function.	CO3
3.24	3	Modules and Pacakges	A) Write a program to create a module and import the module in another python program.	CO3
3.25	3	Modules and Pacakges	Write a program program to import all objects from a modules, specific objects from module and provide custom import name to the imported object from the module.	CO3
3.26	3	Modules and Pacakges	Create a python package having atleast two modules in it.	CO3
3.27	3	Modules and Pacakges	Create a python package having atleast one subpackage in it.	CO3
4.1	4	String	Python program to check whether the string is Symmetrical or Palindrome	CO 4
4.2	4	String	Ways to remove i'th character from string in Python	CO 4
4.3	4	String	Python program to Check if a Substring is Present in a Given String	CO 4
4.4	4	String	Find length of a string in python (4 ways)	CO 4

4	String	Python program to print even length words in a	CO 4
		string	
4	String	Python program to accept the strings which	CO 4
		contains all vowels	
4	String	Remove all duplicates from a given string in Python	CO 4
4	String	Python program to Maximum frequency character	CO 4
		in String	
4	String	Python Program to Replace all Occurrences of 'a'	CO 4
		with \$ in a String	
4	String	Python Program to Form a New String where the	CO 4
		First Character and the Last Character have been	
		Exchanged	
4	String	Python Program to Count the Number of Vowels in	CO 4
		a String	
4	String	Python Program to Take in a String and Replace	CO 4
		Every Blank Space with Hyphen	
4	String	Python Program to Calculate the Length of a String	CO 4
		Without Using a Library Function	
4	String	Python Program to Remove the Characters of Odd	CO 4
		Index Values in a String	
4	String	Python Program to Calculate the Number of Words	CO 4
		and the Number of Characters Present in a String	
4	String	Python Program to Take in Two Strings and Display	CO 4
		the Larger String without Using Built-in Functions	
	4 4 4 4 4	4 String	string 4 String Python program to accept the strings which contains all vowels 4 String Remove all duplicates from a given string in Python Program to Maximum frequency character in String 4 String Python Program to Replace all Occurrences of 'a' with \$ in a String 4 String Python Program to Form a New String where the First Character and the Last Character have been Exchanged 4 String Python Program to Count the Number of Vowels in a String 4 String Python Program to Take in a String and Replace Every Blank Space with Hyphen 4 String Python Program to Calculate the Length of a String Without Using a Library Function 4 String Python Program to Remove the Characters of Odd Index Values in a String 4 String Python Program to Calculate the Number of Words and the Number of Characters Present in a String 9 Python Program to Take in Two Strings and Display

4.17	4	String	Python Program to Check if a String is a Pangram or Not	CO 4
			(A pangram is a sentence that uses all 26 letters of the English alphabet at least once. like" The quick brown fox jumps over the lazy dog")	
			brown fox jumps over the fazy dog j	
4.18	4	String	Python Program to Accept a Hyphen Separated Sequence of Words as Input and Print the Words in a Hyphen-Separated Sequence after Sorting them Alphabetically	CO 4
4.19	4	String	Python Program to Form a New String Made of the First 2 and Last 2 characters From a Given String	CO 4
4.20	4	String	Python Program to Count the Occurrences of Each character in a Given String Sentence	CO 4
4.21	4	String	Python Program to Check if a Substring is Present in a Given String	CO 4
4.22	4	String	Python Program to Find the Most Repeated Word in a String.	CO 4
4.23	4	Regular Expression	Write a python program to check the validity of a password given by the user. The password should satisy the following criteria: i) Contain atleast 1 letter between a and z. ii) Contain atleast 1 number between 0 and 9. iii) Contain atleast 1 letter between A and Z. iv) Contain atleast 1 character from \$,#,@. v) Maximum length of password 6. vi) Maximum length of password:12.	CO 4

4.24	4	Regular Expression	Write a python program to validate mobile number.	CO 4
4.25	4	Regular Expression	Given an input file which contains a list of names and phone numbers separated by spaces in the following: i) Phone number contains a 3- or 2-digit area code and a hyphen followed by an 8-digit number. ii) Find all names having phone number with a	CO 4
			3digit area code using regular expression.	
4.26	4	List	Program to interchange first and last elements in a list	CO 4
4.27	4	List	WAP to find min, max and average of elements of a list having numeric data	CO 4
4.28	4	List	Program to check if element exists in list	CO 4
4.29	4	List	Program for Reversing a List	CO 4
4.30	4	List	Program to Multiply all numbers in the list	CO 4
4.31	4	List	Program to find smallest and largest number in a list	CO 4
4.32	4	List	Program to find second largest number in a list	CO 4
4.33	4	List	Program to print all even numbers in a range	CO 4
4.34	4	List	Program to print all negative numbers in a range	CO 4
4.35	4	List	Program to Remove multiple elements from a list in Python	CO 4
4.36	4	List	Program to Cloning or Copying a list	CO 4

4.38 4 4.39 4 4.40 4 4.41 4	List List List List List	Program to find Cumulative sum of a list Program to Break a list into chunks of size N in Python Python Program to transpose of Matrix. Python Program to Add Two Matrices.	CO 4 CO 4
4.39 4	List List List	Program to Break a list into chunks of size N in Python Python Program to transpose of Matrix.	CO 4
4.40 4	List List	Python Python Program to transpose of Matrix.	CO 4
	List	Python Program to transpose of Matrix.	
	List		
4.41 4		Python Program to Add Two Matrices.	
4.41 4	l ic+		CO 4
4.42 4	LIST	Python Program to Multiply Two Matrices.	CO 4
4.43 4	List	Program to get K th Column of Matrix	CO 4
4.44 4	List	WAP to print all even numbers of a list using list	CO 4
		comprehension.	
4.45 4	List	WAP that prompts user to enter an alphabet and	CO 4
		then print all the words that starts with that	
		alphabet from the list of words.	
4.46 4	List	WAP to transpose a given matrix using list	CO 4
		comprehension.	
4.47 4	List	Print All the characters of a string using list	CO 4
		Comprehension	
4.48 4	List	Write a program to calculate square of numbers	CO 4
		upto n using list comprehension.	
4.49 4	Tuple	Python program to Find the size of a Tuple	CO 4
4.50 4	Tuple	Python – Maximum and Minimum K th elements in	CO 4
		Tuple	

4.51	4	Tuple	Create a list of tuples from given list having number	CO 4
			and its cube in each tuple	
4.52	4	Tuple	Python – Flatten tuple of List to tuple	CO 4
4.53	4	Set	Python Program to Count the Number of Vowels Present in a String using Sets	CO 4
4.54	4	Set	Python Program to Check Common Letters in Two Input Strings	CO 4
4.55	4	Set	Python Program that Displays which Letters are in the First String but not in the Second	CO 4
4.56	4	Set	Python Program that Displays which Letters are Present in Both the Strings	CO 4
4.57	4	Set	Python Program that Displays which Letters are in the Two Strings but not in Both	CO 4
4.58	4	Dictionary	Python Program to Add a Key-Value Pair to the Dictionary	CO 4
4.59	4	Dictionary	Python Program to Concatenate Two Dictionaries into One.	CO 4
4.60	4	Dictionary	Python Program to Check if a Given Key Exists in a Dictionary or Not	CO 4
4.61	4	Dictionary	Python Program to Generate a Dictionary that Contains Numbers (between 1 and n) in the Form (x,x*x).	CO 4
4.62	4	Dictionary	Python program to create an instance of an Ordered dict using a given dictionary. Sort the dictionary	CO 4

			during the creation and print the members of the dictionary in reverse order.	
4.63	4	Dictionary	Python Program to Sum All the Items in a Dictionary	CO 4
4.64	4	Dictionary	WAP to create dictionary which has characters of given string as keys and frequency of characters as values.	CO 4
4.65	4	Dictionary	Python Program to Multiply All the Items in a Dictionary	CO 4
4.66	4	Dictionary	Python Program to Remove the Given Key from a Dictionary	CO 4
4.67	4	Dictionary	Python Program to Form a Dictionary from an Object of a Class	CO 4
4.68	4	Dictionary	Python Program to Map Two Lists into a Dictionary	CO 4
4.69	4	Comprehension	Write a program Filtering even numbers from a list using tuple comprehension	CO 4
4.70	4	Comprehension	Creating a list of tuples from two lists using comprehension function	CO 4
4.71	4	Comprehension	Extracting the first character from each word in a list of strings	CO 4
4.72	4	Comprehension	Swapping keys and values in a dictionary	CO 4
4.73	4	Comprehension	Filtering even numbers from a dictionary:	CO 4
4.74	4	Comprehension	Write a Program to calculate square of number using dictonary comprehension	CO 4

5.1	5	File handling and Exceptional Handling	Python program to read file word by word	CO 5
5.2	5	File handling and Exceptional Handling	Python program to read character by character from a file	CO 5
5.3	5	File handling and Exceptional Handling	Python – Get number of characters, words, spaces and lines in a file	CO 5
5.4	5	File handling and Exceptional Handling	Program to Find 'n' Character Words in a Text File	CO 5
5.5	5	File handling and Exceptional Handling	Python Program to obtain the line number in which given word is present	CO 5
5.6	5	File handling and Exceptional Handling	Count number of lines in a text file in Python	CO 5
5.7	5	File handling and Exceptional Handling	Python Program to remove lines starting with any prefix	CO 5
5.8	5	File handling and Exceptional Handling	Python Program to Eliminate repeated lines from a file	CO 5
5.9	5	File handling and Exceptional Handling	Python Program to read List of Dictionaries from File	CO 5
5.10	5	File handling and Exceptional Handling	Python – Append content of one text file to another	CO 5

5.11	5	File handling and Exceptional Handling	Python program to copy odd lines of one file to other	CO 5
5.12	5	File handling and Exceptional Handling	Python Program to merge two files into a third file	CO 5
5.13	5	File handling and Exceptional Handling	Python program to Reverse a single line of a text file	CO 5
5.14	5	File handling and Exceptional Handling	Python program to reverse the content of a file and store it in another file	CO 5
5.15	5	File handling and Exceptional Handling	Python Program to handle divide by zero exception.	CO 5
5.16	5	File handling and Exceptional Handling	WAP to handle multiple exception.	CO 5
5.17	5	File handling and Exceptional Handling	Python program to combine each line from first file with the corresponding line in second file.	CO 5
5.18	5	File handling and Exceptional Handling	Write a program to copy the contents of one file to another.	CO 5
5.19	5	File handling and Exceptional Handling	Write a program to print First 5 line in a file	CO 5
5.20	5	File handling and Exceptional Handling	a) Write a program to catch the following exception: i) Value error ii) Index error iii) Name error	CO 5

iv) Type error
v) Divide zero error
b) Write a program to create user defined
exceptions.
c) Write a program to understand the use of
else and finally block with try block.
d) Write a python program that uses raise and
exception class to throw an exception.

LAB:

Subject Code-BMIAS0151A	L	T	Р
	0	0	2
Subject Name- ENGINEERING PHYSICS LAB			ours:
(Common for all branches except CSBS)			

Course Objective-

1. To provide the practical knowledge of the phenomenon of interference, diffraction and polarization.

- 2. To provide the practical knowledge of energy band gap and resistivity.
- **3.** To provide the practical knowledge of the measurement techniques of magnetism.
- **4.** To provide the practical knowledge of the flow of liquids and characteristics of photoelectric cell.
- **5.** To provide the practical knowledge of Planck's constant and dielectric constant.

Course Outcome- After completion of this course students will be able to:

- **CO1-** Apply the practical knowledge of the phenomenon of interference, diffraction and polarization.
- **CO2-** Understand energy band gap and resistivity.
- **CO3-** Develop the measurement techniques of magnetism.
- **CO4-** Analyze the flow of liquids and characteristics of photoelectric cell.
- **CO5-** Understand Planck's constant and dielectric constant.

Total No. of Practicals: 22(Minimum Ten experiments should be performed)

List of Practicals

Lab No.	Unit	Topic	Program Logic Building	CO Mapping
1		To determine the wavelength of monochromatic light by Newton's ring.		CO1
2		To determine the focal length of two lenses by nodal slide and to verify the formula for the focal length of combination of two lenses.		CO1
3		To determine the specific rotation of cane sugar solution using Polarimeter.		CO1

4	To determine the wavelength of spectral lines using plane transmission grating.	CO1
5	To determine the specific resistance of a given wire using Carey Foster's bridge.	CO2
6	To study the variation of magnetic field along the axis of current carrying - circular coil and then to estimate the radius of the coil.	CO3
7	To verify Stefan's Law by electrical method.	CO2
8	To study the Hall effect and determine the Hall Coefficient, carrier density and mobility of a given semiconductor material using Hall effect setup.	CO2
9	To determine the energy band gap of a given semiconductor material.	CO2
10	To determine the coefficient of viscosity of a liquid.	CO4
11	To calibrate a voltmeter using potentiometer.	CO2
12	To calibrate a ammeter using potentiometer.	CO2
13	To determine E.C.E. of copper using Tangent or Helmholtz galvanometer.	CO3
14	To determine the magnetic susceptibility of a ferromagnetic salt (FeCl ₃) by using Quincke's tube method.	СОЗ
15	To study the hysteresis curve and then to estimate the retentivity and coercivity of a given ferromagnetic material.	СОЗ

16	To determine the angle of divergence of laser beam using He-Ne Laser.	CO1
17	To determine the wavelength of laser using diffraction grating.	CO1
18	To determine the numerical aperture of optical fiber.	CO1
19	To determine the Planck's constant using LEDs of known wavelength.	CO5
20	To determine the resistivity of given material using four probe method.	CO2
21	To determine the dielectric constant of the material by charging and discharging of capacitor.	CO5
22	To determine the characteristics of photoelectric cell.	CO4

Subject Code-BMIASL0151	L T P
Subject Name- ABC (Lab)	0 0 4
	Total No. of Hours: 48

Total No. of Activities – 24

List of Activities

Activity	Modules	Topic	Program Logic Building	CO Mapping
Anubhava Activities	1	Getting rid of stage fear	Participants will gain confidence in expressing themselves through dance, overcome inhibitions, and develop a sense of freedom and creativity.	CO2

Dumb Charades	Enhancing communication skills and nonverbal expressions		Participants will improve their ability to communicate effectively using nonverbal cues, develop teamwork and collaboration skills, and enhance their creativity in conveying messages.	CO1
Chinese Whisper	1	Developing active listening and accurate communication skills	Participants will enhance their listening skills, practice conveying information accurately, and understand the importance of clear communication and active listening in avoiding miscommunication.	CO1
Picture Reading – Story Telling	2	Practice sessions for storytelling skills	Participants will enhance their ability to comprehend and interpret information from visual aids, develop storytelling skills, and engage in imaginative and creative thinking.	CO3
Reading Diagrams, Graphs, and Pie Charts	2	Exercises based on charts and diagrams	Participants will improve their ability to interpret and analyse data presented in diagrams, graphs, and pie charts, develop critical thinking skills, and make informed decisions based on visual information.	CO1
Assessment	2	Online Assessment		
Analysing Case Studies	2	Case Study: Badger Mining Corp Case Study	Participants will develop critical thinking skills, analyse the effectiveness of communication practices, and gain insights into real-world communication challenges and their solutions.	CO4
Reading Comprehension Exercise	2	Exercises based on reading comprehension	Participants will enhance their reading comprehension abilities, improve vocabulary and language skills, and develop strategies for efficient and effective reading.	CO1

Filling a Form	1	Filling forms accurately	enhance their attention to detail, and 100			
Flipped Classroom	1	Interactive reading experience through flipped class methodology	reading materials, participate in			
Infographics	1	Analysing information based on infographics	presented in infographics, develop visual literacy skills, and effectively			
Songs and decoding the lyrics.	1	Decoding song lyrics	Participants will enhance their listening skills, improve understanding of language nuances through song lyrics, and develop an appreciation for different genres of music.	CO1		
Assessment	2	Online Assessment				
Listening to instructions and directions	1	Listening based activity	Participants will improve their listening comprehension, enhance their ability to follow instructions & directions, and practice attention to detail.	CO2		
Speech Analysis	2	Speech Analysis	Participants will develop critical thinking skills, analyze speech techniques and delivery styles, and gain insights into effective public speaking strategies.	CO3		
Views on News	2	News Analysis	Participants will develop active listening skills, gain knowledge of			

Introducing your partner	4	Introducing others and oneself	Participants will improve their active listening skills, develop clarity in communication, and effectively convey specific information about their partner and themselves to others.	CO2
Role Plays	4	Role Playing Situations	Participants will practice effective communication strategies, develop empathy and understanding, and improve their ability to handle real-life situations through role-playing exercises.	CO4
GD (Group Discussion)	4	Group Discussions	Participants will enhance their ability to express their opinions, actively listen to others, and engage in constructive discussions to develop well-rounded perspectives.	CO5
Interview Handling 4 Be		Mock Interviews: Practising Behavioural and FAQs	The students will be able to respond to behavioural interview questions efficiently.	CO5
Presentation Skills	4	Articulating insights: Presentations	Participants will enhance their ability to deliver engaging presentations, effectively communicate their ideas, and exhibit confidence in public speaking.	CO5
Final Assessment 2 Writing Task for the Final Internal Assessment		Final Assessment		
Final Assessment 2 Group Presentations for Final Internal Assessment		Final Assessment		

B. Tech.-First Semester Branch- CS/CSE/ CSE (R)/ IT/CSE(DS)/CSE(IOT)/CSE(AIML)/CSE(AI)/CYS/ ECE/ECE(VLSI) /ME/M. Tech (Int.)/BT Subject Code-BMIME0151 Subject Name- Computer Aided Design (CAD) and Digital Manufacturing No. of hours-

Course Objective- To Impart and familiarize the concepts of engineering graphics using CAD Software's. To impart knowledge of 2-Dimensional Drawing and 3-Dimensional Drawing Commands. To make the students to experience digital manufacturing processes. To explain current and emerging digital technologies in industries.

