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NOIDA INSTITUTE OF ENGINEERING AND TECHNOLOGY, GREATER NOIDA
(An Autonomous Institute Affiliated to AKTU, Lucknow)

MCA

SEM: I - THEORY EXAMINATION (2025 - 2026)

Subject: Computer System & Organization

Time: 3 Hours

Max. Marks: 100

General Instructions:

IMP: Verify that you have received the question paper with the correct course, code, branch etc.

1. This Question paper comprises of **three Sections -A, B, & C**. It consists of Multiple Choice Questions (MCQ's) & Subjective type questions.

2. Maximum marks for each question are indicated on right -hand side of each question.

3. Illustrate your answers with neat sketches wherever necessary.

4. Assume suitable data if necessary.

5. Preferably, write the answers in sequential order.

6. No sheet should be left blank. Any written material after a blank sheet will not be evaluated/checked.

SECTION-A

20

1. Attempt all parts:-

1-a. The basic unit of digital computers is called:(CO1 , K1)

1

- (a) Bit
- (b) Byte
- (c) Word
- (d) Nibble

1-b. A NOT gate is an example of:(CO1 , K2)

1

- (a) Unary operation
- (b) Binary operation
- (c) Ternary operation
- (d) Quaternary operation

1-c. A Half Adder can add (CO2, K1)

1

- (a) Two 1-bit numbers
- (b) Three 1-bit numbers
- (c) Two 2-bit numbers
- (d) Only carry

1-d. Multiplexer is also called (CO2, K1)

1

- (a) Data Distributor
- (b) Data Selector
- (c) Encoder
- (d) Decoder

1-e. Data transfer in a register requires an enable/load signal.(CO3,K1)

1

- (a) Write enable
 - (b) Clock pulse
 - (c) Enable signal
 - (d) All of the above
- 1-f. A shift register is used for shifting data left or right.(CO3,K1) 1
- (a) To store data temporarily
 - (b) To shift data bits left or right
 - (c) To add two numbers
 - (d) To multiply data
- 1-g. In which mode of DMA one word is transferred at a time.(CO4,K2) 1
- (a) Cycle stealing
 - (b) Burst transfer
 - (c) Bus Grant
 - (d) Bus Request
- 1-h. The hardware interrupts that can neither be ignored nor delayed (CO4,K1) 1
- (a) Non-maskable h/w interrupt
 - (b) Hardware interrupt
 - (c) Software interrupt
 - (d) Maskable h/w interrupt
- 1-i. The Program Counter (PC) tracks the? (CO5, K1) 1
- (a) Next instruction to be executed
 - (b) Current instruction being executed
 - (c) Memory address of data
 - (d) Status flags
- 1-j. A 16-bit memory address in the 8085 microprocessor allows addressing how much memory? (CO5, K1) 1
- (a) 1K bytes
 - (b) 64K bytes
 - (c) 128K bytes
 - (d) 256K bytes

2. Attempt all parts:-

- 2.a. Define a digital computer.(CO1 , K2) 2
- 2.b. Define Half Subtractor (CO2, K2) 2
- 2.c. List Four characteristics of a register.(CO3,K2) 2
- 2.d. Explain interrupts? How are they handled? (CO4,K2) 2
- 2.e. Define the function of an ALU in a microprocessor. (CO5, K2) 2

SECTION-B 30

3. Attempt all parts:-

3.a. Answer any one of the following:-

- 3.a.(i) Discuss the different number systems used in computing and their 6

	conversions.(CO1 , K3)	
3.a.(ii)	Explain fixed-point representation, including its advantages and limitations in numerical computing.(CO1 , K4)	6
3.b.	Answer any one of the following:-	
3.b.(i)	Describe the working principle of Demultiplexer with application (CO2, K4)	6
3.b.(ii)	Construct a J-K Flip Flop using S-R Flip Flop (CO2, K3)	6
3.c.	Answer any one of the following:-	
3.c.(i)	Compare the advantages and disadvantages of a common bus system in computer architecture.(CO3,K3)	6
3.c.(ii)	Describe the process of a memory read and memory write operation using RTL statements.(CO3,K4)	6
3.d.	Answer any one of the following:-	
3.d.(i)	Describe the role of bus request line in DMA (CO4,K3)	6
3.d.(ii)	Name the types of interrupts and Define the Modes of data Transfer (CO4,K4)	6
3.e.	Answer any one of the following:-	
3.e.(i)	Differentiate between fetch, decode, and execute stages of the instruction cycle. (CO5, K3)	6
3.e.(ii)	Differentiate between assembly language and machine language and explain how assembly language is translated into machine code. (CO5, K3)	6
SECTION-C		50
4.	Answer any <u>one</u> of the following:-	
4-a.	Describe the various number systems utilized in digital computing and provide examples of conversions between them.(CO1 , K4)	10
4-b.	Explain fixed-point representation and discuss its advantages and limitations in numerical computations.(CO1 , K4)	10
5.	Answer any <u>one</u> of the following:-	
5-a.	Construct a Full Subtractor circuit and explain its operation with truth table and Boolean equations. (CO2, K5)	10
5-b.	Discuss the applications of Multiplexers and Demultiplexers in modern digital systems. (CO2, K4)	10
6.	Answer any <u>one</u> of the following:-	
6-a.	Explain the role of control lines, data lines, and address lines in a common bus system.(CO3,K4)	10
6-b.	Explain any four.(CO3,K3)	10
	(i) Program Counter Register	
	(ii) Address Register	
	(iii) Instruction Register	
	(iv)Data Register	
	(v) Output and Input Register.	
	(vi) RISC & CISC Architecture	
7.	Answer any <u>one</u> of the following:-	
7-a.	Explain memory system and their types.(CO4,K3)	10

- 7-b. Design a diagram for Data transfer from I/O device to CPU in connection with programmed I/O and explain. (CO4,K4) 10
8. Answer any one of the following:-
- 8-a. Explain the pin diagram of 8085 microprocessor. (CO5, K3) 10
- 8-b. Define the concept of indexed addressing mode. Explain how it works with an example. (CO5, K4) 10

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