Printed Page:-03 Subject Code:- BBCA0105 Roll. No: NOIDA INSTITUTE OF ENGINEERING AND TECHNOLOGY, GREATER NOIDA (An Autonomous Institute Affiliated to AKTU, Lucknow) MCA **SEM: I - THEORY EXAMINATION (2024-2025) Subject: Principles of Programming Language Time: 3 Hours** Max. Marks: 100 **General Instructions: IMP:** *Verify that you have received the question paper with the correct course, code, branch etc.* 1. This Question paper comprises of three Sections -A, B, & C. It consists of Multiple Choice *Questions (MCQ's) & Subjective type questions.* 2. Maximum marks for each question are indicated on right -hand side of each question. 3. Illustrate your answers with neat sketches wherever necessary. 4. Assume suitable data if necessary. 5. Preferably, write the answers in sequential order. 6. No sheet should be left blank. Any written material after a blank sheet will not be evaluated/checked. **SECTION-A** 20 1. Attempt all parts:-1-a. Which paradigm focuses on sequential commands to achieve a goal? (CO1, K2) 1 Object-oriented (a) Imperative (b) (c) Functional (d) Logic 1-b. What is the purpose of a parse tree? (CO1, K1) 1 **Check Errors** (a) (b) **Represent Syntax Structure Optimize** Code (c) Store Variables (d) 1-c. Which keyword is used for defining constants in C++? (CO2, K1) 1 static (a) const (b) (c) final

(d) constant

1-d.The default value of a union member is: (CO2, K2)1

- (a) Zero
- (b) Null
- (c) Undefined

	(d)	One	
1-е.	In dynamic scoping, a variable is resolved by: (CO3, K2)		1
	(a)	Declaration order	
	(b)	Function call chain	
	(c)	Compilation process	
	(d)	Type of variable	
1-f.	Generic subprograms are primarily used for: (CO3, K2)		1
	(a)	Code optimization	
	(b)	Type independence	
	(c)	Debugging	
	(d)	Performance testing	
1-g.	The feature which supports encapsulation in ADTs: (CO4, K2)		1
	(a)	Inheritance	
	(b)	Polymorphism	
	(c)	Encapsulation	
	(d)	Abstraction	
1-h.	St	atic storage management is used for: (CO4, K2)	1
	(a)	Temporary variables	
	(b)	Global variables	
	(c)	Local variables	
	(d)	Dynamic allocation	
1-i.	An exception propagation is defined as: (CO5, K3)		
	(a)	Moving an exception to another class	
	(b)	Passing an exception to the calling method	
	(c)	Logging exceptions in a file	
	(d)	None of the above	
1-j.	The purpose of 4GL is defined as: (CO5, K2)		1
	(a)	Low-level hardware programming	
	(b)	GUI-based development	
	(c)	Easier database manipulation	
	(d)	System-level programming	
2. Att	empt a	all parts:-	
2.a.	D	efine lexical analysis . (CO1, K1)	2
2.b.	Н	ow does user-defined data types differ from primitive data types? (CO2, K2)	2
2.c.	T	he primary disadvantage of dynamic typing: (CO3, K2)	2
2.d.	L	ist the application of Concurrency. (CO4, K3)	2
2.e.	E	xplain the unchecked exception in Java. (CO5, K2)	2

Page 2 of 3

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SECTION-B

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3. Answ	ver any <u>five</u> of the following:-	
3-a.	Explain different programming categories. (CO1, K2)	6
3-b.	Define virtual machines and explain their importance in programming. (CO1, K2)	6
3-с.	Discuss the differences between primitive, user-defined, and reference data types, providing examples. (CO2, K3)	6
3-d.	Describe pointers and references, focusing on their differences and applications in programming. (CO2, K3)	6
3.e.	Compare and contrast static scope and dynamic scope in terms of their implementation and practical applications. (CO3, K3)	6
3.f.	Describe the differences between stack and heap memory allocation. (CO4, K2)	6
3.g.	Explain the concept of backtracking in Prolog with an example query. (CO5, K3)	6
SECTI	<u>ON-C</u>	50
4. Answ	ver any <u>one</u> of the following:-	
4-a.	Explain Programming paradigms in details. (CO1, K1)	10
4-b.	Describe the architecture of a virtual machine and its role in programming language implementation. (CO1, K2)	10
5. Answ	ver any <u>one</u> of the following:-	
5-a.	Explain the structure, advantages, and limitations of arrays. (CO2, K2)	10
5-b.	Discuss pointers and references, their differences, and how they are used in dynamic memory management. (CO2, K3)	10
6. Answ	ver any <u>one</u> of the following:-	
б-а.	What are overloaded subprograms? How do they contribute to code flexibility and reusability? Provide relevant examples. (CO3, K3)	10
6-b.	Explain lifetime and scope of a variable. (CO3, K2)	10
7. Answ	ver any <u>one</u> of the following:-	
7-a.	Discuss the advantages and disadvantages of stack-based storage management. (CO4, K2)	10
7-b.	Define heap memory. Explain its role in dynamic memory allocation with an example. (CO4, K3)	10
8. Answ	ver any <u>one</u> of the following:-	
8-a.	Write a C++ program to demonstrate multiple catch blocks and explain how they work. (CO5, K3)	10
8-b.	Compare functional programming with procedural and object-oriented programming paradigms. Highlight key advantages and disadvantages. (CO5, K3)	10

30