Course out	come: At the end of course, the students will be able to	
CO1	Understand the importance of drawing in engineering.	
CO2	Draw in 2-Dimensional spaces.	
CO3	Create models in 3-Dimensional spaces.	
CO4	Understand the concept of digital manufacturing.	
CO5	Apply the knowledge of digital manufacturing in industries.	

Un it	Module	Topics Covered	Pedagogy	Lectur e Requir ed (T=L+P)	Aligned Practical/Assignm ent/Lab	CO Mappi ng
1	Introduction to CAD	Introduction to Engineering Drawings, Scale, Coordinate System, Types of View: Orthographic, Isometric & Perspective, Type of Projection, Sections of solids and Development of surfaces, Introduction to CAD Software such as AutoCAD/PTC Creo/CATIA/Fusion 360/Solid Works etc., Exploring GUI, Workspaces, Co-ordinate systems, File Management, Display Control.	PPT/Animate d Videos/ Experiment based learning/ Activity based learning	8=2+6	CAD Lab (AutoCAD, PTC CREO)	CO-1

2	Working on CAD in 2D environment	Starting with Sketching, Working with Drawing Aids, Editing Sketched Objects, Layers, Creating Text and Tables, Dimensioning and Detailing of Drawings, Editing Dimensions, Dimension Styles, Adding Constraints to Sketches, Hatching Drawings, Paper Layout, Plotting Drawings in AutoCAD, Template Drawings.	PPT/Animate d Videos/ Experiment based learning/ Activity based learning/ Software based	8=2+6	CAD Lab (AutoCAD)	CO-2
3	Working on CAD in 3D environment	Introduction to 3D Modeling, 3D Environment and Drawing, Modeling Workflow, Editing Models, Sectioning a Model and Creating Drawings, Visualization, Downstream, Rectangular 3D coordinates, 3D Construction techniques, Constructing wireframe objects, Constructing solid primitives, dynamically changing a 3D view, and shading a 3D model, Blueprint Drawing, Uses of Digital Prototype.	PPT/Animate d Videos/ Experiment based learning/ Activity based learning/ Software based	8=2+6	CAD Lab (AutoCAD)	CO-3
4	Introduction to Digital Manufacturi ng	Introduction to workshop layout, engineering materials, Fitting, Carpentry, Forging, Casting, Welding, Forming. Basic Machining Tools-Lathe, Milling, Drilling, Shaper, Grinding. Introduction to Digital Manufacturing: - additive manufacturing, basics of automation & robotics; Concepts of Industry 5.0 (Videos & Quizzes)	PPT/Animat ed Videos/ Experiment based learning/ Activity based learning/ Simulation/ Virtual Labs	8=2+6	Workshop, CAD Lab	CO-4

		3D Modelling and				
		simulation of- various	PPT/Animate			
		Forming, Machining in	d Videos/			
		CAD	Experiment			
	Applications	Basic introduction to 3D	based			
5	of Digital	Printing & Technologies	learning/	8=2+6	CAD Lab (AutoCAD)	CO-5
	Manufacturi	(FDM, LDM, SLA)-	Activity	0-2+0	CAD Lab (AutoCAD)	CO-3
	ng	Slicing software,	based			
		Types of Production,	learning/			
		Various types of	Simulation/			
		Industries, Introduction to	Virtual Labs			
		Smart Factory.				

References- NIT Patna, Amity University, SRM University, VIT Vellore, IMT Pune, Central Tool Room Training Centre Ahmadabad.

Text Books:

- 1. A Hand book on AUTOCAD tool practice by SSR Krishna
- 2. Engg. Graphics, by Agrawal B. & Agrawal CM., TMH Publication
- 3. Engg. Drawing by Bhatt ND.
- 4. CAD by CAM by M.P. Grover.
- 5. A course in Workshop technology by B.S. Raghuwanshi, Vol I & II, Dhanpat Rai & sons, New Delhi
- 6. Industrial automation and Robotics by A.K. Gupta., S K Arora, Laxmi publication
- 7. CNC Fundamentals and Programming by P.M Agarwal, V.J Patel, Charotar Publication

Reference Books:

- 1. Engg. Drawing +AUTOCAD 6th Edition by K Venugopal & V Prabhu Raja, New Age International Publishers
- 2. Computer Aided Engineering Drawing S. Triyambaka Murthy, I.K. International Publishing House Pvt. Ltd., New Delhi, 3rdrevised edition-2006
- 3. Advance CAD Modelling by Nicola & Duhovnik
- 4. Kalpakjian S. And Steven S. Schmid, "Manufacturing Engineering and Technology", 4th edition, Pearson Education India Edition, 2002
- 5. Rapid Product Development, Kimura Fumihiko
- 6. CNC Machines by M.Adhitan, B.S Pabla; New age international.
- 7. CAD/CAM, by Groover and Zimmers, Prentice Hall India Ltd

Links:

https://www.youtube.com/watch?v=9YxK7TuEKfE&list=PLMtzJAOD3B7Z0kAGbqdVPZuT91pNIsF-R

https://www.youtube.com/watch?v=pvKVy-eMDYc

Lab No.	UNIT	Topic	Simulato r/ Software	CO Mapping
1		To create design of a robotic Arm model on CAD	AutoCA D	CO1
2		To draw & design a Cell phone adapter in CAD Software.	AutoCA D	CO1
3		To create layout of job shop, batch shop and continuous manufacturing on CAD		CO1
4		To draw the orthographic projection view of Hub, Arms, and Face of a Pulley		CO1
5		To draw the isometric projection view of Pipe, 90 degree elbow and 180 degree bend of a piping system		CO1
6		To draw the isometric projection view of motor coupling in CAD Software		CO1
7		To draw the orthographic projection view of a Study Chair.		CO1
8		To draw the isometric projection view of one way mobile connector		CO1
9		Two dimensional drawings of Cam and Rocker Arm on AutoCAD.		CO1
10	1	To create a design of a Soap Case on CAD software.	AutoCA D AutoCA	CO1
11		To draw a two way cable connector on CAD software.		CO1
12		To draw orthographic projections of hexagonal bolt in CAD Software.		CO1
13		Two dimensional drawings of washer on AutoCAD.		CO1
14		Two dimensional drawings of Gaskets of a vacuum pump on AutoCAD.		CO1
15		To create 2D Drawings of Ring and Pinion Gear in CAD Software.		CO1
16		To draw and design a phone stand/tripod in CAD software	D AutoCA	CO1
17		To draw an orthographic projection view of Edge Flange in CAD Software	D AutoCA	CO1
18		To draw the orthographic projection view of Fork End of a Knuckle Shaft	D AutoCA	CO1
20		To draw an orthographic projection view of Roller Stud in CAD Software	D AutoCA	CO1
21	2	To design a quadcopter drone on CAD	D AutoCA	CO2
21		To design a digital camera on CAD	D	CO2

22	To design the layout of intent device connector on CAD	AutoCA D CO2
23		AutoCA
	To model & design a motor coupling in CAD Software.	D CO2 AutoCA
24	To design a 3D Model of a one way mobile connector.	D CO2
25	To create 2D drawings of Helical Gear in AutoCAD Software.	AutoCA D CO2
26	To create 2D drawings of Henear Gear in National Bottware.	AutoCA
20	To draw & design a socket welded produced elbow in CAD Software.	D CO2
27	To create 2D model of crane hook	AutoCA D CO2
28		AutoCA
	Two dimensional drawing of seal cover on AutoCAD software.	D CO2 AutoCA
29	Two dimensional drawings of a Friction plate on AutoCAD.	D CO2
30	To arrest 2D descript of a three ded and using AutoCAD Software	AutoCA
	To create 2D drawing of a threaded rod using AutoCAD Software.	D CO2 AutoCA
31	Create 2D drawings of Cam and camshaft bearings in AutoCAD	D CO2
32	To design a socket weld cross fitting model in CAD Software.	AutoCA D CO2
22	To design a socket weld cross fitting model in CAD software.	AutoCA
33	To draw orthographic view of engine cylinder head in CAD software	D CO2
34	To demonstrate & draw a threaded rod using AutoCAD Software.	AutoCA D CO2
35		AutoCA
	To design a wrench in AutoCAD Software.	D CO2 AutoCA
36	To design a wrist watch in AutoCAD Software.	D CO2
37		AutoCA
	To design a slip-on flange in AutoCAD Software.	D CO2 AutoCA
38	To design a CAR Wheel in CAD Software.	D CO2
39	Modelling and decigning of steering wheel of a conin CAD software	AutoCA
40	Modelling and designing of steering wheel of a car in CAD software	D CO2 AutoCA
40	To create drawings of a Connecting Rod and Gudgeon pin on CAD software.	D CO2
41	To demonstrate a Butt-weld Straight Pipe Tee fitting and design it in CAD Software.	AutoCA D CO2
42	Software.	AutoCA AutoCA
42	To create a 2D drawing of Cotter and Sleeve	D CO2
43	To create 2D drawing of Knuckle Pin, Taper Pin and Collar in CAD Software	AutoCA D CO2
44	10 create 22 drawing of Financial I in, Tuper I in and Condi in Crib Bottware	AutoCA
	To design a digital X-ray Machine on CAD	D CO2

			AutoCA	
45		To design & assemble a 3D pipe routing in CAD Software.	D	CO2
46		To design an electric motor on CAD	AutoCA D	CO2
47		To design an electric motor on CAD	AutoCA	CO2
47		To create design of a CNC Lathe on CAD	D	CO2
48		To create design of a Shaper Machine on CAD	AutoCA D	CO2
49		To create design of a Shaper Machine on CAD	AutoCA	002
49		To create design of a Milling Machine on CAD	D	CO2
50		To create design of a drilling Machine on CAD	AutoCA D	CO2
<i>5</i> 1		To create design of a drining reaction of CFE	AutoCA	CO2
51		To create design of carpentry joints on CAD	D	CO2
52		To greate 2D drawings of Com and followers on CAD	AutoCA	CO2
		To create 2D drawings of Cam and followers on CAD	D AutoCA	CO2
53		To create design of a 3D printer machine on CAD	D	CO2
54			AutoCA	G 0.4
		To create layout of workshop on CAD To design & assemble a 3d model of Cotter and Sleeve Joint with all dimensions	D AutoCA	CO2
55		and allowances	D	CO3
56		To design & assemble a 3d model of knuckle joint with dimensions and allowances	AutoCA	
30		in CAD Software.		CO3
57		To draw & model a spiral spring in AutoCAD Software.	AutoCA D	CO3
		To draw & moder a spiral spring in AutoCAD Software.	AutoCA	CO3
58		To design an edge flange on base flange using CAD Software.	D	CO3
59			AutoCA	CO2
		To model & design a Roller Stud in CAD Software.	D AutoCA	CO3
60		To model & design a Pulley used to transmit power.	D	CO3
61	3		AutoCA	
01	3	To model & design a 3D Model of a Study Chair in AutoCAD Software.	D	CO3
62		To design the 3D assembly of Cam and Rocker Arm on AutoCAD.	AutoCA D	CO3
62		To design the 3D assembly of can and Rocker Film on Factoria.	AutoCA	003
63		To create a 3D model of water bottle in CAD Software.	D	CO3
64			AutoCA	CO2
		To create the 3D drawing of Differential on AutoCAD.	D AutoCA	CO3
65		Modelling and designing of door lock handle in CAD software		CO3
66			AutoCA	
		To design & model a chain ring in CAD Software.	D Auto C A	CO3
67		To create 3D model of crane hook	AutoCA D	CO3
		1	1 -	

		AutoCA	
68	Modelling and designing of a fry pan used in kitchen	D	CO3
69		AutoCA	
	To draw and modelling of Camshaft assembly used in multicylinder engines.	D	CO3
70	Modelling and designing of a rotor of turbine	AutoCA	CO3
	Wodening and designing of a fotor of turbine	D AutoCA	CO3
71	3D modelling of a kitchen sink in CAD Software.	D	CO3
72		AutoCA	
12	To create 3D design of Auto headlight reflector on AutoCAD software.	D	CO3
73	To design a 3d design of water pump fan in CAD Software.	AutoCA D	CO3
	To design a 3d design of water pump ran in CAD software.	AutoCA	CO3
74	To design a wrist watch in AutoCAD Software.	D	CO3
75		AutoCA	
13	Designing and modelling of wardrobe in CAD Software	D	CO3
76	Madallina and designing of English 4-th4 and in CAD as former	AutoCA	CO2
	Modelling and designing of English toilet seat in CAD software	D AutoCA	CO3
77	Modelling and designing of steering wheel of a car in CAD software	D	CO3
70	wheel of a car in crib software	AutoCA	003
78	Modelling and designing of a computer mouse by mesh modelling in CAD software	D	CO3
79		AutoCA	
	Modelling and designing of a chair wheel of revolving chair	D	CO3
80	Modelling and designing of transition dust in CAD software	AutoCA	CO3
	Modelling and designing of transition duct in CAD software	D AutoCA	COS
81	Modelling and designing of exhaust manifold of engine	D	CO3
92		AutoCA	
82	To design a 3D Model of a bike suspension in CAD Software.	D	CO3
83		AutoCA	G 0 4
	To model & design of a Drone Fan in CAD Software.	D At C A	CO3
84	To demonstrate & design a Motorcycle front sprocket in CAD Software.	AutoCA D	CO3
0.5	To demonstrate & design a motoreyere from sprocket in CAD Bottware.	AutoCA	CO3
85	To draw elevation and plan of a home on CAD.	D	CO3
86		AutoCA	
	To draw elevation and plan of a town on CAD.	D	CO3
87	To areato an assembly of a Connecting Dad on CAD - form	AutoCA	CO2
	To create an assembly of a Connecting Rod on CAD software.	D AutoCA	CO3
88	To design a water tap in AutoCAD Software.	AutoCA D	CO3
90		AutoCA	
89	To design a Foot Step Power Generator in Designing Software.	D	CO3
90		AutoCA	
	To create an Cam Follower assembly on CAD software.	D	CO3

