

Printed Page:- 03

Subject Code:- AME0514

Roll. No:

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NOIDA INSTITUTE OF ENGINEERING AND TECHNOLOGY, GREATER NOIDA

(An Autonomous Institute Affiliated to AKTU, Lucknow)

B.Tech

SEM: V - THEORY EXAMINATION DEC - (2023 - 2024)

Subject: Computer Aided Engineering

Time: 3 Hours

Max. Marks: 100

General Instructions:

IMP: Verify that you have received the question paper with the correct course, code, branch etc.

1. This Question paper comprises of **three Sections -A, B, & C**. It consists of Multiple Choice Questions (MCQ's) & Subjective type questions.
2. Maximum marks for each question are indicated on right -hand side of each question.
3. Illustrate your answers with neat sketches wherever necessary.
4. Assume suitable data if necessary.
5. Preferably, write the answers in sequential order.
6. No sheet should be left blank. Any written material after a blank sheet will not be evaluated/checked.

SECTION-A

20

1. Attempt all parts:-

- 1-a. The nerve center or brain of any computer system is known as (CO1) 1
- (a) CPU
 - (b) Storage device
 - (c) ALU
 - (d) Monitor
- 1-b. Which of the following devices do not produce a hard copy? (CO1) 1
- (a) impact printers
 - (b) plotters
 - (c) CRT terminals
 - (d) non-impact printers
- 1-c. Cartesian coordinate system can be (CO2) 1
- (a) Left-handed
 - (b) Right-handed
 - (c) Both a and b
 - (d) None of the above
- 1-d. Matrix are required for taking reflection about a line $y = 2x+1$. (CO2) 1
- (a) 1
 - (b) 3
 - (c) 5

- (d) 7
- 1-e. Which of the following is not a synthetic entity? (CO3) 1
- (a) Hyperbola
 - (b) Bezier curve
 - (c) B-spline curve
 - (d) Cubic spline curve
- 1-f. If the slope magnitude is 1, then circles, ellipse and other curves will appear. (CO3) 1
- (a) Thick
 - (b) Thinnest
 - (c) Big
 - (d) Rough
- 1-g. The father of animation. (CO4) 1
- (a) Walt Disney
 - (b) J. Stuart Blackton
 - (c) William Horner
 - (d) J.A. Ferinard plateau
- 1-h. The most commonly used boundary presentation for a 3D graphics object is (CO4) 1
- (a) Data polygon
 - (b) Surface polygon
 - (c) System polygon
 - (d) None of these
- 1-i. FEM gives accurate representation of (CO5) 1
- (a) real geometry
 - (b) complex geometry
 - (c) real and complex geometry
 - (d) constant geometry
- 1-j. To solve the FEM problem, it subdivides a large problem into smaller, simpler parts that are called (CO5) 1
- (a) Finite elements
 - (b) Infinite elements
 - (c) Dynamic elements
 - (d) Static elements
2. Attempt all parts:-
- 2.a. What is CAD? (CO1) 2
- 2.b. What is the main function of graphic software? (CO2) 2
- 2.c. What are the Spline curves? (CO3) 2
- 2.d. What are 3D graphics used for? (CO4) 2

2.e.	What is meant by Finite element method? (CO5)	2
SECTION-B		30
3. Answer any <u>five</u> of the following:-		
3-a.	What are the types of printers and plotters? Explain in brief. (CO1)	6
3-b.	Describe the Cursor Control Devices with diagram. (CO1)	6
3-c.	Explain concatenate homogeneous transformation with neat diagram. (CO2)	6
3-d.	A triangle having vertices coordinates (10, 20), (10, 10), (20, 10) is rotated by 30 degrees about z-axis in counter clockwise direction. Obtain a new coordinate of vertices. (CO2)	6
3.e.	What is interpolation and approximation curve? (CO3)	6
3.f.	Explain any one visible surface identification algorithm. (CO4)	6
3.g.	Explain the stress – strain relation of an orthotropic material. (CO5)	6
SECTION-C		50
4. Answer any <u>one</u> of the following:-		
4-a.	What are the components of CRT? What is the working principle of cathode ray tube? Explain in brief with suitable neat sketches. (CO1)	10
4-b.	Describe the Graphics Input devices with diagram and give the suitable examples. (CO1)	10
5. Answer any <u>one</u> of the following:-		
5-a.	Find the transformed position of a line with endpoints A (3,5) and B (10,5) when it is translated by 2 units in the x-direction and then rotated by 30 degree in CW direction about the z-axis. (CO2)	10
5-b.	Explain midpoint circle algorithm briefly. (CO2)	10
6. Answer any <u>one</u> of the following:-		
6-a.	What is a blending function? list some properties of blending functions? Explain. (CO3)	10
6-b.	What is the Hermite curve? Derive its blending function. What are the limitations of Hermite curves? (CO3)	10
7. Answer any <u>one</u> of the following:-		
7-a.	How will you perform three-dimensional rotation about any arbitrary axis, arbitrary plane? (CO4)	10
7-b.	What is Polygon mesh? Explain the advantages of rendering by patch splitting and rendering polygons by scan line method? (CO4)	10
8. Answer any <u>one</u> of the following:-		
8-a.	State and explain the principle of minimum potential energy. (CO5)	10
8-b.	Write the advantages, disadvantages, and limitations of Finite Element Method. (CO5)	10