			Virtual	
91			Simulato	
		Introduction and demonstration of manufacturing processes- Fitting, Carpentry		CO4
9			Process	
2		To simulate different fitting energious through simulation	Simulato	CO4
		To simulate different fitting operations through simulation	Process	CO4
9		To Introduce students to basic wood carving techniques using carving chisels and	Simulato	
3		gouges	r	CO4
94		To practice carving simple designs or patterns on wooden blocks.		CO4
			Virtual	
95			Simulato	
		Introduction and demonstration of manufacturing Processes- Forging, Casting	r	CO4
96		To teach students basic hammering techniques used in forging, such as drawing out,		
70		upsetting, bending.		CO4
97		Demonstrate the process of punching holes or slots in a forged work piece using a		~ ~ .
		punch and drift		CO4
00			Process	
98		To simulate forging process like punching, upsetting using process simulator	Simulato	CO4
		To simulate forging process like punching, upsetting using process simulator	Process	CO4
99			Simulato	
		To perform casting experiments using materials like aluminium or bronze.		CO4
	4		Process	
100	-		Simulato	
		To investigate the effect of mold temperature on cast parts.	r	CO4
			Process	
101			Simulato	G 0. 4
		To investigate the effect of pouring temperature on cast parts		CO4
102			Process Simulato	
102		To investigate the effect of cooling rate on cast parts		CO4
		10 investigate the effect of cooling rate on east parts	Virtual	CO -1
103			Simulato	
		Introduction and demonstration of manufacturing Processes- Welding, Forming.		CO4
			Virtual	
104			Simulato	
		To study different welded joints using different welding techniques.		CO4
10-			Process	
105		The simulate Plantain and malding discussion of the Property o	Simulato	CO 4
		To simulate Electric arc welding through different welding techniques		CO4
106			Process Simulato	
100		To simulate MIG welding with the help of the processes simulator		CO4
		10 simulate with welding with the help of the processes simulator	Process	CO 1
107			Simulato	
		To simulate TIG welding with the help of the processes simulator		CO4
			1	1

			L
			Virtual
108			Simulato
		To study basic metal forming techniques(rolling, extrusion, wire drawing)	r CO4
			Virtual
109			Simulato
107		To simulate rolling process using virtual simulator	r CO4
		To simulate forming process using virtual simulator	Virtual
110			
110			Simulato
		To simulate extrusion process using virtual simulator	r CO4
			Virtual
111			Simulato
		To simulate wire drawing process using virtual simulator	r CO4
			Virtual
112			Simulato
112		Study of Machining Tools, Latha Milling	r CO4
		Study of Machining Tools- Lathe, Milling	
1.10			Virtual
113			Simulato
		Study of Machining Tools- Drilling, Shaper, Grinding	r CO4
			Process
114			Simulato
		To simulate lathe machine to obtain desired shape and size.	r CO4
		The second state of the se	Process
115			Simulato
113		To simplete dell mochine to obtain helps of different diameter	
		To simulate drill machine to obtain holes of different diameter.	r CO4
			Process
116			Simulato
		To simulate lathe machine to obtain desired shape and size.	r CO4
			Construc
			tion
			Equipme
117			nt
			Simulato
		Study and demonstration of automation & robotics	r CO4
110		•	
118		To study the concepts of Industry 4.0	CO4
			Construc
			tion
119		2D Modelling and simulation of Machining in CAD	Equipme
119		3D Modelling and simulation of Machining in CAD	nt
			Simulato
	_		r CO5
	5		Construc
			tion
120			Equipme
			nt
			Simulato
		3D Modelling and simulation of sheet bending in CAD	r CO5

		Process
121	Setting up of work piece zero position and tool adjustment in CNC Turning	Simulato
141	machine	r CO5
	macmie	
		Control
122		System
		Simulato
	To write and simulate CNC Part program for turning operation as per drawing	r CO5
		Control
123		System
123		Simulato
	To write and simulate CNC Part program for facing operation as per drawing	r CO5
		Control
124		System
124		Simulato
	To write and simulate CNC Part program for drilling operation as per drawing	r CO5
		Control
125		System
125		Simulato
	To write and simulate CNC Part program for milling operations.	r CO5
	To write and simulate crite I are program for mining operations.	Process
126		Simulato
120	Study of EDM 2D Drinting Technology	r CO5
	Study of FDM 3D Printing Technology.	
107		Process
127		Simulato
	Study of LDM 3D Printing Technology.	r CO5
		Process
128		Simulato
	Study of SLA 3D Printing Technology.	r CO5
		Process
129		Simulato
	Visualization and conversion of CAD model on a slicing software.	r CO5
		Robotics
130	Create a product using a 3D printer machine tool through different 3D printing	Simulato
	techniques	r CO5
	1	Process
131	Study of different type of production systems used in industry- Job, Batch, Mass,	Simulato
101	Continuous (Case Studies and Examples)	r CO5
	Continuous (Cuse Studies und Litampies)	Process
132		Simulato
134	Study of different types of industries (Case Studies and Examples)	r CO5
\vdash	Study of different types of muusufes (Case studies and Examples)	
122		Robotics
133		Simulato
	Design and implementation of Smart factory for Industry Revolution 4.2	r CO5
		Smart
134	To create digital twins of given parts using smart manufacturing simulation	manufact
	software	uring CO5

		simulator	
135	Objective is to familiarize students with the operation of CNC machines, including their components, controls, and functionalities. Through hands-on experiments, students gain practical knowledge of setting up work pieces, tooling, and executing machining operations.	Robotics Simulato	CO5
136	Objective is to enhance students' programming skills for CNC machines. By designing and executing different machining operations, students learn to write and debug CNC programs, understand G-code instructions, and create efficient tool paths.	Robotics Simulato r	CO5
137	Objective is to teach students how to optimize machining processes using CNC machines. Through experiments, students learn to analyse different parameters such as cutting speed, feed rate, and tool path strategies to achieve desired machining results, including surface finish, accuracy, and cycle time reduction	Robotics Simulato r	CO5
138	Objective is to expose students to advanced CNC techniques and capabilities. Through experiments, students can explore topics such as multi-axis machining, high-speed machining, tool change management, and complex part production to expand their knowledge and skills in CNC machining.	Robotics Simulato r	CO5
139	Objective is to help students understand the impact of machining variables on the quality of machined parts. Through experiments, students can explore variables like tool geometry, tool material, cutting parameters, and machining strategies to analyse their effects on surface finish, dimensional accuracy, and tool life.		CO5
140	Objective is to teach students how to use simulation and verification tools to validate and optimize CNC programs before executing them on the machine. Through experiments, students can understand the importance of simulation in preventing collisions, verifying tool paths, and optimizing machining processes.	Robotics Simulato r	CO5
141	Objective is to develop students' problem-solving and troubleshooting skills in CNC machining. Through experiments, students encounter and resolve issues such as tool breakage, incorrect tool paths, or machine errors, helping them develop critical thinking and decision-making abilities.	Robotics Simulato r	CO5

B. Tech Second Semester	
Branch- CSE/CSE-R/CS/IT/ECE/ECE(VLSI)/ME/CSE(IOT)	/M.Tech.(Integrated)
Subject Code-BMIAS0203	L - T - P

	3-1-0
Subject Name- Engineering Mathematics-II	No. of hours- 42

Course Objective- The objective of this course is to familiarize the engineering students with techniques of solving Ordinary Differential Equations, Fourier series expansion, Laplace Transform and vector calculus and its application in real world. It aims to equip the students with adequate knowledge of mathematics that will enable them in formulating problems and solving problems analytically.

Course Outcome -

- **CO1** Apply the concept of differentiation to solve differential equations.
- **CO2-** Apply the concept of convergence of sequence and series to evaluate Fourier series.
- **CO3-** Apply the Laplace transform to solve ordinary differential equations.
- **CO4-** Apply the concept of vector calculus to evaluate line, surface and volume integrals.
- **CO5-** Solve the problems of Proportion & Partnership, Problem of ages, Allegation & Mixture, Direction, Blood relation, Simple & Compound interest, Geometry and Mensuration.

Uni t	Module	Topics Covered	Pedagog y	Lecture Require d (T=L+P)	Aligned Practical/Assignment/L ab	CO Mappin g
Uni t 1	Ordinary Differenti al Equation of Higher Order	Linear differential equation of nth order with constant coefficients,	Smart Board And PPT	10 hours	1.1,1.2,1.3&1.4	CO1

		Cauchy- Euler equation, Simultaneous linear differential equations, Second order linear differential equations with variable coefficients, Solution by changing independent variable, Reduction of order, Normal form, Method of variation of parameters, Application of ordinary differential equation.				
Uni t 2	Sequences and series	Definition of Sequence and series with examples, Convergence of sequence	Smart Board And PPT	8 hours	2.1&2.2	CO2

		and series, Tests for convergence of series, (p- test, D' Alembert's test or Ratio test, Raabe's test). Fourier series, Half range Fourier sine and cosine series.				
Uni t 3	Laplace Transfor m	Laplace transform, Existence theorem, Laplace transforms of derivatives and integrals, Initial and final value theorems, Unit step function, Dirac- delta function, Laplace transform of periodic function, Inverse	Smart Board And PPT	8 hours	3.1,3.2&3.3	CO3

		Laplace transform, Convolution theorem, Application to solve simple linear and simultaneous differential equations.				
Uni t 4	Vector Calculus	Vector differentiatio n: Gradient, Curl and Divergence and their Physical interpretation , Directional derivatives, Tangent and Normal planes. Vector Integration: Line integral, Surface integral, Volume integral,	Smart Board And PPT	8 hours	4.1,&4.2	CO4

		Gauss's Divergence Theorem, Green's theorem, Stoke's theorem (without proof) and their applications. Ratio,				
Uni t 5	Aptitude- II	Proportion & Partnership, Problem of ages, Allegation & Mixture, Direction, Blood relation, Simple & Compound interest, Geometry and Mensuration, Puzzles.	Smart Board And PPT	8 hours	5.1,5.2&5.3	CO5

References-

Text Books:

1. B. V. Ramana, Higher Engineering Mathematics, Tata McGraw-Hill Publishing Company Ltd..

2. B. S. Grewal, Higher Engineering Mathematics, Khanna Publisher.

Text Books:

- 1. E. Kreyszig, Advance Engineering Mathematics, John Wiley & Sons.
- **2.** Peter V. O'Neil, Advance Engineering Mathematics, Thomson (Cengage) Learning.
- **3.** Maurice D. Weir, Joel Hass, Frank R.Giordano, Thomas, Calculus, Eleventh Edition, Pearson.
- **4.** G.B Thomas, R L Finney, Calculus and Analytical Geometry, Ninth Edition Pearson.
- **5.** James Ward Brown and Ruel V Churchill, Fourier Series and Boundary Value Problems, 8th Edition-Tata McGraw-Hill.
- **6.** D. Poole, Linear Algebra : A Modern Introduction, 2nd Edition, Brooks/Cole.
- 7. Veerarajan T., Engineering Mathematics for first year, Tata McGraw-Hill, New Delhi.
- **8.** Charles E Roberts Jr, Ordinary Diffrential Equations, Application, Model and Computing, CRC Press T&F Group.
- **9.** Ray Wylie C and Louis C Barret, Advanced Engineering Mathematics, 6th Edition, Tata McGraw-Hill.
- **10.** James Ward Brown and Ruel V Churchill, Complex Variable and Applications, 8th Edition, Tata McGraw-Hill.
- **11.**P. Sivaramakrishna Das and C. Vijayakumari, Engineering Mathematics, 1st Edition, Pearson India Education Services Pvt. Ltd.
- **12.**Advanced Engineering Mathematics By Chandrika Prasad, Reena Garg Khanna Publishing House, Delhi.
- **13.**Quantitative Aptitude by R.S. Aggrawal.

Links:

UNIT-1

https://www.youtube.com/watch?v=QI42qcOLKfo&t=7s

https://www.youtube.com/watch?v=qlyx1kFTqT8

https://www.youtube.com/watch?v=n 3ZmnVnrc4

https://www.youtube.com/watch?v=19Vt7ds8Lvw

UNIT-2

https://www.youtube.com/watch?v=HUKR4LWrZ14&t=74s

https://www.youtube.com/watch?v=uei7JPnPpVg

https://www.youtube.com/watch?v=ummJvI0Ax2Q

https://www.youtube.com/watch?v=bWTmUWWZnhQ

https://www.youtube.com/watch?v=wpN1wn98XiA

https://www.youtube.com/watch?v=gK1Y11UxOhw

https://www.youtube.com/watch?v=Clwkvn77QrE&t=10s

https://www.youtube.com/watch?v=LGxE_yZYigI

UNIT-3

https://youtu.be/nmp-5tSp-UY

https://youtu.be/6ANT4eD6fII

https://youtu.be/c9NibpoQjDk

https://www.youtube.com/playlist?list=PLNOGIXC4kCBT8G5pWCrH71hmwaAvwsBY3

UNIT-4

https://youtu.be/IwgqKjA6wko

https://youtu.be/d4OyeuRTZNA

https://youtu.be/j36lJKSJMQk

https://youtu.be/DhwMOrl6Q9g

https://youtu.be/DhwMOrl6Q9g

https://youtu.be/fsMouTxce A

https://youtu.be/yq5olnzDCGc

https://youtu.be/2SB3IVCwW1w

https://www.khanacademy.org/math/multivariable-calculus/integrating-multivariable-functions/line-integrals-vectors/v/line-integra

https://www.khanacademy.org/math/multivariable-calculus/integrating-multivariable-functions/3d-flux/v/vector-representation-of-a-su

http://nucinkis-lab.cc.ic.ac.uk/HELM/workbooks/workbook 29/29 2 surfac

https://www.youtube.com/watch?v=Mb6Yb-SGqio

https://www.khanacademy.org/math/multivariable-calculus/greens-theorem-and-stokes-theorem/stokes-theorem/v/stokes-theorem-intuition

https://www.youtube.com/watch?v=eSqznPrtzS4
<u>UNIT-5</u>
https://www.GovernmentAdda.com

B. Tecn Second Semester				
Branch- CSE/CSE-R/CS/IT/M.Tech.(Int.)/ CSE(DS)/CSE(IOT)/ CSE(AMIL)/CSE(AI)/CYS/ME/BT				
Subject Code-BMIEC0201	L - T - P			
	3-1-0			
Subject Name- Basic Electrical & Electronics Engineering	No. of hours- 49			

Course Objective-

P Took Second Semester

- 1. To provide the basics of DC and AC analysis of (Single phase and Three phase) electrical circuits.
- 2. To study motors used in robotics, the basics of transformer and its efficiency calculation.
- 3. To impart elementary knowledge of layout of Power System, Earthing, and Energy Consumption.
- 4. To provide the knowledge of Diode, Display devices, Op-Amp, Sensors, IoT and its application.

Course Outcome – After successful completion of this course students will be able to

CO1: Apply the principle of KVL/KCL and network theorems for analysis of D.C circuit.

CO2: Analyze the steady state behavior of single phase and three phase AC electrical circuits, Earthing, and energy calculation.

CO3: Illustrate and analyze special motors, working principles of a single-phase transformer and components of Power system.

CO4: Explain the construction, working principle, and application of PN junction diode, Zener diode and Display devices.

CO5: Explain the concept of Op-Amp, Digital multimeter, Sensors, IoT and its applications.

Uni t	Module	Topics Covered	Pedago gy	Lectur e Requir ed (T=L+ P)	Aligned Practical/Assignment /Lab	CO Mappi ng
Unit 1	D.C CIRCUIT ANALYSIS AND NETWORK THEOREMS	Concept of network, Active and passive elements, voltage and current sources, concept of linearity and linear network, unilateral and bilateral elements, source transformation , Kirchhoff's Law: loop and	Digital Smart Board, PPT, m- Tutor	10	Assignment 1.1, Assignment 1.2	CO1

		nodal methods of analysis, star delta				
		transformation , network theorems: Superposition theorem, Thevenin's theorem, Norton's theorem, maximum power transfer theorem.				
Unit 2	STEADY STATE ANALYSIS OF AC CIRCUIT	Single phase AC circuit: AC fundamentals, concept of phasors, phasor representation of sinusoidally varying voltage and current, analysis of series and parallel RLC circuits, j- notation, Different types of	Digital Smart Board, PPT, m- Tutor	10	Assignment 2.1, Assignment 2.2	CO2

		power, power factor, resonance in series and parallel circuits. Importance of Earthing, Elementary calculations for energy consumption,				
Unit 3	SINGLE PHASE TRANSFORME R AND ELEMENTS OF POWER SYSTEM	Single Phase Transformer: Principle of operation, construction, EMF equation, equivalent circuit, losses and efficiency. Introduction to Elements of Power System: General layout of Power system, Conventional and renewable	Digital Smart Board, PPT, m- Tutor	10	Assignment 3.1, Assignment 3.2	CO3

		energy sources. Special motors used in robotics: Brushless motor, stepper motor, servomotor				
Unit 4 SEMICOTOR AND APPLIOS	ONDUC DIODE THEIR CATION	Introduction of Semiconduct ors: Intrinsic and Extrinsic, P-N Junction Diode: Depletion layer, V-I characteristics , Half and Full Wave rectification, DC charger architecture for EV. Breakdown Mechanism: Zener and Avalanche, Zener Diode as Shunt Regulator.	Digital Smart Board, PPT, m- Tutor	10	Assignment 4.1, Assignment 4.2	CO4

		Display Devices				
		Liquid Crystal Display (LCD), Light Emitting Diode (LED), Organic-Light Emitting Diode (O- LED), 7- segment display.				
Unit 5	OPERATIONAL AMPLIFIERS	Introduction, Op-Amp Basic, Practical Op- Amp Circuits (Inverting Amplifier, Noninverting Amplifier, Summing Amplifier, Integrator, Differentiator) Electronic Instrumentat ion Digital Multimeter	Digital Smart Board, PPT, m- Tutor	9	Assignment 5.1, Assignment 5.2	CO5

(DMM),		
(DMM), Types of		
sensor,		
Introduction to		
IoT and its		
application in		
smart Grid.		

References-

Text Books:

- 1. D. P. Kothari and I. J. Nagrath, "Basic Electrical Engineering", Tata McGraw Hill.
- 2. D. C. Kulshreshtha, "Basic Electrical Engineering", McGraw Hill.
- 3. C.L. Wadhwa, Basic Electrical Engineering, Pearson Education
- 4. J.B. Gupta, Basic Electrical Engineering, Kataria& Sons
- 5. Robert L. Boylestad / Louis Nashelsky"Electronic Devices and Circuit Theory", Latest Edition, Pearson Education.
- 6. H S Kalsi, "Electronic Instrumentation", Latest Edition, TMH Publication.

Reference Books:

- 1. E. Hughes, "Electrical and Electronics Technology", Pearson, 2010.
- 2. L. S. Bobrow, "Fundamentals of Electrical Engineering", Oxford University Press.
- 3. V. D. Toro, "Electrical Engineering Fundamentals", Pearson India.
- 4. David A. Bell, "Electronic Devices and Circuits", Latest Edition, Oxford University Press.
- 5. Jacob Millman, C.C. Halkias, Stayabratajit, "Electronic Devices and Circuits", Latest Edition, TMH.

Links:

UNIT-1

- 1. https://youtu.be/FjaJEo7knF4
- 2. https://youtu.be/UsLbB5k9iuY
- 3. https://youtu.be/1QfNg965OyE
- 4. https://youtu.be/wWihXHCOmUc

UNIT-2

- 1. https://youtu.be/ulGKCeOoR88
- 2. https://youtu.be/YLGrugmDvc0
- 3. https://youtu.be/0f7YkVorOmY
- 4. https://youtu.be/LM2G3cunKp4
- 5. https://youtu.be/S5464NnKOq4

UNIT-3

- 1. https://youtu.be/GgckE4H5AJE
- 2. https://youtu.be/OKkOif2JYRE
- 3. https://youtu.be/qSyUFp3Qk2I
- 4. https://youtu.be/GROtUE6ILc4
- 5. https://youtu.be/k_FqhE0uNEU

UNIT-4

- 1. https://youtu.be/EdUAecpYVWQ?list=PLwjK_iyK4LLBj2yTYPYKFKdF6kIg0ccP2
- 2. https://youtu.be/MZPeRlst8rQ
- 3. https://youtu.be/qQucInufX-s
- 4. https://youtu.be/tPFI2_PdCYA
- 5. https://youtu.be/zA-UtZ-s9GA

UNIT-5

- 1. https://youtu.be/AuZ00cQ0UrE?list=PLwjK_iyK4LLDBB1E9MFbxGCEnmMMOAXOH
- 2. https://youtu.be/aU24RWIgJVs?list=PLwjK_iyK4LLDBB1E
- 3. https://youtu.be/c5NeTnp_poA
- 4. https://youtu.be/KLGbPgls18k

https://youtu.be/UFJzQH3G1Ko?list=PLVrieKUj5RceFRq5MKy-f-EHdumStFPLt

B. Tech Second Semester				
Branch- Branch – CS/ CSE/CSE (R)/ IT/CSE(DS)/CSE(IOT)/CSE(AIML)/CSE(AI)/CYS/ ECE/ECE(VLSI)/ ME/M. Tech (Integrated)/ BT				
Subject Code- BMIASL0202	L - T - P			
	2 - 0 - 0			
Subject Name- French Language	No. of hours- 24			

- **Course Objectives:**
- 1. To help the students learn to articulate in French language in day-to-day real-life situations.
- 2. To enable the students acquire the four basic skills LSRW (Listening, Speaking, Reading, and Writing) of language learning.

Course Outcomes:

After the completion of the course, the students will be able to

- CO1 Recognize the basic sounds, letters, numbers, words, and phrases of French.
- **CO2** Develop basic French vocabulary.
- CO3 Use simple vocabulary and sentences in day-to-day life.
- CO4 Introduce a third person
- CO5 Develop basic skills in writing and speaking

Uni t	Module	Topics Covered	Pedagogy	Lecture Require d (T=L+P)	Aligned Practical/Assignment /Lab	CO Mappi ng
Unit 1	Introducti on to French	 Basic greetings French letters, sounds and accents Numbers The subject pronouns Verbs-être, avoir Basic adjective s (How to change into feminine form) Introduct ory questions and Self introduct ion 	Audio-lingual method & reference of the learning aids	5 hours	Assignment on- Greetings, numbers, verb conjugation, adjective and basic questions	CO1

Unit 2	Vocabular y Building	 Days of the week, months of the year and date Colors Basic vocabular y Articles (indefinit e and definite) How to make nouns plural Use of C'est and Ce sont Vocabula ry of nationalit y and professions Introduct ion of a friend 	Learning through attractive pictures, word-picture association & question-answer patterns.	6 hours	Assignment on- days, months, colors, articles, nationality, professions and making sentences plural	CO2
Unit 3	Everyday Common Simple Sentences	 Contract ed articles with à Vocabula ry of transport s Use of prepositi 	Communicati ve method and learning through videos, Total Physical Respond Methodolog y (TPR), activities	7 hours	Assignment on- contracted articles, transports, prepositions (à and en), time, negative sentences, and questions	CO3

Unit 4	Reading & Writing	ons à and en Time Negation aways to frame question and how to reply according ly Vocabula ry of family members Introduct ion of a family member "ER" verbs with exception s	might include: dialogue framing, question making. Tasked- Based Learning, Grammar- Translation Method, Reading Aids, Reference Books	3 hours	Assignment on- family members and verb conjugation	CO4
Unit 5	Skilled writing	 How to fill a basic form How to write a brief post card in French. 	Communicati ve and Tasked- Based Learning method, activities might include: developing writing skills through various forms of exercises.	3 hours	Assignment on- writing post card in French and filling form	CO5

Reference Books: 1. Edito 1 (Méthode de français/Cahiers d'exercices)

- 2. Echo A1 (Méthode de français/Cahier d'exercices)
- 3. Saison A1 (Méthode de français/Cahier d'exercices)

B. Tech.- Second Semester

Branch- CS/ CSE/CSE (R)/ IT/CSE(DS)/CSE(IOT)/CSE(AIML)/CSE(AI)/CYS/ ECE/ECE(VLSI)/ ME/M. Tech (Integrated)/ BT

Subject Code – BMIASL0203	L - T - P
	2 - 0 - 0
Subject Name – German Language	No. of hours- 24

Course Objectives:

- 1. To help the students learn to articulate in German language in day-to-day real-life situations.
- 2. To enable the students acquire the four basic skills LSRW (Listening, Speaking, Reading, and Writing) of language learning.

Course Outcomes:

After the completion of the course, the students will be able to

- CO1 Understand and be familiar with basic German Language concepts and the culture
- **CO2-** Recognise the fundamental vocabulary
- **CO3-** Use simple vocabulary and sentences in everyday conversations
- **CO4-** Read and write simple sentences
- CO5- Use complex sentences and develop basic writing skills

Uni t	Module	Topics Covered	Pedagogy	Lectur e	Aligned Practical/Assignmen t/Lab	CO Mappi ng
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				Requir ed (T=L+P		
Uni t 1	Introducti on to German	 Letters and Numbers German Greetings and Self Introducti on Personal Pronouns and Verb Conjugati ons (Regular and Irregular Verbs) W- Question Simple Sentences 	Audio-lingual method & reference books	4 Hours	Assignment on – Verb Exercises, Question Making	CO1
Uni t 2	Vocabular y building	 The concept of German Articles (Definite and Indefinite) Nouns and Articles Days, Months, & Seasons Adjectives Negation 	Learning through attractive pictures, audiolingual method Activities will include pantomi ming, wordpicture association & question-answer patterns.	4 Hours	Assignment on – Articles ,Vocabulary, Negative Sentences	CO2
Uni t 3	Everyday common	Basic directionsImperativ	Communicative method and learning through videos, Total	4 Hours	Assignment on – Sentence Making and Dialogue	CO3

	simple sentences	 Date and Time Modal Verben (Basic everyday life conversati ons and making appointm ents) 	Physical Respond Methodology (TPR),			
Uni t 4	Reading and Writing	 Separable Verbs Possessiv e Pronouns Sentences Nommina tiv, Akkusativ, Dativ Translatio ns (English to German, German to English) Short Text and Form Filling 	Tasked-Based Learning, Grammar- Translation Method, Reading Aids, Reference Books	6 Hours	Assignment on – Translations and Sentence Making, Form Filling exercises	CO4
Uni t 5	Skilled Writing	 Changeab le Prepositio ns Present Perfect Tense Past Tense of — To have and To Be 	Communicative and Tasked- Based Learning method, Grammar- Translation, activities will include developing writing skills through various	6 Hours	Assignment on - Vocabulary Exercises, Usage of Prepositions, Changing a sentence/Text from Present tense to past tense, E-mail writing	CO5

 Health 	forms of		
and Body,	exercises.		
Vacations			
 Leisure 			
Activities,			
Celebratio			
ns			
E-mail			
Writing			

Reference Books:

- Netzwerk A1 (Goyal Saab Publications)
- > Studio D A1 (Goyal Saab Publications)
- Langescheidt Dictionary

B. Tech.- Second Semester

Branch -CS/ CSE/CSE (R)/ IT/CSE(DS)/CSE(IOT)/CSE(AIML)/CSE(AI)/CYS/ ECE/ECE(VLSI)/ ME/M. Tech (Integrated)/ BT

Subject Code – BMIASL0204	L - T - P
	2 - 0 - 0
Subject Name – Japanese Language	No. of hours- 24

Course Objectives:

- 1. To help the students learn to articulate in Japanese language in day-to-day real-life situations.
- 2. To enable the students acquire the four basic skills LSRW (Listening, Speaking, Reading, and Writing) of language learning.

Course Outcomes:

After the completion of the course, the students will be able to

- CO1 Understand and be familiar with basic Japanese Language concepts and the culture.
- **CO2-** Recognise the fundamental vocabulary.
- **CO3-** Use simple vocabulary and sentences in everyday conversations.

CO4- Read and write simple sentences.

CO5- Use complex sentences and develop basic writing skills.

Course Content

Uni t	Module	Topics Covered	Pedagogy	Lecture Requir ed (T=L+P)	Aligned Practical/Assignment /Lab	CO Mappi ng
Uni t1	Introducti on to Japanese	 General features of Japanese Japanese scripts Pronuncia tion of Japanese words Classroom instruction s Daily greetings and expression s Numerals, Months name Days of the week, Time & Calendar Family members Vocabular y lessons 1&2 Sentence pattern & Example sentences Self-introducti on 		5 Hours	Assignment on – Verb Exercises, Question Making	CO1

		(jikoshoka i) • Country,	Learning			
Uni t 2	Vocabular y building	language, and people Basic conversati ons Vocabular y lessons 3&4 Use of patterns (KO, SO, AA, and DO) Conversat ions between guests and hosts Conversat ions between customers and shopkeepe rs	through attractive pictures, audio-lingual method. Activities might include pantomimin g, word-picture association & question-answer patterns.	5 Hours	Assignment on – Articles, Vocabulary, and Negative Sentences	CO2
Uni t 3	Everyday common simple sentences	 Vocabular y lessons 5&6 Grammar explanation Colour & taste Conversations in post office Conversations with friends Making a request Making an enquiry – Railway Station 	Communicat ive method and learning through videos, Total Physical Respond Methodolog y (TPR), activities might include dialogue framing,	5 Hours	Assignment on – Sentence Making and Dialogue	CO3

		 Buying Fruits & Vegetable s Names of the Animals Question formation 	question making.			
Uni t 4	Reading and Writing	 Scanning based Newspape r reading Transporta tion KANJI Form of Writing – 40 Characters Shopping Counters Basic Japanese grammar rules – particles: か (ka), は (wa), の (no), と (to), を (o), に (ni), も (mo), が (ga), や (ya). Kara, Soshite Grammar - Present, Past, Future Adjectives Vocabular y Lessons 7&8 	Tasked-Based Learning, Grammar-Translation Method, Reading Aids, Reference Books	4 Hours	Assignment on – Translations and Sentence Making	CO4

Uni t5	Skilled Writing	 Write short text on oneself. Grammar: Pronouns – subject, object, possessive , Modal verbs 	Communicat ive and Tasked- Based Learning method, Grammar- Translation, activities might include - developing writing skills through various forms of exercises.	5 Hours	Assignment on - Vocabulary Exercises, Usage of Prepositions, Changing a sentence/Text from Present tense to past tense.	CO5
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Reference Book(s):

Minna no nihongo – N5

Link(s):

https://www.youtube.com/@NihonGoal/community

B. Tech.-Second Semester

Branch- CS/ CSE/CSE (R)/ IT/CSE(DS)/CSE(IOT)/CSE(AIML)/CSE(AI)/CYS/ ECE/ECE(VLSI)/ ME/M. Tech (Integrated)/ BT

Subject Code-BMICSE0252	L - T - P
	0 -0 - 6
Subject Name- Advanced Python	No. of hours- 78 hours

Course Objective- To become familiar with Python's Object-Oriented Concepts, functional programming And create GUI application and to gain the knowledge of Python libraries.

Course Outcome -

- **CO1** Implement classes and create instances in python
- CO2- Implement GUI based Python application
- **CO3-** Use Python libraries for data handling.
- **CO4-** Analyze data using visualization libraries.
- CO5- Analyze web scraping application for real world data

Course Content

Unit Mo	odu Topics Covered	Modu le	Pedagogy	Lectur e Requir ed	Aligned Practical/Assignm ent/Lab	CO Mapp ing
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				(T=L+P		
Unit 1	Classe s and Objec ts	Introduction: Python Classes and objects, User-Defined Classes, Class Variables and Instance Variables	Lecture, Hands-on exercise, Demonstra tion, practical lab	4(3+1)	Learn to create python classes and objects.	1
		Instance methods, Class method, static methods,		4(2+2)	Perform different types of class methods.	1
		constructor in python, parametrized constructor, Magic Methods in python,		3(3+2)	Create a constructor to initialize an object in Python, Different types of constructors, Constructor overloading and chaining	1
		Object as an argument, Instances as Return Values, namespaces,		2(1+1)	Implementation of Object as an argument, Instances and namespace	1

		Introduction to inheritance and polymorphism, Abstract Class, Introduction to Abstraction and Encapsulation		8(3+5)	Implementing inheritance and types of polymorphism.	1
Unit 2	Functi onal and GUI Progr ammi ng	Functional Programming: Immutability, Closures and Decorators, generators	Hands-on exercise, Demonstra tion, lectures, practical lab	6(2+4)	Implementation of Decorators and generators	2
		Co-routines, iterators, Declarative programming		3(2+1)	Implement the functions of iterators and co routines	2
		GUI Programming: Intro to GUI Programming, Settling widgets in the window's interior,		3(0+3)	Demonstration of GUI interface.	2

		Ni	T			
		Numeric				
		Widgets,				
		Boolean		2(0+2)	Implement	2
		Widgets,			different types of	
		Selection			GUI widgets.	
		Widgets, String				
		Widgets, Date				
		Picker, Color				
		Picker,				
		Container				
		Widgets,				
		Creating a GUI		2(0+2)	Create GUI	2
		Application,			application using	
		Tkinter,			Tkinter and	
		button, canvas			components.	
		.		2/4 2)	5:	2
	Librar	NumPy: Basic	Lecture ,	3(1+2)	Demonstration on	3
	ies for	Operation,	Hands-on		numpy, and	
	Data	Indexing,	exercise,		mathematical	
Unit 3	Handl	slicing and	Demonstra		operations on	
	ing	Iterating	tion,		numpy.	
			practical			
			lab			
		Multidimensio		3(1+2)	Implementation of	
		nal arrays, NumPy Data			Multi-dimensional	
		types, Reading			array.	
		and writing data on Files				
		SciPy:		3(1+2)	Learn to	
		Introduction to			demonstrate the	
		SciPy, Create			SciPy libraries.	

		function, modules of SciPy.				
		Pandas: Series and Data Frames, Grouping, aggregation, Merge Data Frames,		3(1+2)	Learn to demonstrate the use of pandas, data frames	
		Generate summary tables, Group data into logical pieces, Manipulation of data		3(1+2)	Creating tables and groups.	
Unit 4	Librar ies in Data Visual izatio n	Matplotlib: Scatter plot, Bar charts, histogram, Stack charts	Lecture, Hands-on exercise, Demonstra tion, practical lab	3(1+2)	Learn to demonstrate the different visualization methods.	4
		Legend title Style, Figures and subplots,		1(0.5+ 0.5)	Implementation on charts and figures.	4
		Plotting function in pandas, Labelling and		3(1+2)	Implementation on plots and figures.	4

	arranging figures, Save plots.				
	Seaborn: style function, color palettes, heatmaps , distribution plots, category plot, regression plot		3(1+2)	Implementation of seaborn library	4
	Plotly: Lineplots, Areaplots, Scatterplots, Bubbleplots, Stacked bar charts,		2(1+1)	Implementation of different types of plots.	4
	Grouped bar charts, Pie charts, Tables, Dashboards		2(1+1)	Implementation of charts.	4
Unit 5	Web Scraping: Introduction, Web Crawling v/s Web scraping, Uses of Web Scraping, Components of a Web Scraper,	Lecture, Hands-on exercise, Demonstra tion, practical lab	3(1+2)	Learn to scrap the data.	5

Beautiful Soup: Introduction to Beautiful Soup library, Accessing Tags, Navigable Strings, Navigating and searching with Beautiful Soup, Web Scraping	3(1+2)	Demonstration of web scrapping using Beautiful Soup.	5
Example: Scraping Flipkart Website	4(1+3)	Learn to scrapping of Flipkart website.	5
Introd uction to Githu b	2(1+1)	Implementation of Projects on Github.	5

References-

Text Books:

- **1.** Magnus Lie Hetland, "Beginning Python-From Novice to Professional"—Third Edition, Apress
- 2. Peter Morgan, Data Analysis from Scratch with Python, Al Sciences
- **3.** Allen B. Downey, "Think Python: How to Think Like a Computer Scientist", 2nd edition, Updated for Python 3, Shroff/O'Reilly Publishers, 2016
- 4. Miguel Grinberg, Developing Web applications with python, OREILLY

Reference Books:

- 1. Dusty Phillips, Python 3 Object-oriented Programming Second Edition, O'Reilly
- 2. Burkhard Meier, Python GUI Programming Cookbook Third ,Packt
- **3.** DOUG HELLMANN, THE PYTHON 3 STANDARD LIBRARY BY EXAMPLE, :Pyth 3 Stan Libr Exam _2 (Developer's Library) 1st Edition, Kindle Edition
- **4.** Kenneth A. Lambert, —Fundamentals of Python: First Programs *9*, CENGAGE Learning, 2012.

Links:

Unit 1	https://nptel.ac.in/courses/106/106/106106145/
Unit 2	https://www.python- course.eu/python3_inheritance.php
Unit 3	https://realpython.com/courses/functional- programming-python/
Unit 4	https://realpython.com/python-gui-tkinter/
Unit	https://nptel.ac.in/courses/106/107/106107220/
5	https://nptel.ac.in/courses/106/106/106106212/

LAB:

Tota	Total No. of Practicals: 176						
List o	List of Practicals						
Lab No.	Unit	Topic	Program Logic Building	CO Mapping			
1.1	1	Class and object	Write a program illustrating class definition and accessing class members.	CO 1			
1.2		Class and object	Write a program to implement default constructor, parameterized constructor, and destructor.	CO 1			
1.3	1	Class and object	Create a Python class named Rectangle constructed by a length and width. a. Create a method called area which will compute the area of a rectangle.	CO 1			
1.4	1	Class and object	Create a class called Numbers, which has a single class attribute called MULTIPLIER, and a constructor which takes the parameters x and y (these should all be numbers). a. Write an instance method called add which returns the sum of the attributes x and y. b. Write a class method called multiply, which takes a single number parameter a and returns the product of a and MULTIPLIER.	CO 1			

1.5	1	Class and object	Create a class named as Student to store the name and marks in three subjects. Use List to store the marks. a. Write an instance method called compute to compute total marks and average marks of a student. b. Write a method called display to display student information.	CO 1
1.6	1	Class and object	Write a program that has a class called Fraction with attributes numerator and denominator. a. Write a method called getdata to enter the values of the attributes. b. Write a method show to print the fraction in simplified form.	CO 1
1.7	1	Class and object	Write a program that has a class Numbers with a list as an instance variable. a. Write a method called insert_element that takes values from user. b. Write a class method called find_max to find and print largest value in the list.	CO 1
1.8	1	Class and object	Create a class called Complex. Write a menu driven program to read, display, add and	CO 1

			subtract two complex numbers by creating corresponding instance methods.	
1.9	1	Class and object	Write a program that has a class Point with attributes x and y. a. Write a method called midpoint that returns a midpoint of a line joining two points. b. Write a method called length that returns the length of a line joining two points.	CO 1
1.10	1	Class and object	Write a Python program to create a class called "Rectangle" with attributes length and width. Include methods to calculate the perimeter and area of the rectangle.	CO 1
1.11	1	Class and object	Implement a Python class called "BankAccount" with attributes account number, account holder name, and balance. Include methods to deposit and withdraw money from the account.	CO 1
1.12	1	Class and object	Write a Python program to create a class called "Student" with attributes roll number, name, and marks in three subjects. Include a method to calculate the average marks of the student.	CO 1
1.13	1	Class and object	Implement a Python class called "Car" with attributes make, model, and year. Include methods to start the car, stop the car, and display its details.	CO 1

1.14	1	Magic Method		CO 1
			Write a program to illustrate the use of following built-in methods: a. hasattr(obj,attr) b. getattr(object, attribute_name [, default]) c. setattr(object, name, value) d. delattr(class_name, name)	
1.15	1	Inheritance	Write a program to create class Employee. Display the personal information and salary details of 5 employees using single inheritance.	CO 1
1.16	1	Inheritance	WAP that extends the class Employee. Derive two classes Manager and Team Leader from Employee class. Display all the details of the employee working under a particular Manager and Team Leader.	CO 1
1.17	1	Inheritance	Write a program that has a class Point. Define another class Location which has two objects (Location and destination) of class Point. Also, define a function in Location that prints the reflection on the y-axis.	CO 1
1.18	1	Polymorphism	Write a program to overload + operator to multiply to fraction object of fraction class which contain two instance variable numerator and denominator. Also, define the instance	CO 1

			method simplify() to simplify the fraction objects.	
1.19	1	Polymorphism	26. Write a program to compare two-person object based on their age by overloading > operator.	CO 1
1.20	1	Polymorphism	Write a program to overload in operator.	CO 1
2.1	2	Functional Programming	WAP to Show the concept of inner function.	CO2
2.2	2	Functional Programming	WAP to create closure.	CO2
2.3	2	Functional Programming	WAP to create a decorator which will convert a string into upper case string.	CO2
2.4	2	Functional Programming	WAP to show the concept of nested decorator.	CO2
2.5	2	Functional Programming	WAP to calculate sum of 1,2,3,4,5 using reduce function.	CO2
2.6	2	Functional Programming	WAP to generate numbers from 1 to 10 using generator.	CO2

2.7	2	Functional Programming	WAP to decide number is even or odd using generator.	CO2
2.8	2	Functional Programming	WAP to generate square of 1,2,3,4,5,6,7,8,9,10 using generator.	CO2
2.9	2	Functional Programming	WAP to generate square of even number upto 10 using generator and save in list.	CO2
2.10	2	Functional Programming	WAP to make a co-routine which will print all name with prefix Dear.	CO2
2.11	2	Functional Programming	WAP to close a co-routine.	CO2
2.12	2	Functional Programming	WAP to iterate tuple using iter() and next() method.	CO2
2.13	2	Functional Programming	WAP to iterate a string using iter and next method.	CO2
2.14	2	GUI Programming	Hello World: Display a simple "Hello, World!" message box.	CO 2

2.15	2	GUI	Button: Create a button that displays a	CO 2
		Programming	message when clicked.	
2.16	2	GUI	Entry: Create a text entry field and display the	CO 2
		Programming	entered text.	
2.17	2	GUI	Check button: Create a checkbox and display	CO 2
		Programming	the selected options	
2.18	2	GUI	Radio button: Create radio buttons and display	CO 2
		Programming	the selected option.	
2.19	2	GUI	List box: Create a list box and display the	CO 2
		Programming	selected items.	
2.20	2	GUI	Text: Create a text area and display the	CO 2
		Programming	entered	
			text.	
2.21	2	GUI	Menu: Create a menu with different options.	CO 2
		Programming		
2.24	2	CIII	Managara Diaglas and a second	60.3
2.21	2	GUI Programming	Message: Display a message in a dialog box.	CO 2
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2.23	2	GUI Programming	Progress bar: Create a progress bar that updates over time python	CO 2
2.24	2	GUI Programming	Scale: Create a scale widget and display the selected value.	CO 2
2.25	2	GUI Programming	Spin box: Create a spin box and display the selected value.	CO 2
2.26	2	GUI Programming	Canvas: Create a canvas and draw shapes on it.	CO 2
2.27	2	GUI Programming	Label Frame: Create a labeled frame with widgets inside.	CO 2
2.28	2	GUI Programming	Scrollbar: Add a scrollbar to a widget like a text area or list box	CO 2
2.29	2	GUI Programming	Frame: Create a frame and place widgets inside it.	CO 2
2.30	2	GUI Programming	Tree view: Create a tree view widget to display hierarchical data	CO 2
2.31	2	GUI Programming	Notebook: Create a notebook widget with tabs.	CO 2
2.32	2	GUI Programming	File Dialog: Open a file dialog to select a file.	CO 2
2.33	2	GUI Programming	Color Dialog: Open a color dialog to select a color.	CO 2

2.34	2	GUI Programming	Button Counter: Create a button that increments a counter when clicked.	CO 2
2.35	2	GUI Programming	Checkbox List: Display a list of checkboxes and show selected options.	CO 2
2.36	2	GUI Programming	Dropdown Menu: Create a dropdown menu with multiple options.	CO 2
2.37	2	GUI Programming	Slider Value Display: Display the current value of a slider widget.	CO 2
2.38	2	GUI Programming	Text Input and Button: Take user input in a text box and display it when a button is clicked.	CO 2
2.39	2	GUI Programming	Radio Buttons: Present a set of options as radio buttons and display the selected option.	CO 2
2.40	2	GUI Programming	Progress Bar: Show the progress of a task using a progress bar widget.	CO 2
2.41	2	GUI Programming	Password Input: Create a password input field that hides the entered characters.	CO 2
2.42	2	GUI Programming	File Uploader: Enable users to upload files and display the selected file name.	CO 2
3.1	3	NumPy	Creating Arrays: Create NumPy arrays using various methods like np.array(), np.zeros(), np.ones(), np.arange(), etc.	CO 3
3.2	3	NumPy	Array Shape and Size: Get the shape and size of a NumPy array using the shape and size attributes.	CO 3
3.3	3	NumPy	Array Indexing: Access and modify individual elements of a NumPy array using indexing	CO 3

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3.4	3	NumPy	Array Slicing: Extract a subset of elements from	CO 3
			a NumPy array using slicing.	
3.5	3	NumPy	Array Reshaping: Change the shape of a	CO 3
			NumPy array using the reshape() function.	
3.6	3	NumPy	Array Arithmetic: Perform basic arithmetic	CO 3
			operations (addition, subtraction,	
			multiplication, division) on NumPy arrays.	
3.7	3	NumPy	Array Broadcasting: Perform element-wise	CO 3
			operations on arrays with different shapes	
			using broadcasting rules.	
3.8	3	NumPy	Array Aggregation: Calculate aggregate values	CO 3
			on arrays, such as sum(), min(), max(), mean(),	
			etc. using NumPy	
3.9	3	NumPy	Array Transposition: Transpose a NumPy array	CO 3
			using the transpose() function.	
3.10	3	NumPy	Write a program that demonstrates advanced	CO3
			array indexing techniques, such as indexing	
			with boolean arrays or using fancy indexing to	
			select specific elements or subsets of an array.	
3.11	3	NumPy	Write a program using NumPy to perform data	CO3
			manipulation tasks, such as sorting arrays,	
			removing duplicates, or finding unique	
			elements in an array.	
3.12	3	NumPy	Array Sorting: Sort the elements of a NumPy	CO 3
			array using the sort() function.	

3.13	3	NumPy	Array Filtering: Filter elements in a NumPy array based on a condition using boolean indexing.	CO 3
3.14	3	NumPy	Array Statistics: Calculate statistical measures like mean, median, standard deviation using functions like np.mean(), np.median(), np.std().	CO 3
3.15	3	NumPy	Array Randomization: Generate random numbers or arrays using functions from the np.random module.	CO 3
3.16	3	NumPy	Array Dot Product: Compute the dot product of two NumPy arrays using the dot() function.	CO 3
3.17	3	NumPy	Array Matrix Operations: Perform matrix operations like matrix multiplication, matrix inverse using functions from the np.linalg module.	CO 3
3.18	3	NumPy	Array File I/O: Save and load NumPy arrays from files using functions like np.save() and np.load().	CO 3
3.19	3	NumPy	Array Masking: Create a mask array to select or manipulate specific elements of a NumPy array based on a condition.	CO 3
3.20	3	NumPy	Array Broadcasting: Understand and utilize broadcasting rules in NumPy for efficient computations.	CO 3
3.21	3	Scipy	Write a program to finds the cube root of values using scipy library.	CO 3
3.22	3	Scipy	Write a program to computes the 10**x element-wise using scipy library.	CO 3

3.23	3	Scipy	Write a SciPy program to calculate Permutations and Combinations.	CO 3
3.24	3	Scipy	Write a SciPy program to calculates the inverse of any square matrix.	CO 3
3.25	3	Scipy	Write a SciPy program to calculates the Eigenvalues and Eigenvector.	CO 3
3.26	3	Panda	Read and Load a CSV File into a Pandas DataFrame using pandas.read_csv.	CO 3
3.27	3	Panda	Access and Display the First N Rows of a DataFrame using DataFrame.head(N).	CO 3
3.28	3	Panda	Access and Display the Last N Rows of a DataFrame using DataFrame.tail(N).	CO 3
3.29	3	Panda	Retrieve Basic Information about a DataFrame using DataFrame.info.	CO 3
3.30	3	Panda	Perform Descriptive Statistics on a DataFrame using DataFrame.describe.	CO 3
3.31	3	Panda	Filter Rows of a DataFrame based on a Condition using Boolean Indexing.	CO 3
3.32	3	Panda	Rename Columns in a DataFrame using DataFrame.rename.	CO 3
3.33	3	Panda	Group Data in a DataFrame using DataFrame.groupby.	CO 3
3.34	3	Panda	Perform Aggregation on Grouped Data using GroupBy.agg.	CO 3
3.35	3	Panda	Sort a DataFrame by One or Multiple Columns using DataFrame.sort_values.	CO 3

3.36	3	Panda	Perform Basic Arithmetic Operations on Columns of a DataFrame.	CO 3
3.37	3	Panda	Apply a Function to Each Element or Column of a DataFrame using DataFrame.apply or DataFrame.applymap.	CO 3
3.38	3	Panda	Reshape Data using Pivot Tables using DataFrame.pivot_table.	CO 3
3.39	3	Panda	Perform Data Visualization using pandas.plotting or matplotlib.pyplot.	CO 3
3.40	3	Panda	Save a DataFrame to a CSV File using DataFrame.to_csv.	CO 3
3.41	3	Panda	Perform Data Sampling or Random Selection using DataFrame.sample.	CO 3
3.42	3	SciPy	Find the roots of a mathematical equation using SciPy's root-finding functions, such as scipy.optimize.root.	CO 3
3.43	3	SciPy	Fit a polynomial function to a set of data points using SciPy's curve fitting functions, such as scipy.optimize.curve_fit	CO 3
3.44	3	SciPy	Perform linear regression on a dataset using SciPy's linear regression functions, such as scipy.stats.linregress.	CO 3
3.45	3	SciPy	Calculate the Fast Fourier Transform (FFT) of a signal using SciPy's FFT functions, such as scipy.fft.fft.	CO 3

3.46	3	SciPy	Solve a system of linear equations using SciPy's linear algebra functions, such as scipy.linalg.solve.	CO 3
3.47	3	SciPy	Perform numerical integration using SciPy's integration functions such as scipy.integrate.quad.	CO 3
3.48	3	SciPy	Calculate the eigenvalues and eigenvectors of a square matrix using SciPy's linear algebra functions, such as scipy.linalg.eig.	CO 3
4.1	4	matplotlib	Create a Simple Line Plot using matplotlib.pyplot.plot.	CO 4
4.2	4	matplotlib	Create a Scatter Plot using matplotlib.pyplot.scatter.	CO 4
4.3	4	matplotlib	Create a Bar Chart using matplotlib.pyplot.bar.	CO 4
4.4	4	matplotlib	Create a Histogram using matplotlib.pyplot.hist.	CO 4
4.5	4	matplotlib	Create a Pie Chart using matplotlib.pyplot.pie.	CO 4
4.6	4	matplotlib	Create a Box Plot using matplotlib.pyplot.boxplot.	CO 4
4.7	4	matplotlib	Create a Heatmap using matplotlib.pyplot.imshow.	CO 4
4.8	4	matplotlib	Customize Plot Labels and Titles using matplotlib.pyplot.xlabel, matplotlib.pyplot.ylabel, and matplotlib.pyplot.title.	CO 4

4.9	4	matplotlib	Customize Plot Colors, Line Styles, and Marker Styles using matplotlib.pyplot.plot parameters.	CO 4
4.10	4	matplotlib	Add Gridlines to a Plot using matplotlib.pyplot.grid.	CO 4
4.11	4	matplotlib	Add Legends to a Plot using matplotlib.pyplot.legend.	CO 4
4.12	4	matplotlib	Create Subplots using matplotlib.pyplot.subplots.	CO 4
4.13	4	matplotlib	Save a Plot as an Image File using matplotlib.pyplot.savefig.	CO 4
4.14	4	matplotlib	Create 3D Plots using mpl_toolkits.mplot3d module.	CO 4
4.15	4	matplotlib	Create Error Bars on a Plot using matplotlib.pyplot.errorbar.	CO 4
4.16	4	matplotlib	Customize Axis Ticks and Tick Labels using matplotlib.pyplot.xticks and matplotlib.pyplot.yticks.	CO 4
4.17	4	matplotlib	Create a Bar Plot with Stacked Bars using matplotlib.pyplot.bar and the bottom parameter.	CO 4
4.18	4	seaborn	Create a Scatter Plot using seaborn.scatterplot.	CO 4
4.19	4	seaborn	Create a Line Plot using seaborn.lineplot.	CO 4
4.20	4	seaborn	Create a Bar Plot using seaborn.barplot.	CO 4

4.21	4	seaborn	Create a Histogram using seaborn.histplot.	CO 4
4.22	4	seaborn	Create a Box Plot using seaborn.boxplot.	CO 4
4.23	4	seaborn	Create a Violin Plot using seaborn.violinplot.	CO 4
4.24	4	seaborn	Create a Heatmap using seaborn.heatmap.	CO 4
4.25	4	seaborn	Create a Pair Plot using seaborn.pairplot.	CO 4
4.26	4	seaborn	Create a Joint Distribution Plot using seaborn.jointplot.	CO 4
4.27	4	seaborn	Create a KDE (Kernel Density Estimate) Plot using seaborn.kdeplot.	CO 4
4.28	4	seaborn	Create a Categorical Scatter Plot using seaborn.stripplot.	CO 4
4.29	4	seaborn	Create a Categorical Bar Plot using seaborn.countplot.	CO 4
4.30	4	seaborn	Create a Facet Grid using seaborn.FacetGrid.	CO 4
4.31	4	seaborn	Customize Plot Colors and Styles using seaborn.set_palette and seaborn.set_style.	CO 4
4.32	4	seaborn	Add Error Bars to a Plot using seaborn.barplot or seaborn.pointplot with the ci parameter.	CO 4

4.33	4	seaborn	Create a Clustered Heatmap using seaborn.clustermap.	CO 4
4.34	4	seaborn	Create a Regression Plot using seaborn.regplot.	CO 4
4.35	4	seaborn	Create a Stacked Bar Plot using seaborn.barplot with the hue parameter.	CO 4
4.36	4	Plotly	Write a program to draw a line chart using Plotly	CO 4
4.37	4	Plotly	Write a program to draw a Bar chart using Plotly	CO 4
4.38	4	Plotly	Write a program to draw a scatter plot using Plotly	CO 4
4.39	4	Plotly	Write a program to draw a Bubble chart using Plotly	CO 4
4.40	4	Plotly	Write a program to draw a Violin Plots using Plotly	CO 4
4.41	4	Plotly	Write a program to draw a Gant chart using Plotly	CO 4
5.1	5	Web scrapping	Write a Python program to find the title tags from a given html document.	CO 5
5.2	5	Web scrapping	Write a Python program to retrieve all the paragraph tags from a given html document.	CO 5
5.3	5	Web scrapping	Write a Python program to get the number of paragraph tags of a given html document.	CO 5

5.4	5	Web scrapping	Write a Python program to extract the text in the first paragraph tag of a given html document.	CO 5
5.5	5	Web scrapping	Write a Python program to find the length of the text of the first <h2> tag of a given html document.</h2>	CO 5
5.6	5	Web scrapping	Write a Python program to find the text of the first <a> tag of a given html text.	CO 5
5.7	5	Web scrapping	Write a Python program to find the href of the first <a> tag of a given html document.	CO 5
5.8	5	Web scrapping	Write a Python program to a list of all the h1, h2, h3 tags from the webpage python.org.	CO 5
5.9	5	Web scrapping	Write a Python program to extract all the text from a given web page.	CO 5
5.10	5	Web scrapping	Write a Python program to print the names of all HTML tags of a given web page going through the document tree.	CO 5
5.11	5	Web scrapping	Write a Python program to retrieve children of the html tag from a given web page.	CO 5
5.12	5	Web scrapping	Write a Python program to retrieve all descendants of the body tag from a given web page.	CO 5
5.13	5	Web scrapping	Write a Python program to create a Beautiful Soup parse tree into a nicely formatted	CO 5

			Unicode string, with a separate line for each HTML/XML tag and string.	
5.14	5	Web scrapping	Write a Python program to find the first tag with a given attribute value in an html document.	CO 5
5.15	5	Web scrapping	Write a Python program to find tag(s) beneath other tag(s) in a given html document.	CO 5
5.16	5	Web scrapping	Write a Python program to find tag(s) directly beneath other tag(s) in a given html document.	CO 5
5.17	5	Web scrapping	Write a Python program to find the siblings of tags in a given html document.	CO 5
5.18	5	Web scrapping	Write a Python program to find tags by CSS class in a given html document.	CO 5
5.19	5	Web scrapping	Write a Python program to change the tag's contents and replace with the given string.	CO 5
5.20	5	Web scrapping	Write a Python program to add to a tag's contents in a given html document.	CO 5
5.21	5	Web scrapping	Write a Python program to insert a new text within a url in a specified position.	CO 5
5.22	5	Web scrapping	Write a Python program to insert tags or strings immediately before specified tags or strings.	CO 5

5.23	5	Web scrapping	Write a Python program to insert tags or strings immediately after specified tags or strings.	CO 5
5.24	5	Web scrapping	Write a Python program to extract a tag or string from a given tree of html document.	CO 5
5.25	5	Web scrapping	Write a Python program to remove a tag from a given tree of html document and destroy it and its contents.	CO 5

B. Tech. – Second Semester						
Branch – CS/ CSE/CSE (R)/ IT/CSE(DS)/CSE(IOT)/CSE(AIML)/CSE(AI)/CYS/ ECE/ECE(VLSI)/ ME/M. Tech (Integrated)/ BT						
Subject Code-BMIASL0251	L - T - P					
	0-0-4					
Subject Name- Communication for Career Enhancement	No. of					
	hours-					
	48					

Course Objectives:

- To improve proficiency in the English language to at least the Intermediate level (B1/B2) of CEFR (Common European Framework of Reference).
- To impart business communication skills.
- To improve verbal communication skills for the workplace.
- To help acquire collaborative and critical evaluation skills.
- To train for career enhancement.

Course Outcome:

After the completion of the course, the students will be able to

- **CO1** Improve proficiency in English to the next level of CEFR.
- **CO2** Develop business communication skills.
- **CO3** Demonstrate improved verbal communication skills for the workplace.
- **CO4** Acquire collaboration and critical evaluation skills.
- **CO5** Participate in the placement process with confidence.

Course Content

Module	Topics Covered	Pedagogy	Lecture Require d (T=L+P)	Aligned Practical/Assignment/La b	CO Mappin g
Interactions Level 1:	 Greet and take leave of people. Introducing oneself and others Conversation s in different situations Telephone conversation 	Includes audiovisual learning of situational interactions.	4	Incorporate video – audio. Role – play (record)	CO1

S				
Outcome: Students				
strike a conversation.				
			Gamification	
Icebreaker Activities				
Objective: To foster networking skills and create a comfortable environment through interactive icebreaker activities Outcome: Participants will engage in meaningful conversations, build connections, and create a positive networking	Collaborative exercises and challenges to facilitate learning.	4		CO2
Play Acting Objective: To develop communication skills by engaging in spontaneous conversations and role-playing in different situations Outcome: Participants will demonstrate effective communication,	Includes performative use of communicatio n skills through role playing.	6	Stage performance (record)	CO4
	Networking and Icebreaker Activities Objective: To foster networking skills and create a comfortable environment through interactive icebreaker activities Outcome: Participants will engage in meaningful conversations, build connections, and create a positive networking atmosphere Play Acting Objective: To develop communication skills by engaging in spontaneous conversations and role-playing in different situations Outcome: Participants will demonstrate effective	Outcome: Students will know how to meet, greet, and strike a conversation. Networking and Icebreaker Activities Objective: To foster networking skills and create a comfortable environment through interactive icebreaker activities Outcome: Participants will engage in meaningful conversations, build connections, and create a positive networking atmosphere Play Acting Objective: To develop communication skills by engaging in spontaneous conversations and role-playing in different situations Outcome: Participants will demonstrate effective communication,	Outcome: Students will know how to meet, greet, and strike a conversation. Networking and Icebreaker Activities Objective: To foster networking skills and create a comfortable environment through interactive icebreaker activities Outcome: Participants will engage in meaningful conversations, build connections, and create a positive networking atmosphere Play Acting Objective: To develop communication skills by engaging in spontaneous conversations and role-playing in different situations Outcome: Participants will demonstrate effective communication,	Outcome: Students will know how to meet, greet, and strike a conversation. Networking and Icebreaker Activities Objective: To foster networking skills and create a comfortable environment through interactive icebreaker activities Outcome: Participants will engage in meaningful conversations, build connections, and create a positive networking atmosphere Play Acting Objective: To develop communication skills by engaging in spontaneous conversations and role-playing in different situations Outcome: Participants will demonstrate effective communication,

Interactions Level 2: Introducing the vocabulary and sentence structures of polite conversations .	adaptability in various scenarios Vocabulary Building Objective: To emphasize the importance of courteous words and tone while communicating. Outcome: Students will use better vocabulary and manners in conversations	Audio-visual aid for vocabulary building and understanding of sentence structure.	4	Through audio-video clips	CO1
	Presentations (Individual/Group) on topics of choice Objective: To deliver a clear and engaging presentation. Outcome: Improved presentation skills and effective communication.	Podcast-based learning covering varied storytelling and informative narratives.	4	Group activity utilizing podcast type recording	CO5
	Group Discussion Objective: To develop effective communication, listening, and critical thinking skills through engaging in group discussions Outcome: Participants will actively contribute to discussions, express their thoughts coherently, and	Group activity to foster skills of persuasion, and discussion.	6	Group activity	CO5

consider different				
perspectives				
Debates				
Objective: To improve persuasive speaking, critical thinking, and argumentation skills through engaging in formal debates Outcome: Participants will articulate their viewpoints, construct logical arguments, and engage in respectful debate	Video-clip- based learning followed by practice.	6	Video clips of great debates to be shared first.	CO3
Communication and Cinema Objective: To observe various aspects of speaking – pronunciation, tone, intonation, pitch and pauses in various movie clips Outcome: Participants will analyse to understand the articulation of various sounds and demonstrate full range of expression in communication.	Includes movies and shows to be observed and discussed.	4	Display movie clip from montage of movies like My Fair Lady, English Vinglish.	CO1
Impromptu Speaking Objective: To enhance spontaneous thinking, quick decision-making, and effective communication skills	Situation- based speaking challenge	4	Trainer to share tips on how to think on one's feet. JAM sessions (to be recorded)	CO5

through impromptu speaking exercises Outcome: Participants will deliver coherent and engaging speeches on given topics within a limited time frame Mock Job Interviews				
Objectives: To improve interview skills, communication, and self-presentation in a simulated job interview setting Outcome: Participants will demonstrate confidence, effective communication, and interview techniques necessary for successful job interviews	Mock interview simulated sessions	6	Simulated exercise	CO5

Suggested Readings:

- 1. Rizvi, M. Ashraf. Resumes and Interviews: The Art of Winning. Tata McGraw Hill. New Delhi. 2008
- 2. Lesikar and Flatley. *Basic Business Communication: Skills for Empowering the Internet Generation.* 10th Edition. Tata McGraw-Hill.2005.
- 3. McGrath, E. H. and S. J. *Basic Managerial Skills for All.* Ninth Edition. PHI Learning Pvt. Ltd. New Delhi. 2012.
- 4. Thill, J. V. & Bovee, G. L. (1993). Excellence in Business Communication. McGraw Hill, New York.
- 5. Bowman, J.P. & Branchaw, P.P. (1987). Business Communications: From Process to Product. Dryden Press, Chicago.

Free Apps to Practice English:

- 11. Memrise https://www.memrise.com
- 12. Open Language https://open-language.en.uptodown.com
- 13. Duolingo https://englishtest.duolingo.com/applicants
- 14. Rosetta Stone https://www.rosettastone.com/product/mobile-apps/
- 15. FluentU https://www.rosettastone.com/product/mobile-apps/

Subject Code-BMIEC0251	L	T	P
	0	0	2
Subject Name- Basic Electrical & Electronics Engineering Lab	No.	of Ho	ours: 32

Course Objective-

- 1. The student will learn laws and theorems used for analysis of electrical circuits along with steady state behavior of single phase, transformer and different types of safety devices.
- 2. The student will learn about semiconductors diodes applications, Op-Amp circuits.

Course Outcome-

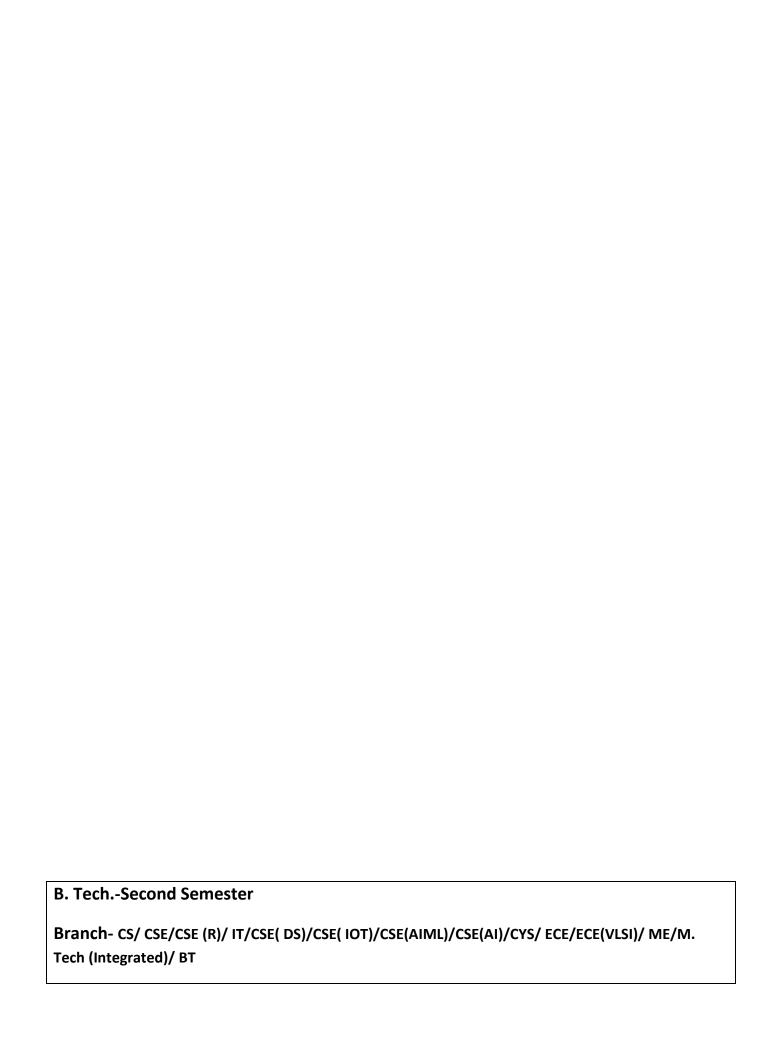
- CO1- Apply the principle of KVL/KCL and theorem to analysis DC Electric circuits.
- **CO2-** Demonstrate the behavior of AC circuits connected to single-phase AC supply and measure power in single phase as well as three phase electrical circuits.
- **CO3-** Calculate efficiency of a single-phase transformer and energy consumption.
- **CO4-** Understand the concept and applications of diode, Op-Amp, sensors and IoT.

Total No. of Practicals

List of Practicals

Lab No.	Unit	Topic	Program Logic Building	CO Mapping
	I	 To Verify Kirchhoff's laws of a circuit To Verify Superposition Theorem of a circuit. 		CO1
		3. To Verify Thevenin's Theorem of a circuit.4. To Verify Norton's Theorem of a circuit.		

	5. To Verify Maximum Power Transfer Theorem of a circuit.	
II	 6. Measurement of power and power factor in a single-phase ac series inductive circuit and improvement of power factor using capacitor. 7. Study of phenomenon of resonance in RLC series circuit and obtain resonant Frequency. 8. Study and Calibration of single-phase energy meter. 	CO2
III	 To study wiring of distribution board including power plug using MCB, ELCB. Visit your college substation and familiarize the supply system, Transformer, HT Panel, solar panel and Distribution etc. Perform Energy audit of labs and rooms of different blocks. 	CO3
IV	 11. Study of Cathode Ray Oscilloscope and perform: a) Calibration of CRO b) Component testing using CRO c) Draw the VI- characteristics of Diode. 12. To design half wave and full wave rectifier circuits using diode. 13. To generate random numbers using 7-Segment display using decoder IC 	CO4
V	14. Design Op-Amp circuit for the following operations. a) inverting, b) non-inverting, c) adder, d) differentiator e) integrator circuit 15. To study wheat stone bridge by using load cell sensor. 16. To understand the concept of Wireless Home Automation System based on IoT for controlling lights and fans.	CO4



Subject Code-BMICSE0251	L - T - P
	0-0-6
Subject Name-C Programming	No. of hours-60

Course Objective-The objective of a C programming course is to provide students with a solid foundation in the C programming language. The course aims to familiarize students with the syntax, concepts, and principles of C programming, as well as develop their ability to write efficient and effective C code. They will be able to develop complex real-world applications.

Course outcomes:	
CO 1: Implement and trace the execution of conditional and iteration programs.	K1
programs.	К3
CO 2: Implement and trace the execution of conditional and iteration programs.da	К3
CO 3: Acquire the knowledge of memory allocation and binding, array, structure to solve complex problems	K3 K4
CO 4: Compare and contrast between Structure and union along with their applications	11.7
CO5: Develop Complex real-world applications	

Course Content

Uni t	Module	Topics Covered	Pedagogy	Lecture Require d (T=L+P)	Aligned Practical/Assta ignment/Lab	CO Mappin g
I	Introduction to Algorithm and C Program	Programming using C: Concepts of Algorithm and Flowchart, Translator	T3, R1, Chalk & Duster/PPT/Onli ne Programs	2+2	Basic Program in C	CO1

	1			T	
	and its types,				
	Applications				
	of C				
	programming				
	, Structure of				
	C program,				
	Overview of				
	compilation				
	and				
	execution				
	process in an				
	IDE,				
	transition				
	from				
	algorithm to				
	program,				
	Syntax,				
	logical errors				
	and Run time				
	errors, object				
	and				
	executable				
	code,				
Tokens	& Keywords,				
Operate	ors identifiers,				
	constant,				
	data types.	T2 D1 C1-11-0			
	Operators	T3, R1, Chalk & Duster/PPT/Onli			
	and their				
	types,	ne Programs		Basic Program in C	
	Arithmetic		3+3		CO1
	expressions				
	and				
	precedence:				
	Operators,				
	operator				
	precedence				
	and				
L		I	<u> </u>	<u> </u>	<u> </u>

		associativity, type conversion, mixed operands				
	Conditional Branching	if, else-if, nested if - else, switch statements, use of break, and default with switch	T3, R1, Chalk & Duster/PPT/Onli ne Programs	1+2	Programs using Conditional Statement	CO1
	Iteration and loops:	Concept of loops, for, while and dowhile, multiple loop variables, use of break and continue statements, nested loop.	T3, R1, Chalk & Duster/PPT/Onli ne Programs	1+2	Programs using Looping Statement	CO1
II	Functions:	Concept of Sub- programming , function, types of functions, passing parameters to functions: call by value Definition,	T3, R1, Chalk & Duster/PPT/Onli ne Programs	3+3	Function Programs	CO2
	Recursion	Definition, Types of recursive	T3, R1, Chalk & Duster/PPT/Onli ne Programs	1+2	Recursion Programs	CO2

		functions, Tower of Hanoi problem,				
	Storage:	scope of variable, local and global variables, Nesting of Scope, Storage classes: Auto, Register, Static and Extern	T3, R1, Chalk & Duster/PPT/Onli ne Programs	1+1	Programs showing use of Storage	CO2
	Pointers:	defining and declaring pointer, pointer arithmetic and scaling, Pointer Aliasing. call by reference	R1, R3, R4 Chalk & Duster/PPT/ Labs	2+2	Programs illustrating use of Pointers Arithmetic/Addressing/ Call by Reference	CO2
III	Arraya:	Array notation and representatio n (one and two dimensional), array using pointers, manipulating array elements,2-D array s used	R1, R3, R4 Chalk & Duster/PPT/ Labs	2+2	Programs illustrating use of Pointers Arithmetic/Addressing/ Call by Reference	CO3

	Strings:	in matrix computation. Introduction, initializing strings, accessing string elements, Array of strings, Passing strings to functions, String functions like Strcat, strcmp, strcpy and any other functions	R1, R3, R4 Chalk & Duster/PPT/ Labs	2+3	Use of Arrays both Single and Multi- Dimensional.	CO3
IV	Structure:	Introduction, Initializing, defining and declaring structure, accessing members, Operations on individual members, Operations on structures, Structure within structure, Array of structure	T1, T2, R1, R2 Chalk & Duster/PPT/ Labs	2+2	Program Based on structure implementation	CO4

	Union:	Introduction , Initializing, defining and declaring structure, Accessing members, Operations on individual members, Operations on Union, Difference between Structure and Union	T1, T2, R1, R2 Chalk & Duster/PPT/ Labs	1+1		CO4
	Dynamic Memory Allocation	Introduction, Library functions— malloc, calloc, realloc and free.	T1, T2, R1, R2 Chalk & Duster/PPT/ Labs	1+1	Programs allocating memory during run time and manipulations	CO4
V	File Handling	Basics, File Types, File operations, File pointer, File opening modes, File handling functions, Command Line Arguments, File handling through command line argument, Record I/O in files	T1, T2, R1, R2 Chalk & Duster/PPT/ Labs	2+4	Implementation of Data Files and Command Line Arguments	CO5

Introduction to Embedded Programmi ng S B C Embedded Programmi ng S B C Embedded Programmi ng S Embedded Programmi	Introduction to Embedded System, Factors for Selecting the Embedded Programming Language, Difference Between C and Embedded C, Keyword, Datatypes, Components of Embedded Program, Program Structure, Basic concepts of Embedded Programming , Defining Macros, Types & File Inclusion, Pre-processor directives implementati on	T1, T2, R1, R2 Chalk & Duster/PPT/ Labs	2+4	Example on Embedded Programs	CO5
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References-

Textbooks:

(T1) Herbert Schildt, "C: The Complete Reference", Osbourne McGrawHill, 4th Edition, 2002.

(T2) Computer Concepts and Programming in C, E Balaguruswami, McGrawHill

- (T3) Let Us C by Yashwant P.Kanetkar. BPB publication
- (T4) K.R Venugopal, "Mastering C", TMH
- (T5) Yashwant P. Kanetkar, "Working with C", BPB publication

Reference Books:

- (R1) The C programming by Kernighan Brain W.and Ritchie Dennis M., Pearson Education.
- (R2) Computer Science-A Structured Programming Approach Using C, by Behrouz A. Forouzan, Richard F. Gilberg, Thomson, Third Edition, Cengage Learning-2007.
- (R3) Computer Basics and C Programming by V.Rajaraman, PHI Learning pvt. Limited, 2015.
- (R4) Schrum's Outline of Programming with C by Byron Gottfried, McGraw-Hill
- (R5) Computer Fundamentals and Programming in C.Reema Thareja, Oxford Publication

Links:

E-Book Links:

- (E1)https://en.wikibooks.org/wiki/C_Programming
- (E2)https://en.wikibooks.org/wiki/A Little C Primer
- (E3) https://www.goodreads.com/book/show/6968572-ansi-c-programming

LAB:

List o	List of Practical					
Lab No.	Unit	Topic	Program Logic Building	CO Mapping		

1.1	1	Pattern Printing	Half pyramid of *	CO1
1.2	1	Pattern Printing	Half pyramid of numbers	CO1
1.3	1	Pattern Printing	Half pyramid of alphabets	CO1
1.4	1	Pattern Printing	Inverted half pyramid of *	CO1
1.5	1	Pattern Printing	Inverted half pyramid of numbers	CO1
1.6	1	Pattern Printing	Full pyramid of *	CO1
1.7	1	Pattern Printing	Full pyramid of numbers	CO1
1.8	1	Pattern Printing	Inverted full pyramid of *	CO1
1.9	1	Pattern Printing	Pascal's triangle	CO1
1.10	1	Pattern Printing	Floyd's triangle	CO1
1.11	1	Pattern Printing	Half pyramid of *	CO1
1.12	1	Pattern Printing	Half pyramid of numbers	CO1
1.13	1	Pattern Printing	Half pyramid of alphabets	CO1
1.14	1	Pattern Printing	C Program to Print Diamond Pattern	CO1
1.15	1	Pattern Printing	C Program to Print Floyd's Triangle	CO1
1.16	1	Pattern Printing	C Program to Print Pascal Triangle	CO1
1.17	1	Pattern Printing	Star Pattern Programs in C	CO1
1.18	1	Pattern Printing	Pyramid Patterns in C	CO1
1.19	1	Decision Making and Iterative programming using screen design	Write a C program for a matchstick game being played between the computer and a user. Your program should ensure that the computer always wins. Rules for the game are as follows: - There are 21 matchsticks The computer asks the player to pick 1, 2, 3 or 4 matchsticks After the person picks, the computer does its picking.	CO1

			 Whoever is forced to pick up the last matchstick loses the game. 	
1.20	1	Decision Making and Iterative programming using screen design	Write a program that plays tic-tac-toe. The tic-tac-toe game is played on a 3x3 grid the game is played by two players, who take turns. The first player marks move with a circle, the second with a cross. The player who has formed a horizontal, vertical, or diagonal sequence of three marks wins. Your program should draw the game board, ask the user for the coordinates of the next mark, change the players after every successful move, and pronounce the winner.	CO1
1.21	1	Decision Making and Iterative programming	Design a Calculator which performs Number system conversion	CO1
1.22	1	Decision Making and Iterative programming	C Program to Simulate a Simple arithmetic Calculator	CO1
1.23	1	Decision Making and Iterative programming	C Program to Evaluate the Given Polynomial Equation	CO1
1.24	1	Decision Making and Iterative programming	C Program to Find Mean, Variance and Standard Deviation	CO1
1.25	1	Decision Making and Iterative programming	C Program to Add Two Complex Numbers	CO1
1.26	1	Decision Making and Iterative programming	C Program to Find Power of a Number	CO1
1.27	1	Decision Making and Iterative programming	C Program to Calculate Pow (x,n)	CO1

1.28	1	Decision Making and Iterative programming	C program to Find the Sum of Arithmetic Progression Series	CO1
1.29	1	Decision Making and Iterative programming	C program to Find the Sum of Geometric Progression Series	CO1
1.30	1	Decision Making and Iterative programming	C program to Find the Sum of Harmonic Progression Series	CO1
1.31	1	Decision Making and Iterative programming	<u>C Program to Find Sum of Series 1 + 1/2 + 1/3 + 1/4 + + 1/N</u>	CO1
1.32	1	Decision Making and Iterative programming	C Program to Find Sum of Series 1^2 + 2^2 + + n^2	CO1
1.33	1	Decision Making and Iterative programming	C Program to Find Sum of Series 1^3 + 2^3 + 3^3 + + n^3	CO1
1.34	1	Decision Making and Iterative programming	C Program to Find Sum of the Series 1/1! + 2/2! + 3/3! +1/N!	CO1
1.35	1	Decision Making and Iterative programming	Accept five subject marks of the student. Calculate his percentage. If his percentage is below 35 mark him "fail". If between 35to 45 "Third Div", 45-60 Second and above 60 then first. Do this process till the user wishes. No field should be left blank.	CO1

	1	Design a program which displays following options on screen	CO1
		on sereen	
		1. Figure	
		2. Exit3. Enter Choice	
		Once valid choice is entered it executes further.	
		If choice one is entered, then it should display	
		If choice one is entered, then it should display	
		1.TRAINGLE	
		2.SQUARE	
		3.RHOMBUS	
		4. TRAPEZIUM	
		5. RETURN TO PREVIOUS MENU	
		ENTER CHOICE	
		Once valid choice is entered it executes further.	
		Once valid choice is entered it executes further.	
		After that it ask for specific data and prints the area	
		and volume and perimeter/circumference of the respective figure.	
		After that a choice is to be asked for	
		Do you wish to continue (Y/N)? And should work	
1.36		accordingly.	

			Before Every Menu the screen should be cleared,	
1.37	1	Decision Making and Iterative programming	C Program to Find the Largest Number Among Three Numbers	CO1
1.38	1	Decision Making and Iterative programming	C Program to Find the Roots of a Quadratic Equation	CO1
1.39	1	Decision Making and Iterative programming	C Program to Check Leap Year. Evaluate all the cases.	CO1
1.40	1	Decision Making and Iterative programming	C Program to Check Whether a Number is Positive or Negative	CO1
1.41	1	Decision Making and Iterative programming	C Program to Check Whether a Character is an Alphabet or not	CO1
1.42	1	Decision Making and Iterative programming	C Program to Calculate the Sum of Natural Numbers	CO1
1.43	1	Decision Making and Iterative programming	C Program to Find Factorial of a Number	CO1

1.44	1	Decision Making and Iterative programming	C Program to Generate Multiplication Table	CO1
1.45	1	Decision Making and Iterative programming	C Program to Display Fibonacci Sequence	CO1
1.46	1	Decision Making and Iterative programming	C Program to Find GCD of two Numbers	CO1
1.47	1	Decision Making and Iterative programming	C Program to Find LCM of two Numbers	CO1
1.48	1	Decision Making and Iterative programming	C Program to Display Characters from A to Z Using Loop	CO1
1.49	1	Decision Making and Iterative programming	C Program to Reverse a Number using looping concepts	CO1
1.50	1	Decision Making and Iterative programming	C Program to Check Whether a Number is Palindrome or Not	CO1
1.51	1	Decision Making and Iterative programming	C Program to Check Whether a Number is Prime or Not	CO1
1.52	1	Decision Making and Iterative programming	C Program to Check Armstrong Number	CO1
1.53	1	Decision Making and Iterative programming	C Program to Display Armstrong Number Between Two Intervals	CO1
1.54	1	Decision Making and Iterative programming	C Program to Display Factors of a Number	CO1

1.55	1	Decision Making and Iterative programming	C Program to Make a Simple Calculator Using switchcase	CO1
1.56	1	Decision Making and Iterative programming	C Program to Check Whether a Number is Even or Odd	CO1
1.57	1	Decision Making and Iterative programming	C Program to Check Whether a Character is a Vowel or Consonant	CO1
1.58	1	Decision Making and Iterative programming	C Program to Find the Largest Number Among Three Numbers	CO1
1.59	1	Decision Making and Iterative programming	C Program to Check Whether a Number is Positive or Negative	CO1
1.60	1	Decision Making and Iterative programming	C Program to Calculate the Sum of Natural Numbers	CO1
1.61	1	Decision Making and Iterative programming	C Program to Find Factorial of a Number	CO1
1.62	1	Decision Making and Iterative programming	C Program to Generate Multiplication Table	CO1
1.63	1	Decision Making and Iterative programming	C Program to Display Fibonacci Sequence	CO1
1.64	1	Decision Making and Iterative programming	C Program to Display Prime Numbers Between Intervals Using Function	CO1
1.65	1	Decision Making and Iterative programming	C Program to Check Prime or Armstrong Number Using User-defined Function	CO1

1.66	1	Decision Making and Iterative programming	C Program to Check Whether a Number can be Expressed as Sum of Two Prime Numbers	CO1
1.67	1	Decision Making and Iterative programming	C Program to Find the Sum of Natural Numbers using Recursion	CO1
2.1	2	Recursion	C Program to Find Factorial of a Number Using Recursion	CO2
2.2	2	Recursion	C Program to Find G.C.D Using Recursion	CO2
2.3	2	Function	C Program to Convert Binary Number to Decimal and vice-versa	CO2
2.4	2	Recursion	C program to calculate the power using recursion	CO2
2.5	2	Function	C Program to Check Prime or Armstrong Number Using User-defined Function	CO2
2.6	2	Recursion	C Program to Find the Sum of Natural Numbers using Recursion	CO2
2.7	2	Case Study	Design a calculator	CO2
2.8	2	Case Study	Design a Menu Driven program which performs the functions as per the menu 1. Add Details of students 2. Search the student data 3. Display the records 4. Exit	
			Enter the Choice:	
			Note: Choice must be between 1-4 Only. Other than that, an error message must be displayed and entry should be done again	

			Name must not be blank, and first letter should be alphabet	
			Student details should contain	
			Name. Age, Class, Roll-No	
2.9	2	Recursion	C Program to add two number using recursion.	CO2
2.10	2	Recursion	C Program to find sum of digit of number using recursion.	CO2
2.11	2	Recursion	Write a method in C which will remove any given character from a String.	CO2
3.1	3	Array	C Program to Calculate Average Using Arrays	CO3
3.2	3	Array	C Program to Find Largest Element in an Array	CO3
3.3	3	Array	C Program to search an element	CO3
3.4	3	Array	C Program to Add Two Matrices Using Multi-dimensional Arrays	CO3
3.5	3	Array	C Program to Multiply Two Matrices Using Multi- dimensional Arrays	CO3
3.6	3	Array	C Program to Find Transpose of a Matrix	CO3
3.7	3	Array	C program to illustrate Point Arithmetic	CO3
3.8	3	Array	C Program to Access Array Elements Using Pointer	CO3
3.9	3	Array	C Program to Find Largest Number Using Dynamic Memory Allocation	CO3
3.10	3	Array	C Program to Calculate Average Using Arrays	CO3
3.11	3	Array	C Program to Find Largest Element in an Array	CO3
3.12	3	Array	C Program to Calculate Standard Deviation	CO3
3.13	3	String Handling	C Program to Find the Frequency of Characters in a String	CO3
3.14	3	String Handling	C Program to Count the Number of Vowels, Consonants and so on	CO3

3.15	3	String Handling	C Program to Remove all Characters in a String Except Alphabets	CO3
3.16	3	String Handling	C Program to Find the Length of a String	CO3
3.17	3	String Handling	C Program to Concatenate Two Strings	CO3
3.18	3	String Handling	C Program to Copy String Without Using strcpy()	CO3
3.19	3	String Handling	C Program to Sort Elements in Lexicographical Order (Dictionary Order)	CO3
3.20	3	String Handling	C Program to Find the Frequency of Characters in a String	CO3
3.21	3	String Handling	Write a method in C which will remove any given character from a String.	CO3
3.22	3	String Handling	Write a program in C to count occurrence of a given character in a String.	CO3
3.23	3	String Handling	Write a program in C to check if two Strings are Anagram.	CO3
3.24	3	String Handling	Write a program in C to check a String is palindrome or not.	CO3
3.25	3	String Handling	C program to check given character is vowel or consonant.	CO3
3.26	3	String Handling	C program to check given character is digit or not.	CO3
3.27	3	String Handling	C program to replace the string space with a given character.	CO3
3.28	3	String Handling	C program to convert lowercase char to uppercase of string.	CO3
3.29	3	String Handling	C program to convert lowercase vowel to uppercase in string.	CO3
3.30	3	String Handling	C program to delete vowels in a given string.	CO3
3.31	3	String Handling	C program to count Occurrence Of Vowels & Consonants in a String.	CO3
3.32	3	String Handling	C program to print the highest frequency character in a String.	CO3

3.33	3	String Handling	C program to Replace First Occurrence Of Vowel With '-' in String.	CO3
3.34	3	String Handling	C program to count alphabets, digits and special characters.	CO3
3.35	3	String Handling	C program to separate characters in a given string.	CO3
3.36	3	String Handling	C program to remove blank space from string.	CO3
3.37	3	String Handling	C program to count blank space from string.	CO3
3.38	3	String Handling	C program to concatenate two strings.	CO3
3.39	3	String Handling	C program to remove repeated character from string.	CO3
3.40	3	String Handling	C program to calculate sum of integers in string.	CO3
3.41	3	String Handling	C program to print all non-repeating character in string.	CO3
3.42	3	String Handling	C program to copy one string to another string.	CO3
3.43	3	String Handling	C Program to sort characters of string.	CO3
3.44	3	String Handling	C Program to sort character of string in descending order.	CO3
3.45	3	Arrays	Write a program in C for, In array 1-100 numbers are stored, one number is missing how do you find it.	CO3
3.46	3	Arrays	Write a program in C for, In a array 1-100 multiple numbers are duplicates, how do you find it.	CO3
3.47	3	Arrays	Write a program in C to find first duplicate number in a given array.	CO3
3.48	3	Arrays	Write a program in C to remove duplicate elements form array in C.	CO3
3.49	3	Arrays	Write a program in C for, Given two arrays 1,2,3,4,5 and 2,3,1,0,5 find which number is not present in the second array.	CO3
3.50	3	Arrays	Write a program in C for, How to compare two array is equal in size or not.	CO3

3.51	3	Arrays	Write a program in C to find largest and smallest number in array.	CO3
3.52	3	Arrays	Write a program in C to find second highest number in an integer array.	CO3
3.53	3	Arrays	Write a program in C to find top two maximum number in array?	CO3
3.54	3	Arrays	C program to print array in reverse Order.	CO3
3.55	3	Arrays	C program to reverse an Array in two ways.	CO3
3.56	3	Arrays	C Program to calculate length of an array.	CO3
3.57	3	Arrays	C program to insert an element at end of an Array.	CO3
3.58	3	Arrays	C program to insert element at a given location in Array.	CO3
3.59	3	Arrays	C Program to delete element at end of Array.	CO3
3.60	3	Arrays	C Program to delete given element from Array.	CO3
3.61	3	Arrays	C Program to delete element from array at given index.	CO3
3.62	3	Arrays	C Program to find sum of array elements.	CO3
3.63	3	Arrays	C Program to print all even numbers in array.	CO3
3.64	3	Arrays	C Program to print all odd numbers in array.	CO3
3.65	3	Arrays	C program to perform left rotation of array elements by two positions.	CO3
3.66	3	Arrays	C program to perform right rotation in array by 2 positions.	CO3
3.67	3	Arrays	C Program to merge two arrays.	CO3
3.68	3	Arrays	C Program to find highest frequency element in array.	CO3
4.1	4	Structure	C Program to Store Information of a Student Using Structure	CO4

4.2	4	Structure	C Program to Store Information of Students Using Structure	CO4
4.3	4	Structure	C Program to Store Data in Structures Dynamically	CO4
4.4	4	Structure	C Program to Store Information of a Student Using Structure	CO4
4.5	4	Structure	C Program to Add Two Distances (in inch-feet system) using Structures	CO4
4.6	4	Mini Project	Snake Game Mini Project in C is a basic console program with no graphics. You may play the famous "Snake Game" in this project exactly as you would anywhere else. To move the snake, use the up, down, right, and left arrows. Food is placed at various co-ordinates on the screen for the snake to consume. The snake's length and score will both rise by one element each time it consumes the food.	CO4
5.1	5	File Handling	C Program to Write a Sentence to a File	CO5
5.2	5	File Handling	C Program to Read the First Line From a File	CO5
5.3	5	File Handling	C Program to showcase use of DMA	CO5
5.4	5	File Handling	C Program to Write a record to a File	CO5
5.5	5	File Handling	C Program to Read the last Line From a File	CO5
5.6	5	Command Line Argument	Program to create a file using command line argument	CO5
5.7	5	File Handling	Program to copy one file into another	CO5
5.8	5	Macros	Implement macro handling	CO5
5.9	5	File Handling	Program to write a structure into a file and display its content	CO5
5.10	5	File Handling	Program to search a record in a file	CO5
5.11	5	Macro	Program to implement multi line macro and Conditional Macros	CO5

5.12	5	Graphics	Program to draw Circle/Rectangle/Triangle/ A Hut/with colors in it	CO5
5.13	5	Hardware	Program to shut down/ sleep a system if not component is being touched	CO5
5.14	5	File Handling	Write a program in C to create and store information in a text file.	CO5
5.15	5	File Handling	Write a program in C to read an existing file.:	CO5
5.16	5	File Handling	Write a program in C to write multiple lines to a text file.:	CO5
5.17	5	File Handling	Write a program in C to read the file and store the lines in an array.	CO5
5.18	5	File Handling	Write a program in C to find the number of lines in a text file.	CO5
5.19	5	File Handling	Write a program in C to find the content of a file and the number of lines in a text file.	CO5
5.20	5	File Handling	Write a program in C to count the number of words and characters in a file.	CO5
5.21	5	File Handling	C Program to list all files and sub-directories in a directory	CO5
5.22	5	File Handling	C Program to count number of lines in a file	CO5
5.23	5	File Handling	C Program to print contents of file	CO5
5.24	5	File Handling	C Program to copy contents of one file to another file	CO5
5.25	5	File Handling	C Program to merge contents of two files into a third file	CO5
5.26	5	File Handling	C Program to read records from a data file	CO5

5.27	5	File Handling	C Program to count number of lines, words, characters, blank space in a file	CO5
5.28	5	File Handling	C Program to Illustrate how User Authentication is Done	CO5
5.29	5	File Handling	C Program to Shutdown Computer in Linux	CO5
5.30	5	File Handling	C Program to Compute First N Fibonacci Numbers using Command Line Arguments	CO5
5.31	5	File Handling	C Program to Generate Fibonacci Series using Command Line Argument	CO5
5.32	5	Case Study	Design an ATM Simulation using C	CO5
5.33	5	Case Study	manage the information of workers working in a firm or organization using this Employee Management System. The file handling technique is used here to save the data in a particular file, and you get the notion of this project as soon as you hear the name. This project uses the Insert, Edit, and Delete file actions, but the sole constraint is that you can only display the data, not search for any data item in particular. If you have more experience with C, you may alter this program by using the searching strategies. The following modules are included in this project. Add Employee Details Edit Employee details Modify Employee Delete Employee Create a Database using C file structure	
5.34	5		A Library in charge is facing problems in handling books and customers. Design a solution using C regarding his problem	CO5
5.35	5		Design a Simple Result System in the C programming language. You can keep track of the pupils' grades and update them at any time. Students might be given marks based on their performance in each subject. The project is straightforward and straightforward to use. The	CO5

 system is written entirely in the C programming language. You will be greeted with a "Welcome Screen" when you build and execute the project. Following that, many choices will appear on your computer screen. Select the required project modification function from the drop-down menu. The admin is in charge of the majority of the system. He has the ability to add and remove teachers. He can also add students. Following the addition of instructors, the administrator may finally assign grades to the pupils. All of the data 	
addition of instructors, the administrator may	l
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